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No. 22
Oct. '94

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**Not to worry, though; we are not going to cancel CBC or CCPG right out from under you. They will both continue until December. Then the transformation begins. The two will merge and metamorphose into COMBO. You will never be without the industry's most accurate price guides. And with the coming of COMBO, these price guides will only get better.**

**Well, enough about that for now. Keep watching my letter and other spots throughout CBC and CCPG for more information on the coming of the greatest collectible magazine the universe has ever seen. Sounds like a pretty cocky statement, doesn't it? Just wait until you see it!**

**But until then, remember, COMIC BOOK COLLECTOR is the One to Read — for now! When the next generation of collectible magazines is unleashed in January, you will be onboard for the landmark event. Don't miss it!**

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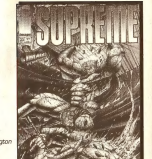

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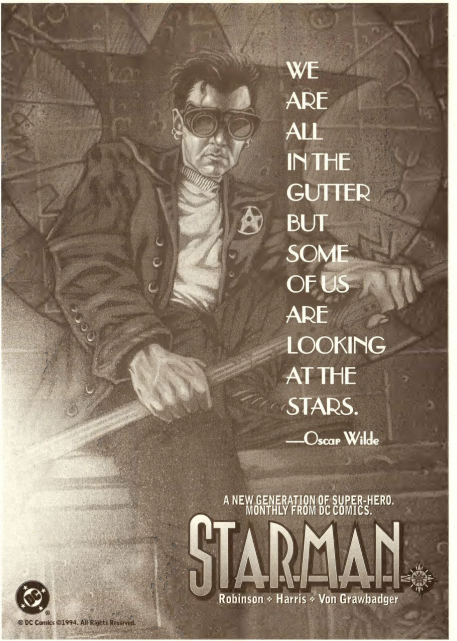
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# CBC MAILBOX

**I have just one thing to say; *CBC* would kick even more butt if it were in color.**

**A.J. Andrews**
**Paterson, New Jersey**

**I've been reading *CBC* since issue #7. Every one of them has been great. Your interviews are always better than the other magazines. I loved the John Byrne interview the best. I've been a fan of his since I was a kid.**

**The point I really want to make is that I'm a big comic card collector as well as comic book collector. I've been using the card price guide in *CBC* to get the values of my cards. It is pretty good, but I think I need more. Will you be expanding it anytime soon?**

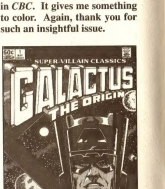
**Jose Rivera**
**La Jolla, California**

*I saved these letters just for this occasion. Guess what guys, both of your wishes have come true. Arriving in January is* Combo, *our latest magazine that will combine* CBC *with our non-sport card price guide,* Card Collector's Price Guide *in one easy to use color magazine. In* Combo *you'll get the full comic price guide from* CBC, *plus the complete non-sport card price guide from* CCPG *and an additional Action Figure price guide.* Combo *will be the first ever monthly magazine that will contain complete price guides for all three areas. In addition to these price guides there will be all your favorite articles and columns from both of the magazines plus new features and departments on the latest hot topics. You'll find the latest news for video games, role playing games, anime, CD-ROM comics and interactive services, phone cards, cartoons and much more. And the key here is it will only cost $3.95. Combo will give you a great reason to only buy one price guide for all your collecting needs. Can you tell I'm really jazzed about this new mag? This is going to be big, boys and girls. You're not gonna want to miss this one. Look for* Combo *in January. Keep following* CBC *and* CCPG *for more details.*

*CBC* **#19 was very interesting. I enjoyed the Rob Liefeld article. I also liked "From the Collector's Closet." I have always wanted to understand Galactus' origin. I'm going to ask my local comic shop if they can get me a copy of *Super-Villain Classics* #1.**

**I was happy to see a picture of Jack Kirby putting the finishing touches on *Amazing Fantasy* #15. "Through the Grapevine" is a very good column. I'm truly going to miss Jack "The King" Kirby.**

**I like the idea of putting some black and white pictures in *CBC*. It gives me something to color. Again, thank you for such an insightful issue.**




***Attention CBC readers, send your thoughts or comments or if you want to just drop us a line send letters to: Comic Book Collector, CBC Mailbox, 155 East Ames Court., Plainview, NY 11803.***

**Allen Klingelhoets**
**Barron, Wisconsin**

*Allen, those are the nicest things anyone has ever said to us. I feel tears welling up in my eyes. I'm so glad you enjoyed that issue. Thanks.*

**I am a skateboarder and big time comic book collector. I have been buying four different price guides. I like each one for its unique qualities. I buy some for the articles and others just for the prizes and contests.**

**I am very disappointed with the price guides in all of the magazines. Are they purposely trying to deceive people? I don't care for the *Overstreet Price Guide* because their prices are so under-priced, therefore, the true price is unknown and distorted.**

**I don't care for *CVM* because the comic listings and prices are belated in relation to the other price guides.**

**To sum it up, price guides vary in their prices so much that I don't know the real value of my collection.**

**I always liked *CBC* because most of your prices are correct and reasonable. However, some of your prices seem far fetched from the price that the comic is going for. For example: Your magazine has *Dr. Strange* #60 priced at $10. I've been to several stores and shows and I've never seen it for higher than $6. Also, I've never seen *WildC.A.T.S* #4 with the red card going for your price, "Fifty Bucks"!! I've seen them go for $5 to as high as $20, but never $50.**

**Well, I have to go, but to me your mag is #1. Keep up the great work.**

**Hayden Storch**
**Gahanna, Ohio**

*It's great to know that* CBC *is the price guide of choice in Gahanna, Ohio. Now let me try and explain something to you. First of all, the $10 price you see attached to* Dr. Strange *#60 is only the high price for that comic. If you notice, the low price is $7, a little closer to your price. We use a low and high price to incorporate the regional differences that seem to be frustrating you. These prices are both for the near mint price. Not just the higher one. Unless you have been to stores and shows across the country you may never see that book selling for $10. In some part of the country it is selling for $10. In others, yours included, it is selling for less.*

*Now, about this* WildC.A.T.S *#4. What the %$#* are you talking about, $50?!! I don't know what price guide you were looking at when you wrote that part of the letter, but it sure wasn't* CBC.


**CBC FAN APPRECIATION**

Did you get a good eyeful of this Youngblood drawing by Nick Oestmann of Sauk Village, Illinois. Pretty spiffy. Watch out Rob Liefeld, here comes Nick after your job.

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# GRAPEVINE

## FIRST EVER APE CON A SUCCESS

Slave Labor "mogul" Dan Vado held a convention for small comic book publishers in San Jose on June 4, illustrating how diverse this group really is. There were 100 or so booths and a surprising lack of representation from the better known small comics publishers. Still, it made up a very healthy number of people who just plain decided to put their own books out themselves. These books ran the gamut from xeroxed mini-zines to slick paperbacks, covering every genre from skatepunk to porn to humor strips to alternative superhero sagas. Among the guests of honor were Shannon Wheeler of *Too Much Coffee Man*, Dave Sim and Jeff Smith.

Dan Vado took a few minutes off from his hectic job of overseeing the Expo to note about 500 paying customers with almost as many people behind the booths. It seemed that the main market for alternative press works was other alternative publishers. However, for the first of an unusual variety of Cons, one could say that's not a bad turnout. It was felt by many that the main way this part of the comics industry can thrive was by networking frantically. The APE Con provided a unique opportunity to do just that.

Vado reports Slave Labor lost a bit of money on the project, and when asked if this was going to happen again next year, he's said he was already making plans for the next Expo.

## ROBOTECH PICKED UP BY NEW PUBLISHER

Longtime favorite manga title *Robotech* will now be published by a new player in the publishing field, Academy Comics. The South Bend, Indiana firm promises that they will pick up the storyline where it left off when Malibu cut the title that used to be part of their Eternity imprint.

## DIAMOND ANNOUNCES ACQUISITION OF COMICS UNLIMITED, LTD

Diamond Comic Distributors formally announced that it had acquired the New York-based comic distributor Comics Unlimited, Ltd. on May 29.

CU was formed by Walter Wang and Ron Forman in 1977 and served 250 direct market comic stores. Diamond assures all of CU's customers that their accounts will be in good hands. They also promised no disruption in service to the customers.

"Logistically, the only immediate difference is that Comics Unlimited customers will be filling out a Preview Order Form instead of a Comics Unlimited order form," said Wang.

## 12,000 ATTEND COMIC CONVENTION IN HOLLAND

Comic fans in the Netherlands are being "spoiled" by two comic conventions this year. One held in Haarlem and drew 12,000 people. Artists like Moebius, Enki Bilal, Art Spiegelman, Schuiten, Don Lawrence, Joost Swarte visited the convention. Museums, comic shops, art galleries, coffee shops and even several bars contained exhibitions of these world famous and not so famous artists.

Most roads lead to the heart of the city, where the church and the market square were packed with different booths filled comic shops from all over Europe as well. Collectors and starting artists tried to sell as much as they could to the publishers. French publishers such as Dupuis, Lombard and Casterman were joined by Dutch publishers Big Balloon, Divo, Stripschrift and Comic Watch. Comic importers Professor Ich, Pep Comics and Raadsel completed the Hall.

Oddly enough, the largest of the artists there was Don Lawrence. He sells over 2 million comics of his *Storm* and *Trigan Empire* graphic novels every issue. He is currently working on an American deal and one seems to be on the way.

The second Dutch convention will be held at the city of Breda from October 15-17.

## DIAMOND RETAILER CONFERENCE DRAWS BEYOND ALL EXPECTATIONS

The 11th Annual Diamond Retailers Seminar surpassed its promoters expectations. According to Diamond Comic Distributors Marketing Managers Todd Scott and Lance Wood, they were hoping for 1,750 attendees and final registration was 2,798 publishers, artists, media and other comic professionals and, of course, comic retailers.

The event was held at the Convention Center in downtown Baltimore from Saturday, June 11 through Tuesday, June 14. Key events included the Fourth Annual Gemmy Awards, showcases from just about all major comic publishers and card manufacturers, retailer seminars

on a number of topics, the ever popular exhibition room as well as a baseball game that saw the Baltimore Orioles (of which Diamond President Steve Geppi admits to having some shares in) beaten by the New York Yankees.

Keynote speakers were *Sin City* creator Frank Miller, *Understanding Comics* author Scott McCloud and Pioneer Award Winner Denis Kitchen.

## DC CLEANS UP GEMMY AWARDS

DC Comics captured the majority of awards given at the 4th Annual Gemmy Awards presented by Diamond at their Retailers Seminar. Three new Carl Barks Lifetime Achievement awards were also given and Denis Kitchen was awarded the Pioneer Award for his efforts in breaking ground in the comics medium.

A list of the awards are as follows:

AWARD RECIPIENT

Comic Book—Under $3.00: *Adventures of Superman* #500 (DC)
Comic Book—Over $3.00: *Batman* #500 (DC)
Magazine of the Year: *Wizard*
Original Graphic Novel: *Superman: Speeding Bullet* (DC)
Reprint Trade Paper Back or Hardcover: *Batman: Sword of Azrael* (DC)
Vanguard Product of the Year: *Bone* (Cartoon)
Marketing Campaign of the Year: Reign of the Superman (DC)
Best Universe Launch: Ultraverse (Malibu)
Innovation: *X-O Manowar* #0 Wraparound Chromium Cover (Valiant)
Game Product: *Deck Master Magic The Gathering* (Wizard of the Card)
Sports Card: '92-'93 *Stadium Club NBA II* (Topps)
Non-Sport Card: *Marvel Masterpiece II* (SkyBox)
Co-Op Program: Marvel Comics
Game Manufacturer: TSR
Sport Card Manufacturer: SkyBox International
Non-Sport Card Manufacturer: SkyBox International
Small Press Pioneer Award: Denis Kitchen (Kitchen Sink)
New Publisher: Bongo Comics
Publisher—Under 5%: Share: Dark Horse Comics
Publisher—Over 5%: Share: DC Comics
Barkster Lifetime Achievement Awards were given to Bob Kane, Jack Kirby and Jerry Siegel and Joe Shuster.

## TOPPS TO DO BUCKMAN COMIC

Topps announced at the Diamond Retailers Seminar that they will be doing a comic based on the Klasky-Csupo animated series, *Duckman*. Steve Purcuchia is the writer. The artists have yet to be announced. Of course, the word on whether the series itself will still have a life on the USA Network is still in the air, but Topps is committed to doing the comic for the time being. It is scheduled to hit the stands in November.

## FRANK MILLER TO SHOOT, THEN SIGN COPIES OF SIN CITY HARDCOVER

Dark Horse just announced that Frank Miller's hardcover editions of his latest *Sin City* saga, *A Dame To Kill For*, has just arrived. Now Miller, Legend and Dark Horse will be creating a special collectors edition they'll call the Shot and Signed Edition.

Miller will go to a shooting range with a number of the hardcovers in tow. He will then shoot the books with a gun of his choice, autograph them and enclose either a shell casing or a spent slug with the book. The number of books to be shot and signed are unknown as of this time. Neither is the suggested retail for this different kind of collectible edition. Stay Tuned.

## MARK CHIARELLO WINS NATIONAL CARTOONIST AWARD

Mark Chiarello, the artist for Howard Chaykin's piece *Batman/Houdini: The Devil's Workshop* (DC) has just won the National Cartoonist Society Award for Best Comic Book. Chiarello is the Color Editor for DC, and the company states that his work in that area has made great strides in advancing the company's color processing and developing new color talent for them. Chiarello's work can also be seen in Vertigo's *Animal Man* and *Mike Mignola's Hellboy* for Dark Horse.

## JONAH HEX WINS STOKER

DC has announced that the *Jonah Hex: Two Gun Mojo* miniseries won the first ever Horror Writers of America Bram Stoker Award for Best Story, Other Media. Fundamentally, the Other Media award goes to any horror work that is not in straight prose and includes not only comics, but film scripts and interactive games. Lansdale has previously won the award for his short fiction. A new *Jonah Hex* mini will soon be published by DC. Lansdale is also the writer of the new *Lone Ranger* series for Topps Comics.

## DIRTY PAIR GOES TO VIZ

One of the most popular anime/manga set of characters, the Dirty Pair, will be back on this side of the ocean as a new title for Viz Comics. Viz states that the new comic, entitled *Dirty Pair Same Comic*, will follow the format of *Mobile Suite Gundam 0085*.

"As an anime fan, *Dirty Pair* has always been one of my favorites," says Viz Assistant Editor Toshifumi Yoshida. "It's really a thrill to be able to publish something which has always been such a huge fan favorite—not only in this country, but all over the world—for so long."

The title ships on September 27. It will have a $4.95 cover.

## SOTHEBY'S COMIC AUCTION BREAKS ALL RECORDS

The latest Sotheby's auction for comic and animation art, held on Saturday, June 18, broke all records for gross sales, but its prize item wasn't part of that mix.

The high ticket item was some prototypical art of Superman by Joe Shuster. Designed some time in the early 1930s, it was a pencil sketch depicting the origins of Superman. It was for a newspaper strip, not for what would eventually become *Action Comics* #1.

There is a controversy developing over this art. The late

Shuster, who died in 1992, had given it to a friend of his, who in turn passed away in 1993. The art was being sold by the friend's estate. The controversy involves Shuster's sister, who is citing a California law that states 5% of the gross sales for the sale of the item should go to either the artist or the artist's estate, i.e. her. She also stated that Sotheby's has refused to listen to her. A Sotheby's spokesperson said that this was the first time she had heard of it. She also said that Sotheby's recognized the California law as they maintain an office there.

The whole matter was rendered moot, though, by one simple point, the Superman art was withdrawn because no one would meet the $80,000 initial bid price for it. It is Sotheby's policy that when no bidder will go even 10% under the initial bid price, it's taken off the block and either reevaluated or sent back to the owners.

Not that a number of comic book and comic-related items didn't command top dollar. Maybe Diamond was right in naming their lifetime achievement award after Carl Barks. An oil painting of Uncle Scrooge entitled "Golden Fleece" commanded a whopping $79,500. A restored version of *Action Comics* #1 went for $54,625 (when the initial asking price was $20,000 to $25,000) and a copy of *Detective Comics* #27 garnered $48,875 ($25,000 to $30,000). The top ten pieces of comic art were:

| ITEM | PRICE |
|---|---|
| Oil Painting of Uncle Scrooge by Carl Banks | $79,500 |
| Action Comics #1 (First Superman) - Restored | $54,625 |
| Detective Comics #27 (First Batman) | $48,875 |
| Original Art from Prince Valiant by Hal Foster | $21,850 |
| Amazing Spider-Man #1 | $18,400 |
| Marvel Comics #1 (first Human Torch) | $17,250 |
| Superman Secret Compartment Ring | $16,100 |
| Captain America #1 | $16,000 |
| World's Finest Comics #5 Original Art by Fred Ray | $16,000 |
| Action Comics #50 Original Art by Fred Ray | $16,000 |

The comic art auction grossed an amazing $1.688 million, the largest amount for any comic art action, ever.



## MARVEL & MCA/RANK CLOSE DEAL ON ORLANDO THEME PARK

Marvel Entertainment, MCA, Inc. and the Rank Organization, PLC have announced they will be joint partners in a new Universal Theme Park Project. The area will be built exclusively around the Marvel Universe characters including the X-Men, Spider-Man and others and based in Orlando, Florida. It will be part of the over-all Universal Theme Park already operating and scheduled to open in 1999.

Plans for the Marvel Park are part of a long term relationship between Marvel, MCA and Rank. It will include plans for more Marvel areas in other Universal theme parks throughout the U.S.

Universal City Florida is the third most visited theme park in the U.S. and the largest movie studio outside of Hollywood. It already includes five themed hotels, an entertainment complex, and 18-hole PGA golf course, tennis center and a lot of retail and merchandising facilities which will start stocking Marvel merchandise.

*(compiled by Steve Fritz)*

## SMASH! BOOM! POW! TIP OF THE MONTH:

**Here is a great book that can be enjoyed by everyone. Don't think you have to be an Archie fan or a Punisher fan. If you like reading good comics then Archie Meets the Punisher #1 is for you.**

**Set in Archie's hometown of Riverdale, the Punisher is in hot pursuit of a criminal that just happens to look exactly like Archie.**

**The 48-page story is written by Batton Lash, best known for Wolf & Byrd. It features artwork by Stan Goldberg who draws Archie and John Buscema who draws the Punisher.**

**This book is significant because it is the first inter-company crossover between Marvel Comics and Archie Comics. These kinds of crossovers are usually extremely entertaining, and this is no exception.**

**So, if you're a fan of either of the characters, are looking for a fun story to read or like crossovers, this one is a definite winner. Do yourself a favor, go find one today.**

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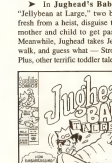
# WHAT'S NEW

## ARCHIE COMICS

➤ In **Jughead's Baby Tales #2**, "Jellybean at Large," two bank robbers, fresh from a heist, disguise themselves as mother and child to get past the police. Meanwhile, Jughead takes Jellybean for a walk, and guess what — Stroller Mix-Up! Plus, other terrific toddler tales.




➤ In "Dream Lands" part 2, Donatello finds himself at the mercy of Hitler's brain, while Michaelangelo goes one on one with Verminator X — and loses. Meanwhile, the brain-stealing Cranniac is still lurking about. Also in **Teenage Mutant Ninja Turtles Adventures #63**, part 2 of "Angel of Times Square." April O'Neil experiences divine intervention first hand, when she meets a real live angel.

➤ Parts 3 and 4 of the "Love Showdown" crossover are **Betty & Veronica #82** and **Veronica #39** respectively.

## BONGO COMICS

➤ Otto, Springfield's gnarliest bus driver, finally follows his feedback-drenched bliss and forms his own rock & roll band. He longs for superstardom, but doesn't get his shot until the fateful night when Lisa sits in on sax. Her tasty blues stylings mesh with Otto's own Led Zep-infected, grunge-infected solos to stand the musical world on its ear. All of Springfield is at their feet — but can the band withstand the conflict between Lisa's jazz roots and Otto's heavy metal dreams? Find out in **Simpsons Comics #6**.

## CHAOS COMICS

➤ In **Lynch Mob #4**, the Mob, barely revitalized from last issue, are in a race against time as Mother Mayhem takes control of the United Nations and the world's global satellite network. Demonstrating her inconquerable power, Mayhem begins to eradicate the eight wonders of the world — with glee.

## DARK HORSE COMICS

➤ The streets of New York are strewn with garbage, and the worst garbage is making off with the city's children. In **Andrew Vachss' Blue Belle #1** of 4, only Burke can stop the reign of terror before even more children disappear.

➤ From the back alleys of Chicago to the glittering casinos of Las Vegas, Johnny Dynamite follows a bloody trail of deceit and death — and a bitter vengeance leads to a deal with the Devil himself. Johnny's strangest, most terrifying case begins here in **Johnny Dynamite #1** of 4.

➤ **The Shadow and the Mysterious 3** brings you three Shadow adventures in one comic written by Joel Goss and Michael Wm. Kaluta. The first story is "Cold Day in Hell", the next is "Ceiling Zero", and the last is "Fate's Free Fall".

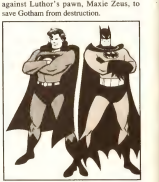
➤ In the tropical paradise of Jamaica, things are not as picturesque as the travel brochures would suggest. Sent to stop a notorious arms dealer called Rifle, James Bond once again finds more than he bargained for. Rifle's clients turn out to be Elias Hazlewood and the Disciples of the Heavenly Way, a successful televangelist operation. Among the Way's membership is Maximillian "Quasimodo" Steel, a reformed mercenary. He's got a plan to stop the Beast and further God's cause. That is, unless James Bond can stop him first. Find out in **James Bond 007: Quasimodo Gambit #1** of 3.

➤ The legend of the Sea Devil has been passed down for centuries, but Indy's tired of legend and longing for facts. In **Indiana Jones and the Shrine of the Sea Devil #1**, he sets out to the South Pacific on a harrowing search for the shrine of the Sea Devil in an adventure that is sure to become legend itself.

➤ In **Hero Zero #0**, a desert joyride turns into a deadly nightmare when David MacRae and his friends encounter the life force-absorbing menace of Siphon. Can David's alter-ego Hero Zero save the day — or will the 100-foot hero end up as the main course for a monstrous mutant?

## DC COMICS

➤ Superman guest stars in an extra-sized **The Batman Adventures #25**. Lex Luthor and LexCorp set their sights on obtaining a lucrative government contract from Waynetech, even if it means blowing up all of Gotham City. Man of Steel meets Dark Knight for the first time in this series when Superman and Batman join forces against Luthor's pawn, Maxie Zeus, to save Gotham from destruction.



➤ **Flash #95** is part 1 of the 6-part "Terminal Velocity." The tragic events of Zero Hour have left Keystone City in turmoil. Flash is gone! Young Impulse stands alone against the forces of Kobra, whose coils begin to tighten around the city, now twice bereft of its super-speed champion. But Iris West-Allen and Linda

# COMICS

know Kobra's secrets, and that knowledge may be the key to defeating the villain...if it doesn't first cost them their lives.

➤ Primal Force embarks on its quest to defend the planet from the threat of Cataclysm in **Primal Force #1**. First, Tornado, Jack O' Lantern, Golum and Meridian must somehow contend with their berserk teammate, Claw, before his rampage prematurely ends the Force's crusade.

➤ The classic Jack Kirby character returns, along with Dabney Donovan and the Newsboy Legion, in **The Guardians of Metropolis #1** of 4, a mini-series that reveals the truth about the Guardian's past in an adventure spanning time, space, Earth...and Apokolips.

➤ **Shadows Fall #1** of 6 begins a new Vertigo mini-series. In the darkened alleyways of a decaying industrial urban hellhole lurks a shadow capable of spreading despair. That shadow was once the soul of Warren Gale. Fifteen years ago, Gale made a choice that cost him his soul and he has since become an empty, broken shell. His shadow, however, still wanders, preying on the weak and driving them to suicide. Only Gale can stop the madness by regaining dominion over his own soul.

➤ The Mist's reign of terror and vengeance against the name of Starman escalates in **Starman #1**. Jack Knight's brother is dead, and their father fights for his life from a hospital bed. The new Starman knows what he must do: get away. But when another unwarranted threat rears its head, Jack Knight can endure no more. Starman must live and fight again. So the reluctant hero returns to Opal City to stop the Mist — one way

or another.

➤ Paul Dini and Bruce Timm head an all-star creative team that pulls out all the stops in **The Batman Adventures Annual #1**. Faced with a new villain, Roxy Rocket, Batman recalls times when some of his greatest foes including Harley Quinn, The Scarecrow and the Ventriloquist, almost went straight.

➤ In **Fate #1**, Jared Stevens enlists mystical help to understand just what happened to him. That quest takes him to the Astral Plane for a duel with Nabu, the fading Lord of Order who was the power behind the original Doctor Fate. Meanwhile, the demonic Winterhalter, head of the mysterious Institute, has need of the Fate artifacts to aid his invasion of Earth. Otherworldly agents are dispatched to eliminate the new Fate before he can fully assume the mantle.

➤ Green Lantern guest stars in **R.E.B.E.L.S. '94 #1**, as aboard a spacecraft with alien, unfamiliar technology, the R.E.B.E.L.S. are in the sights of a fleet of L.E.G.I.O.N. gunships. The unexpected arrival of Green Lantern could tip the scales in the R.E.B.E.L.S. favor...assuming he's on their side.

➤ The mystery of the new Manhunter unfolds in **Manhunter #1** with Chase Lawler's ongoing quest to stop the Wild Huntsman, a legendary creature that exists to destroy lost souls. A strange figure named Malig seems to hold all the answers, and as Manhunter begins to track him down, Lawler is in turn stalked by a group calling themselves the Nasty Boys. And waiting in the wings to move against whoever emerges victorious, a deadly villain known only as Bloodmoney.

**DEFIANT**

➤ **Warriors of Plasm #14** is the beginning of the New Order in the shattered Defiant Universe. Nudge has replaced Zahrbee as the soul of the Org of Plasm — and Mole has come out of the shadows to become her Emperor. Preach and the Warriors of Plasm vie to overthrow Mole before it's too late. Meanwhile, with the sensuous and dangerous Gossamer at his side, Lorca has become a rebel once more.

➤ Tempered in the fires of Schism, The Good Guys are left protecting the Earth without Nobody, now Michael Alexander's student in the Dark Dominion. **The Good Guys #11** is a new beginning for the seven remaining young heroes and it's close to the end of the multi-part saga "The Gun."

➤ Charlemagne, you've just saved the world — now what are you gonna do? When the Schism ended, so did Charles

Smith's mission. He's got all this power, but no purpose to use it on, and no real sense of victory. So in **Charlemagne #7**, Charles returns to Vietnam, where his first enemy, Nga waits to tempt him to the Dark Side.

### ENTITY COMICS

➤ Sty, Terry, Rapper and Rex come to the rescue of a Los Angeles in total ruins due to the wrath of Armageddon, freshly freed from his volcanic prison. He's back, he's mad, and he's a walking doomsday with a razor-sharp battle-ax. Will the Manosaurs' first mission be their last? Find out in **Manosaurs: The Armageddon Agenda #1** of 4.

### FLEETWAY QUALITY

➤ The first story in **Dredd Rules! #16** is "The Man Who Killed Judge Dredd." Well let's just say he tried to...again and again. Then it's "A Clockwork Pineapple." The Sino-Judges of East-Meg Two have arranged a display of the priceless Clockwork Pineapple in Mega-City One. Of course, it's stolen, and Dredd's got a few hours to get the thing back before the Sovs know it's gone, or it's back to the fallout shelter.

### GLADSTONE PUBLISHING

➤ The lead feature in **Donald Duck Adventures #29** is "Tour De Jour," a classic Barksian romp — with Donald as a South American tour guide. Also, "Stampede and Deliver," by John Lustig and William Van Horn. Features a Don Rosa cover.

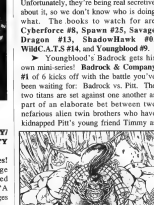
➤ In "The Better Life," from **Walt Disney's Comics and Stories #594**, Donald's autumn chores prompt Huey, Dewey and Louie to "strike" for better working conditions. Also featured is the second installment of Floyd Gottfredson's classic Mickey Mouse adventures from the 1930s.

➤ **Uncle Scrooge #289** contains the fifth chapter in Don Rosa's 12-part series "The Life and Times of Scrooge McDuck." "The New Laird of Castle McDuck" is a 15-page adventure that takes young Scrooge McDuck back to his ancestral home to reclaim Dismal Downs from the clutches of the evil Whinkerville family.

### IMAGE COMICS

➤ Are you ready for Image X Month? During this month the six Founding Fathers of Image will be writing and drawing comics, but not the ones you are familiar with. Instead, they will each be doing someone else's book. Unfortunately, they're being real secretive about it, so we don't know who is doing what. The books to watch for are **Cyberforce #8, Spawn #25, Savage Dragon #13, ShadowHawk #0, WildC.A.T.S #14, and Youngblood #9.**

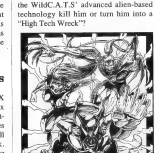
➤ Youngblood's Badrock gets his own mini-series! **Badrock & Company #1** of 6 kicks off with the battle you've been waiting for: Badrock vs. Pitt. The two titans are set against one another as part of an elaborate bet between two nefarious alien twin brothers who have kidnapped Pitt's young friend Timmy as



their bargaining chip.

➤ The crack in the back of the alley where Maxx was first discovered is growing larger, allowing more characters to escape from the outback. Sara is finding out more and more about Maxx and Julia. Sara is also figuring out whether Maxx is the crazy rabbit underneath it all. **Maxx #11** is the conclusion of the current story-line.

➤ WildC.A.T.S guest star in **ShadowHawk #13**. ShadowHawk attempts to find a technological cure for the disease that's killing him. But will the WildC.A.T.S' advanced alien-based technology kill him or turn him into a "High Tech Wreck"?



➤ Bursting from the TV screen comes **WildC.A.T.S Adventures #1** based on their CBS adventures. This issue is adapted from the premiere episode of the show. The hotheaded Reno Bryce gains the powers of Warblade but rejects Jacob Marlowe's offer of membership in the WildC.A.T.S. But he quickly comes to regret his decision when he is caught up in a Daemonite plot and taken prisoner by Helspont.

### MALIBU COMICS

➤ Rafferty is the worst villain Firearm has ever faced. He's clever. He's deadly. He might very well be unbeatable. He's also an ultra-killer. In **Firearm #13**, Firearm is hired by the wealthy father of one of the murdered Ultras.

➤ **The Night Man #12** is "Hostile Takeover" part 1. Rex Mundi pays a visit to J.D. Hunt and tells him to win one or lose everything. J.D. decides to take over UltraTech, and hires The Solution to do his bidding. Teknight isn't far behind, as

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a matter of fact, and neither are the lawyers. The Night Man follows Tekhight to New York, where mayhem ensues. Where UltraTech is involved, can Prototype be far behind?

➤ The conclusion of "Hostile Takeover" is **Giant-Size Prototype #1**. The Night Man, Solitaire, and The Solution are locked in a fight with Prototype and Prototype 2000. Will Prototype stay loyal to UltraTech or can he be swayed? Only one company will survive, making it the single most powerful corporation in the Ultraverse.

➤ **Giant-Size Rune #1** is "The Rise of the Gods" part 1. No longer able to gain sustenance from mere human beings, Rune now must feed exclusively on ultrahumans. To make matters worse, his runic star stones have prophesied the coming of a new dark age — ruled by ancient Gods. Meanwhile, Gemini is stalked by Aladdin, The Acolytes Of Argos, and Janus, a sorcerer with the manners of a soul car salesman.

➤ In **UltraForce #0**, Prime, Hardcase and Prototype begin assembling the UltraForce team to defend themselves against the coming onslaught of Atalon and to combat the public's growing fear of ultras. Seeing himself as a savior and hero, Prime calls upon all other ultras to join him in forming a group that would be the "watchmen" of all ultras. But, Prime's really only a kid. Hardcase never wants to be a part of another team again after what happened to the Squad. And Prototype, might just have too big an ego for anybody to take. They will be joined by two other ultras, Contrary and Pixx. It all begins here, as the pieces fall into place and pave the way for a new force in the universe, an UltraForce.

➤ Goro — Mortal Kombat's nastiest player — busts loose in **Mortal Kombat: Goro, Prince of Pain #1** of 3. The Prince of Pain meets a new sorcerer who seems to be even more powerful than his master Shang Tsung. Plus, this issue introduces the new characters from the arcade game.

## MARVEL COMICS

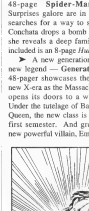
➤ The Vision is on his own, on the run, and facing the spectres of the past in **The Vision #3** of 4. Not even Dorothy and Crystal can save him from his Gutherer antithesis.

➤ The new animated TV series becomes a comic in **Marvel Action Hour Featuring Iron Man #1**. Iron Man battles the Mandarin over the horrible secret hidden within a sunken Russian submarine. There will be guest stars galore including Force Works, Hawkeye and War Machine. Plus, get a 16-page insert and an acetate print from the cartoon.

➤ A bold new team takes over where the Fantastic Four left off. In the proud tradition of the world's greatest comic book, a new legend is forged. Psi-Lord, Vibraxas, Huntara and Gigantus, with the help of the Black Panther, set out to make history in **Fantastic Force #1**, and to see them off is the Frightful Four.

➤ The new animated TV series becomes a comic in **Marvel Action Hour Featuring The Fantastic Four #1**. Presenting the origin of the Fantastic Four, but from a fresh new perspective. Plus, get a 16-page insert and an acetate print from the cartoon.

➤ Criminals are being killed off, one by one, and the finger points directly at the Prowler. The Prowler, however, is innocent, but the police don't know that. Meanwhile, a mysterious figure makes his run at seizing the Prowler's company. Now he must face a triple front attack and this is only **Prowler #1** of 4.



➤ A revised Specialist returns in the 48-page **Spider-Man 2099 #25**. Surprises galore are in store as Gabriel searches for a way to save Kasey, and Conchata drops a bomb on Miguel when she reveals a deep family secret. Also included is an 8-page *Hulk 2099* preview.

➤ A new generation, a new team, a new legend — **Generation X #1**. This 48-pager showcases the beginning of a new X-era as the Massachusetts Academy opens its doors to a whole new class. Under the tutelage of Banshee and White Queen, the new class is ready to start its first semester. And greeting them is a new powerful villain, Emplate.

➤ In the aftermath of "Power and

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Responsibility," **Amazing Spider-Man #395** begins a crossover with **Spectacular Spider-Man #218** that will concentrate on the life of Spider-Man. The Puma, more savage than ever, makes his return as events in the life of Peter Parker and his clone commence the start of the wild ride towards issue **#400.**

➤ In the aftermath of "Power and Responsibility," **Web of Spider-Man #118** begins a story arc that crosses over with **Spider-Man #52**, will deal with the clone and feature the debut of the clone's new costume. The Spidey clone decides to stay in New York. A decision which brings him into conflict with Venom. How, the clone wonders, could Spidey allow Venom to walk the earth? And how will Venom feel about facing another version of his worst enemy?

NOW COMICS

➤ In **The Green Hornet #38,** Mei Li is back, and she's ticked off. The Tong leader returns to the City to get revenge on the Crimson Wasp for crippling her hand a year ago. She calls the Wasp out for a rematch, and knowing that the honorable Wasp will come alone, Mei Li brings reinforcements - namely Tong members with super-powered weapons. Of course, Mei Li has a few super-powered surprises up her sleeve too - literally.

TOPPS COMICS

➤ **Cadillacs and Dinosaurs: The Wild Ones #1** of 3 features two stories. The first is "The Wild Ones" part 1, a story of Dinosaurs, Motorcycle-riding amazon women, and more. The second story is "Heart's Desire." A tale of two women in a fast-paced battle of wills over an illegal fur pelt. Both stories are written by Roy Thomas.

Kelley James Cover!

TRIUMPHANT COMICS

➤ In the Crossover Light, **Doctor Chaos #11 & Company X #4,** Doctor Chaos becomes entangled in a bitter vendetta as Order and Mr. Death plot to repay the Doctor for disrupting their plans. Learning of Doctor Chaos' machinations on the Landing, Order and Mr. Death have decided to use the one tool available which is guaranteed to hurt the Doctor...the founding members of Company X.

➤ **Riot Gear #13** is the one year anniversary of the title, and is celebrated with a Kelley Jones cover. This issue features the first appearance of Charlotte as she tempts Pope with the opportunity to speak to Tich one more time across the dead. Meanwhile, the rest of the team heads out on a small mission of their own. Gavon and Pope argue over Charlotte's legitimacy, only to find out what they're really arguing over is the nature of their relationship with each other.

VALIANT COMICS

➤ If you read Chaos Effect, you know that at one critical juncture of the story, Magnus disappears through a time portal. **Chaos Effect Epilogue Part 1** is the adventure he has before his attempt to return to his own time. Thrust into 1994, Magnus is advised by Timewalker on how to survive as a fish out of water. Magnus explores New York, where he engages bikers, cabbies, and Eggbreakers in battle. Harada learns that Magnus is in New York, and decides to capture him to learn secrets from the future. At the same time, Magnus decides to explore his own past, as he begins a search for his parents. But if Magnus makes one wrong move, he may change or destroy the entire future history of the Valiant Universe.

➤ In **Chaos Effect Epilogue Part 2**, Magnus continues to explore the present. There is nothing Harada would like more than to get his hands on someone who can tell him the future. At the same time, Magnus' search for his past focuses on his father, Torque. Can Magnus survive the full might of Harada's Omega power in order to complete his quest into history?

➤ In **Harbinger #36,** Zepplin continues to delve into the mystery of Haruda's deep space colony, when she encounters Magnus. Magnus knows the fate of Zepplin based on his own history. But what can he tell her about the Harbinger Resistance without threatening to create a time paradox and destroy his own future, a future he desperately wants to return to? To make things even more interesting, Zepplin gets a boyfriend.

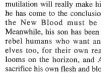
VIZ COMICS

➤ What do you do when your city's central computer is on the blink? Call in

the cavalry, of course, in the form of the galaxy-wide government WWWA "trouble consultants," Kei and Yuri. With "We will solve any problem for you" as their motto, no job is too large for the dangerous duo. Although they call themselves the "Lovely Angels," some less-than-happy clients have been known to call them the Dir— (Maybe we'd better not say it aloud.) **Dirty Pair Anime Comics #1** is based on actual scripts and cels from the anime TV series.

**WARP GRAPHICS**

➤ **Elfquest: New Blood #21** is "Forevergreen" part 9. In the jungle city of the human Hoon-G'vao-Sho, those who worship the elves, things are falling apart. Aramak, the spiritual leader, who so desperately wants to be one of those he worships. But no amount of surgery and mutilation will really make him an elf, so he has come to the conclusion that all of the New Blood must be destroyed. Meanwhile, his son has been captured by rebel humans who want an end to the elves too, for their own reasons. War looms on the horizon, and Aramak will sacrifice his own flesh and blood to win.



➤ **Elfquest: Blood of Ten Chiefs #10** is the first all new Blood of Ten chiefs story. Thousands of years ago, the High Ones came to the World of Two Moons as the result of a terrible accident. Their galaxy-spanning starship was damaged and they were marooned on this hostile world. No trace of the ship, other than the shape-changed Palace of the High Ones, survived that time. Or so everyone thought. For just before the crash, another artifact — the product of ancient science and magic mixed, was jettisoned. For ages it has orbited the world, harmless. Now, in Bearclaw's time, it has landed. And the changes it wreaks in the Wolfriders will affect them for all time.

## Here are the Lightning Comics Contest winners from CBC #16. Congratulations!

## GRAND PRIZE WINNERS

**Robert P. Roark III — Greenville, NC**
**Mike Johnson — Kittery, ME**
**Jeff Page — Tacoma, WA**
**Larry Steinberg — Warminster, PA**
**Pablo Bernudez — Fayetteville, NC**
**Clay Warren Sr. — Edgewater, FL**
**John Miller — Lorton, VA**
**Chas Conn — Pittsburgh, PA**
**Daniel N. Davis — Ypsilanti, MI**
**Dave Hopkins — Glen Burnie, MD**
**Scott Hashisaki — Aliso Viejo, CA**
**David Glaeseman — Worland, WY**
**Kevin Cooper — Garland, TX**
**Bill Davis — Huntington Beach, CA**
**Thomas V. Andrews — Ridge Manor, FL**
**Billy Vincent — Mounds, OK**
**Kevin Cation — La Harpe, KS**
**Keith Amos — Aurora, OH**
**David Pohl — Bloomfield Hills, MI**
**Bret Dieleman — Hale, MI**
**Robert E. Schell — Hershey, PA**
**Nick Jacobsen — Loubville, CO**
**Brian Vlasak — Lone Rock, WI**
**Angel Asanas — San Diego, CA**
**Steve DeBord — North Highlands, CA**
**Kurt Sheffield — Parker, CO**
**Angela Wilson — Canfield, OH**
**Mason Cohen — Puyallup, WA**
**Burel Schaberg — Ft. Smith, AR**
**Bill Hardy — Plainfield, IN**
**Paul Frederick Dreyer — St. Petersburg, FL**
**Jonathan Friedberg — Nashville, NY**
**Mark Neuhart — Wexford, PA**
**Dave Vajdic — Northmoor, MO**
**Scott Rausch — Seattle, WA**
**Kaieh Wyman — Dana Point, CA**
**Gary Estanich — Nemacolin, PA**
**Arnold Ray Smith Jr. — Nashville, TN**
**Jeremy Zeigler — Orlando, FL**
**Brian Woodcock — Tucson, AZ**
**Jason Theodor — Danville, CA**
**Christopher Gould — Granville, NY**
**David Zaweski — Huntington, NY**
**Ronny Lu — Oxnard, CA**
**D.W. Wheeler — Chanute, KS**
**Edward Dunlap — Orangeburg, SC**
**Zach Theriault — Stow, OH**
**Adrian Terrell — Trenton, NJ**
**Miles Harrington — Half Moon Bay, CA**
**Susan Commeford — Rapid City, SD**

# From The Collector's Closet

*by James Chambers*

**Gateway to Doom**
***Warlord Annual #1***
**by Mike Grell**
**DC Comics, 1982**

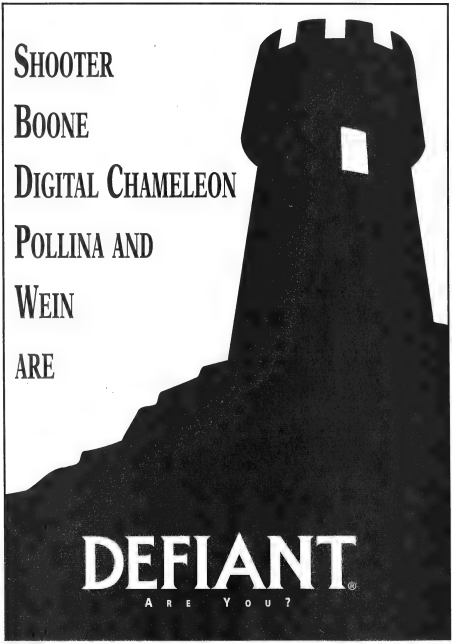
Expect the unexpected! Hidden beneath the Earth's surface lies the savage land of Skartaris where the sun never sets and death takes many forms. In a world full of sorcery and warriors, treachery is a way of life and only the strong survive. One man has become a legend in this deadly place. With the skill and bravery to tame this wild world, one man has earned the name Warlord.

Trapped in a violent land he could never have dreamt existed, Travis Morgan struggles daily to conquer the challenges of life in Skartaris. Once a, United States fighter pilot, Morgan found himself cut off from the life he knew after a devastating plane crash in the wilderness. Now he stalks a lost land, relying on his wits and strength to earn himself a place among the greatest fighters of the daylight world.

Influenced by the works of Edgar Rice Burroughs, Mike Grell's *Warlord* casts a modern man adrift in a strange and primitive setting. Forced to fight for his survival, Morgan also faces the difficult task of learning to live among the bizarre people and cultures of the Skartaran lands. With only a pistol and a handful of bullets to link him to his past, Morgan must take up the sword and learn to face his new home on its own terms.

Throughout his lengthy run as writer and artist on *Warlord*, Grell provided consistently good stories and illustrations. Always exciting *Warlord* was often innovative and original. Grell refreshed traditional themes such as the conflict between modern man and a primitive world, perfected a unique blend of fantasy, science-fiction and drama. Skartaris comes alive through its distinctive and well-developed characters and vivid settings. It's vast and unpredictable nature makes every episode in Morgan's life a tumultuous adventure.

An excellent showcase for the series, *Warlord Annual #1* features a self-contained story by Grell. When a chance encounter leads Morgan and his changeling companion, Shakira, to the rescue of a lost Princess and her servant, an unlikely alliance is formed. Fearing for the life of the Princess if left to fend for herself, Morgan consents to escort her to meet a distant king to whom she is betrothed. Attended only by Tristan,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ARE
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who secretly loves her, the Princess proves to be selfish and prone to complaining. Convinced of her superiority the Princess is in reality helpless and doomed but for the help of the Warlord.

Grell combines the best action and adventure elements of *Warlord* with a smattering of romance and produces an exciting fable. Even when highlighting the dangerous nature of Skartaris Grell retains the light tone of the story. Low demand for this series keeps back issues inexpensive and easy to find. *Warlord Annual #1* stands well on its own, but also offers an excellent introduction to Grell's marvelous series.

***The Thing From Another World #1 and #2***
**by Chuck Prarrer and John Higgins**
**Dark Horse Comics**

Trapped under the Antarctic ice a deadly creature slumbers. Frozen by the bitter cold, it lays dormant and unknown for centuries. Only when a band of scientists disturb its resting place does it awaken. Dragged from the wreckage of the spacecraft which brought it to Earth it lashes out at the offenders. The most deadly organism to ever walk the planet has been unleashed!

Vicious and cunning the Thing is one of the greatest and most disturbing alien creatures ever created. Originally crafted for a short story entitled "Who Goes There?" by John Campbell, the alien has appealed to audiences for decades. Adapted to the silver screen in the 1950s the Thing terrorized an artic base in one of that era's most frightening science-fiction films. Revived by John Carpenter in the early 1980s, the Thing proved just as terrifying to modern audiences. The story of what happens to a small group of Antarctic researchers after reviving the creature is a science-fiction classic.

Dark Horse's series picks up where the Carpenter film leaves off. The Thing has been defeated but not destroyed and only two members of the team have survived. In the wake of the battle, MacReady and Childs are stranded with no hope of survival. Knowing that with their deaths the Thing will be trapped forever, reclaimed by the frozen wasteland, the two wait to die. Their plan is foiled when a rescue party appears and takes them into custody during the investigation into the destruction of their base.

Seizing the opportunity, the Thing attacks the newly arrived life. Impervious to conventional weapons, the Thing also possesses the ability to take control of other beings. Replacing them cell by cell the Thing can perfectly mimic any living creature, making it almost impossible to stop should it reach the masses of civilization. Infiltrating the small party, the alien begins its bid for warmer climates.

Higgins' spectacular painting captures the stark beauty of the Antarctic wastes and the violent power of the Thing. Known for his outstanding color art on books such as DC's *Batman: The Killing Joke*, Higgins displays his talent at telling a story. Capturing the drama and suspense of the movie in every panel, Higgins offers a thrilling glimpse at the horror spawned by space and the determination of MacReady, the one man capable of fighting it.

Overlooked by most fans, *The Thing From Another World* secured a core audience large enough to support two four-issue follow-up series and a brief run in *Dark Horse Comics*. All are excellent reading and maintain the level of quality established in Carpenter's film, but the first series is the most visually dazzling. An excellent place to begin following the legend of the Thing, these issues are readily available on the back issue market and priced low.

JOHN FRANCIS MOORE
ANTHONY WILLIAMS
ANDREW LANSDOWN
FATE
THE DOCTOR IS OUT
A NEW MONTHLY SERIES COMING IN SEPTEMBER
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# SETTING HIS SIGHTS ON PROPHET

# Q&A WITH STEPHEN PLATT

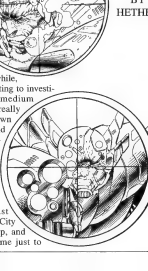
*It has been a whirlwind year for 24-year-old artist Stephen Platt. In that brief time, he has finished art school, broken into comic books, landed a job at Marvel, rocketed over to Image Comics, and is moving from Toronto, Canada to work at Extreme Studios in California. Now it's time to take a breather and concentrate on* Prophet.

**Comic Book Collector:** How does a young Canadian art student first land a job at Marvel and then go on to Image Comics?

**Stephen Platt:** Basically, what happened was I was in the Ontario College of Art in my third year, and there was this school trip to New York. I had wanted to get into comics for awhile, and had been wanting to investigate the comics medium for some time. I really felt that going down to New York would be a good experience to expose myself and my artwork to anyone at Marvel who would look at it.

It was my last day in New York City on this school trip, and Marvel had told me just to leave my samples at the door and that someone would look at them there, and that I was not allowed in Marvel. I was cashing some travellers' checks in a bank on Park Avenue and in walked all these people wearing Marvel jackets. I asked one person where I could buy one, that I really liked his jacket. When he explained that he was an employee at Marvel, I pulled my artwork out. He was impressed and told me to come back [to Marvel] at two o'clock. I came back at two o'clock, and I got to talk to quite a few editors and I got shown around. It was Friday afternoon so a lot of the editors had left Marvel already. I had left some photocopies behind, and I had been given a few numbers. A week later I had a job doing *Marvel Comics Presents*. That was a Moon Knight job. It has never seen print, and I don't know if it ever will.

BY JANET L. HETHERINGTON



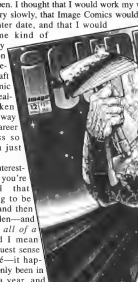


Then I got a call from Marvel offering the *Moon Knight* regular title. James Fry, the regular penciller, was leaving. They had seen the Moon Knight pages for *Marvel Comics Presents* and liked them. The title was already getting cancelled, so I figured, what have I got to lose? The rest is history, as they say.

**CBC:** It sounds a bit like a fairy tale...

**SP:** I went to New York absolutely with the intent of

getting my pages in front of somebody who would be influential. I had no idea that what has transpired was going to happen. I thought that I would work my way up the ladder very slowly, that Image Comics would come at a much later date, and that I would receive some kind of notoriety much later on when I'd fine-tuned this craft they call comic books. I'm really quite taken aback by the way someone's career can progress so rapidly. I'm just astounded.




It's also interesting, because you're so hopeful that you're going to be successful, and then all of a sudden—and I'm talking *all of a sudden*, and I mean that in the truest sense of the cliché—it happened. I've only been in comics for a year, and here are people lining up to get my autograph! I've been given these wonderful opportunities; here I am doing an interview. I have to tell myself, "Whoa, put your feet back on the ground."

It's quite strange. Sometimes you think, "Oh my God! It's ludicrous what's happening!" And sometimes it's tough being so new, and you make all your mistakes in public and be so visible, as opposed to someone who has just broken in and who doesn't have that visibility. I don't think the pressure's there as when everyone is watching you.

I'm completely thankful for the fan support and the circumstances that have taken place. But there's a lot of pressure, as you can imagine, when you're "growing up" in public.

**CBC:** How are you finding your work on *Prophet* for Image Comics?

**SP:** I'm enjoying the character. I think I spent too much time on #5 and I apologize to the fans for that to no end. But #5, to me, was a very important issue, and I think it's an important issue as far as Prophet's continuity is concerned. It shed some light on his past in a way that didn't reveal everything all at once.

I think Prophet has a long way to grow because he's so new, but it's very exciting to work on a character who is, in a lot of ways, without premise…he's still very embryonic. I can take part in a genesis that is really quite original because there's no precedent that's been set. With Batman, for example, there's things you can and you can't do. With Prophet, we can develop him any way…he has this past that may be deviant, or may not be. I mean, we don't know who he is yet.

**CBC:** *Prophet* seems grittier in the issues you've worked on...

**SP:** Yeah, that's the personality that he's taken on through me. Rob [Liefeld] and I do talk over the plot. We talk over where we think the character should go. There are things that I want to do with him and things that I think would be real interesting, and there are things that he wants to take care of. We've developed a true collaboration.

**CBC:** Your style has a definite 'look'. Did you evolve that consciously?

**"Sometimes it's tough being so new, and you make all your mistakes in public."**

**SP:** You just arrive at where you are. You just arrive at that particular point artistically by redrawing, and looking around, and learning more, and taking from things that you like. I think you regurgitate everything that you see. Some of it you adapt, and some of it you retain. If you have influences, I think it's inevitable that

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it's going to manifest itself somewhere in your artwork. There are certain artists that are influences on my work; you may not even see it there. I try to take what I like from everybody, and what I don't like, I don't do.

Obviously, the first words coming out of people's mouths when *Moon Knight* showed up were "McFarlane", and "McFarlanesque". I would plead 'guilty' to that. But my influences are varied. Frank Miller, Geof Darrow, Moebius. The four members of 'The Studio'—Bernie Wrightson, Barry Windsor-Smith, Mike Kaluta, Jeff Jones—I am truly in awe of their work.

**CBC:** I understand you began reading comics when you were very young?

**SP:** Yes, and then I stopped! I became interested in different artistic areas. I went to a high school for the arts, and kind of dropped the comics thing. It was sort of like pulling teeth because I didn't really want to let go of it! And it's always been in my work. It's just been there in a different form—the hulkish, muscular male and the buxom, pin-up type girl. That fantasy element, that aggression, or that ferocity has always been in my work somewhere. Even though I became a fanatic with regard to the Renaissance, Baroque, Neo-Classical and Pre-Raphaelist paintings—and later on, the Modern school—in my academic training, comics have somehow appealed to me. There's a visual style in comic books that always appeals to me.

I got away from it for the longest time. I was interested in plays, in dance, movement, acting and the stage...only because it was all going on around me. It was a first-hand experience. It was a diversion, but I think it was a healthy diversion. There's nothing wrong with an education.

**CBC:** You're moving from Toronto to California to work at Extreme Studios?

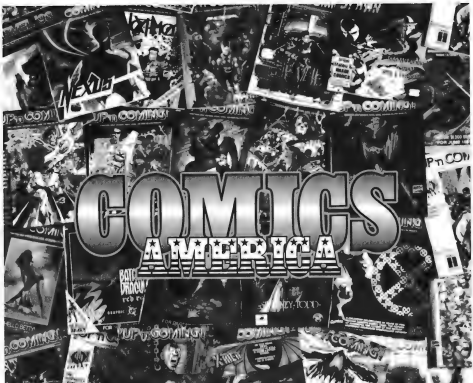
**SP:** Right now, it's much more beneficial for me and for the book to be down there rather than me to be 3,000 miles away. Rob is so busy with other projects, it's better for me to be there. The book starts to lose its spontaneity when you have to wait, and being 3,000 miles away is difficult especially when a project is being nurtured.

**CBC:** Do you have any other pet projects that you would like to pursue?

**SP:** Oh yeah, I have developed many other characters myself. Whether I choose to reveal them in *Prophet* is up to me. Ultimately, I would like to have my own book, and I would like to do that through Image. But I think I have to grow as a monthly comic book artist first, before I really try to attempt my own project.

**"Some of the best advice I've ever been given about a comic book career is that you have to run it like a long-distance run. So, I'm not in a hurry"**

Some of the best advice I've ever been given about a comic book career is that you have to run it like a long-distance run. So, I'm not in a hurry. I don't feel an incredible urge to get all of this done. I really believe that there's a maturing process that has to take place for any event to really be worth anything. I just see myself right now with a lot to learn.

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# REBEL STUDIOS

## More Than Meets The Eye

BY STEVE FRITZ

David Quinn and I are discussing his current work. I just happen to mention that his biggest selling comic was probably *Dr. Strange*.

"Not really," he deadpans in his quiet hipster style. "It's *Faust*."

Imagine, Rebel Studios has a title bigger than one of the Marvel stalwarts. Quinn should know, he writes both.

It's been a long, strange ride since Quinn, Tim and Joe Vigil started Rebel Studios. Now it's paying off.

It all starts in the mid-80s with Tim Vigil. Vigil heard of a printer out in California who was publishing its own comics. Vigil decided to see if the publisher had a job for him. He started working on a black and white title called *Grips*.

"John Jaspers was based on that," Vigil now admits. "I didn't care for *Grips*. He was just violent and crazy, totally off the cuff. I thought that if I was going to do another character like that it would be more mature."

*Grips* benefited Vigil because it sent him to Brooklyn' New York for a signing. There he met Quinn, who was teaching English at Brooklyn College. The two hit it off and began work on a comic called *Omega*. After that, Vigil's thoughts turned back to *Grips*.

"Quinn had some ideas that I thought were pretty cool," Vigil recalls, "and I came up with a drawing that was based on Grips, Batman and a little Wolverine. It came together pretty easy."

The character Tim Vigil drew was John Jaspers, the talioned executioner most comic readers misidentify as *Faust*. Faust is actually only the title of the comic. Initially, it was published by Northstar. It also featured a back-up story by Tim's older brother, Joe.

The effect was a kick in the gut. Jaspers, a frustrated artist looking to experience life at its maximum, sells his soul to a dark, powerful being named M. As payment, he becomes M's exterminator. For reasons the story has yet to disclose, Jaspers rebels against M and is either buried alive or killed by his mentor. He escapes, and is now gunning for M.

Completing the picture are Jade, a woman who fell in love with Jaspers before his demise and the lethal Claire (our cover girl this issue), M's current exterminator.

It wasn't enough that Quinn's story was dark, occult, and convoluted, but it was also compelling. Vigil's pencil and ink work had been refined to the point where the realism depicted inside was terrifying. This was not your every day funny book. This was a dark action film on the printed page, in vivid black and white. The reaction was immediate.

A number of the more genteel factions of the comic media refused to cover the book, even though later chapters of *Faust* showed a well-conceived storyline. A number of stores didn't want it anywhere near their premises or if they did stock it, it was kept in a dark corner behind the counter. Yet those that did find *Faust* got hooked.

What a number of people probably don't realize is Quinn and Vigil are rare birds in the comic industry: perfectionists.

"It's tough to sit there and do something that you know is going to get a certain amount of criticism against it." Vigil admits. "Yet you've got to believe like I do that what I'm doing is necessary. My idea of storytelling is, I'm one of those guys that wants to make you see what's actually going on. I'm not pulling any punches. I'm saying this is cruelty. This is gore. Sure, it's emotionally tough to do. I'm trying to convey the terror of the whole thing. With *Faust* you are supposed to feel the violence of that character. You are also supposed to feel the pain. It's a blatant truth."

There's an interesting side effect to all this. It wasn't long before Vigil and Quinn were fed up with Northstar. They set up Rebel as its own publishing operation and moved *Faust* with them. They also started publishing other titles by other artists, among them Joe Vigil's *Dog*.

"After Tim split from Northstar, Dave came to me and asked if I'd be interested in doing something for Rebel Studios," Joe Vigil recalls. "The fact that Tim was there was one of the reasons why I wanted to join. The main reason was they would let me do whatever I wanted."

*Dog* is set in a world that Joe Vigil calls the Post Apocalypso. He is a former Marine Ranger who strikes for justice. It's a violent book in its own right, but nowhere near the level of *Faust*. That didn't stop the book from being placed in the same corner as *Faust*.

> **"It's tough to sit there and do something that you know is going to get a certain amount of criticism against it."**

"We only have two real adult books, *Faust* and *EO*," Joe admits. "We actually have some 18 titles, the rest no more violent that any other mainstream title. Yet all our titles are put in the adult section because of what people say about Rebel Studios. It's not fair, especially to the other guys. Look at the Anne Rice books or Frank Miller's *Sin City* or *Give Me Liberty*. They're both too heavy for my kids, but they are still stacked with all the mainstream comics."

Joe Vigil's latest title, *Gunfighters From Hell*, is rapidly joining the ranks of *Faust*, *EO*, *Spring Heel Jack* and *Night Vision* as another successful Rebel title.

"I was always a big fan of Sergio Leone, Sam Peckinpah

Night Vision

and other similar western movies," explains Joe, "especially Leone. He always made them look like it was a different world. It's almost surreal. So I took the images of Sergio Leone and did them up. Then I went to David Barbour, who's another Leone fan, and we developed the story."

The plotline revolves around lieutenants of Satan deciding to bring on Armageddon before it's time. In fact, they have already broken through. Seven cowboys are sent down to stop them and only two are left. You know it's only a matter of time before it's high noon down where the sun doesn't shine.

Tim seems more than a little proud that the first two chapters of his brother's title have sold through and it's now time to do a second printing. The third chapter is ready for publication. He and Quinn are also putting out *Faust* #11 shortly, with the final chapter in 1995. Vigil is also busy on the second chapter of *EO* while Quinn's hard at work on a couple of spin-off projects from *Night Vision* and *Faust*, called *Singha's Talons*.

"We've set up a schedule of all the things I have to do and it's pretty intense," Vigil admits. "I did 30 pages of layout on *Singha's Talons* and Hannibal King is now doing the work. There's about 15 pages completed on the first part and we're well on our way towards the second."

The cover of Faust #8

The only thing that Rebel now has to conquer is its past track record for lateness. Quinn points out that one of the reasons why they had this problem was a film deal for *Faust* that fell apart. Writing the script took up a considerable amount of both his and Vigil's time, only to see the whole thing fall through.

"They wanted to make it another *Crow*," says Quinn, "and not *Crow* the comic, which I thought would have made an excellent movie, but what did come as the movie version of *Crow*. We wouldn't do it. Now we've decided if it never gets made, it never gets made."

Vigil also has his own fires to tend to. "After every issue [of *EO* or *Faust*] I burn out. I find other little projects to do, things to keep me away from doing another page. I need the space to keep my head straight. Also, I have to run Rebel. Rebel is a tough thing to pull off on a day-in, day-out basis."

Meanwhile, the number of Rebel readers keeps growing.

"It's really an uphill slog with the distributors right now," Quinn admits. "Fortunately, we now have a single employee. Debbie's a lovely person who actually makes a living working for Rebel. We live from our royalties. Where she has really proved invaluable is she makes up for what the distributors won't do. She's gotten a lot of people to start selling us. She fills the gap."

"I think independents are picking up again," Vigil adds. "The interest is finally coming around."

"It's just a matter that readers are responding to more well thought out, dramatic comics," says Quinn. "They want something that shows an emotional range and unexpected stuff with no gimmicks. The only problem at the moment is nobody accepts a comic where no one flies.

"I just talked to Tim and we were going over *Faust* #11. One of the things I told him was while it is really hard to write, it is ultimately more gratifying to write."

"Things are turning around and I'm glad," adds Joe Vigil. "I remember when horror comics were really looked down upon. Now *Jonah Hex* has just won the Bram Stoker Award and is up for the Eisner. I think it's just that we provided people with something different to read. We do come up with some pretty good stories, if not on par then definitely superior to anything else out there. I think we've got some of the best writers. What some guys push as stories are so bad that it strikes me as unbelievable. Those comics DO ride on their characters' names.

"I mean we spend time on our comics. Anything you see in our books is legitimate. People are starting to see that in our books."

# SCHISM

## The End Is Just The Beginning

by Buddy Scalera

Most summer crossovers follow a simple premise consistent with storytelling: there is a beginning, a middle and an end. Defiant's *Schism* crossover changed all of that. There is no end to *Schism;* there is only a beginning.

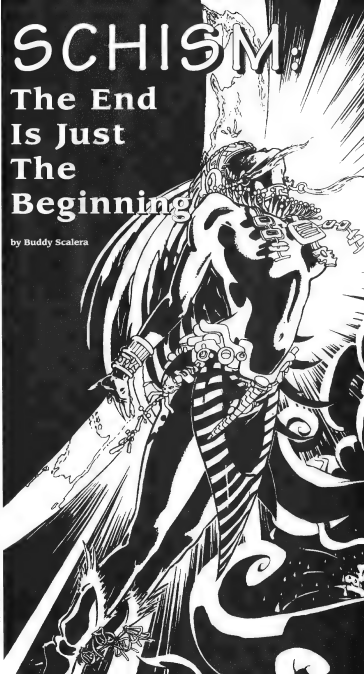
Even in the most radical of crossovers, characters generally return to their respective titles and continue in their individual directions. Crossovers are convenient tools for clever writers and editors to introduce change where change may not have been appropriate.

Fans love and hate crossovers for a variety of reasons. A common complaint is that nothing really happens to the status quo. Defiant claims that *Schism* is different because the crossover did not end with the summer. Schism's end is just the beginning.

Confused? Don't worry, it gets easier even for non-Defiant fans. *Schism* is Defiant's engineered jumping-on point for new readers. It's also a turning point for the fans who have been following from the beginning . . . the first beginning, that is.

"If you've never read a single book in the Defiant Universe, you can start with *Schism,*" explains creative director Janet Jackson (call her J.J.).

*Schism* started in July and August with *Schism* #1-#4. It ended with the plot thread weaving through all seven of Defiant's titles solicited for August, showing the story of *Schism* from that particular character's point of view. Yet, as the green of summer melts into the brown of fall, the effects of *Schism* are just coming to fruition.



During *Schism* the barrier fell between earth and the dream world and dreams interacted with reality with disastrous results. It ran through *Charlemagne* #6, *Dark Dominion* #11, *Dogs of War* #5, *The Good Guys* #10, *Prudence & Caution* #4, and *Warriors of Plasm* #13.

### AFTER THE SCHISM

Editor-in-Chief Jim Shooter and J.J. used *Schism* to gently initiate new readers into the fold. During the crossover they retold the entire history of the Defiant Universe and initiated some long-term changes. Defiant solicited three new titles for spring, 1995 and will drop one for a total of nine continuing titles.

*Dogs of War* ends at issue #8 in November. "It's a vigilante book. He's a criminal; he gets caught," says Shooter. "It's probably the first time in comic book history that a series has been ended due to the incarceration of it's hero."

Starting in spring, 1995 will be *Glory*, featuring the adventures of one of the Warriors of Plasm in the real world. It will be written by Trina Robbins, who is particularly noted for her books *A Century of Women Cartoonists* and *Women and the Comics*, co-written with Cat Yronwode. The monthly title will be drawn by Val Mayerik, inked by Steve Leialoha, and edited by Pauline Weiss. It will be the story of a New Jersey housewife/grandmother with powers comparable to Superman. "She's older, she's wiser and she's tough enough to save the world," said Shooter of Glory.

Also starting in the spring will be *The Great Grimmax*, which will be written by Art Holcum and drawn by Dave Cockrum. The monthly book will chronicle the light-hearted adventures of Grimmax. Readers will see what happens to Plasm's greatest Splatterball player when he tries to hold down a regular 9 to 5 job in a world where one is not generally encouraged to "mulch" other living things. "To Grimmax, Earth is a paradise, but he's a real stranger in a strange land," said J.J. "He's going to try to build a life here."

The third title beginning in spring, 1995 will be *Dreamwise*, written by J.J. and drawn by John Ridgway. The series will be the epic story of Thrakahl, who travels through time, space and mythology. *War Dancer* readers will recall that Thrakahl is Ahrq Tsolmec's life-long rival who appeared briefly in *War Dancer* #4.

In a strange twist even for comics, Thrakahl will be thrown back to the beginning of life on earth and will die. In death, however, he regenerates himself on the quantum plane and becomes immortal. Thrakahl's origin were a unique opportunity for J.J., who is a self-proclaimed fanatic about history and mythology. "I could never figure out a way to do a character that went between history and mythology," said J.J., who will have the opportunity to incorporate both elements.

She plans to push Thrakahl into historical situations like being at Camelot and mythical scenarios to meet characters like Beowulf.

The fallout from *Schism* also initiates great change in the lives of existing characters like Michael Alexander (a.k.a. Glimmer, a.k.a. Glare) of *Dark Dominion*, whose physical body is murdered violently by Chasm. Michael Alexander lives on in the spiritual world and recruits Nobody of the Good Guys to be his link to the physical plane.

The Warriors of Plasm find that after the battle between good and evil, they have no place to go. The demonic Mule becomes the ruler of Plasm forcing the Warriors to become

among to most powerful homeless to walk the earth. In an unexpected turn, War Dancer will lose his powers and join Billy Ballistic on the professional wrestling circuit.

"One of the things that is unique about the *Schism* storyline is that it has actually been coming since *Warriors of Plasm* #1, which was our first book," said J.J. "Even though it's early in the continuity of the Defiant universe, it's sort of this inevitable storyline."

## SHOOTER, J.J. AND QUANTUM PHYSICS

Shooter and J.J. have *Schism* plotted out on a huge board tacked up on the wall behind Shooter's desk. Together they wax knowledgeably about quantum physics, the collective id of mankind and the end of the world.

"The high concept of the Defiant universe is very much quantum physics," Shooter said. His eyes drifted toward the open window of his office. He explained that every human constantly generates energy and that there is very little difference between matter and energy. Much of what happens in the Defiant Universe occurs in the substratum, which was created by human imagination during dreams, so it is composed entirely of human energy.

Shooter's theories behind the Defiant Universe are heavy stuff. He knows that he needs to do his science homework to make *Schism* work. It's not like the good old days of comic books. Today intelligent audiences demand believable origins and events. Characters need to have realistic motivations and actions.

Despite the seemingly complicated theoretical basis of the crossover event and the entire burgeoning universe, J.J. and Shooter have an uncanny knack for relating the information so that it is understandable to even the least literate in science. That is part of what Defiant offers the throngs of hungry fans. They offer the substance that seems to have been missing in all of the pop-glamour books of recent years.

Defiant's *Genesis* giveaway is the cornerstone of what Shooter has envisioned for the company's line. It reflects Shooter's love of theoretical science. More importantly, *Genesis* contains hints to what type of changes *Schism* will bring. "... there is a rift open between our world and the place where dreams are real ... and the way is open for things of the id to become manifest ... be careful what you dream," Shooter wrote in October, 1993.

### A CHANCE TO DO IT RIGHT

J.J. and Shooter have a lot at stake on their efforts at Defiant. Each has bounced around the industry as employees of larger companies. This time they have the opportunity to do it "right."

Shooter and J.J. believe that they can build a successful company on the merits of good writing. Shooter's background is also a factor that has recently come to strengthen their comic lines. He has the ability to attract marquee names like Len Wein, Dave Cockrum, Trina Robbins and Chris Claremont.

"The main reason we get those guys is because of the creativity we have in this place," said J.J. "I don't think there's another company in this business that offers pros that [kind of creativity]."

New and old readers of Defiant can expect intriguing stories as the company continues to grow, asserted Shooter. *Schism* is Defiant's answer to years of crossovers that do not affect characters or their situations. After all, Shooter is generally credited for being the driving force behind The *Secret Wars* at Marvel, which was considered to be the first major corporate crossover in comic history.

"With so many comic book stories there's good guys and bad guys and they fight and somebody wins. Big deal. You don't have any substance. You don't really care about the characters. There's nothing really at stake for anybody. You don't feel involved," Shooter said. "To me, the way to make a story compelling and involving is to make sure the characters have something at stake. If on page 37 and 38 you're not rooting for somebody, and hoping something will happen, and being afraid something else will happen, then we've done it wrong."

*Buddy Scalera is a free-lance journalist from New Jersey.*

# DEFIANT CONTEST

Here is your chance to win some great prizes from Defiant. All you have to do to enter is fill out the official entry form below completely and send it in. It's that simple!
Here is what you can win:

## 3 GRAND PRIZES:

This month we are giving away three of Jim Shooter's original hand written scripts. All three are signed by him as well.
The three are:
War Dancer #2, War Dancer 3-D, Ark Dance #5

**ENTRIES DUE BY December 9, 1994!**

**Mail Entries to:**

**Comic Book Collector**
**Defiant Contest**
**155 East Ames Ct.**
**Plainview, NY 11803**

No purchase necessary. Contest is open to anyone except employees of *Comic Book Collector* and their immediate families. Print your name, address, city, state, zip code, age and the name and address of the store where you purchase your comics on the Official Entry Form. One entry per household. Mail entry to Defiant Contest, 155 East Ames Ct., Plainview, NY 11803. Photocopies will not be accepted. All entries become property of *Comic Book Collector* and will not be returned. All taxes (federal, state, and local, if any) will be the responsibility of the prize winners. No substitute prizes or cash equivalents will be offered. The prizes will be awarded in the name of the prize winners and are non-transferable. Other void where prohibited, regulated or restricted by law in a manner inconsistent with the purpose and rules here of. All entries must be postmarked by December 5,1994, and received no later than December 9, 1994. *Comic Book Collector* is not responsible for lost, late, misdirected, or damaged entries. Odds of winning will be determined by the number of valid entries received prior to the closing date. The winners will be selected in a random drawing from all valid entries received. The random drawing will be held on December 12, 1994, by *Comic Book Collector*. All winners will be notified by mail and printed in a future issue of *Comic Book Collector*.

**CBC/Defiant Contest Official Entry Form**

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Age Phone
Where do you buy your comics?
Store name
Address
City State Zip

DEFIANT CONTEST

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Here is your chance to win some great prizes from Image Comics. All you have to do to enter is fill out the official entry form below completely and send it in. It's that simple!
Here is what you can win:

## 10 GRAND PRIZES:

1 Copy of Prophet #5,
1 Copy of Prophet #6
1 Copy of Supreme #12 and
1 Copy of Supreme #22 all autographed by Stephen Platt

**ENTRIES DUE BY December 9, 1994!**

**Mail Entries to:**

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**Image Contest**
**155 East Ames Ct.**
**Plainview, NY 11803**

No purchase necessary. Contest is open to anyone except employees of *Comic Book Collector* and their immediate families. Print your name, address, city, state, zip code, age and the name and address of the store where you purchase your comics on the Official Entry Form. One entry per household. Mail entry to Image Contest, 155 East Ames Ct., Plainview, NY 11803. Photocopies will not be accepted. All entries become property of *Comic Book Collector* and will not be returned. All taxes (federal, state, and local, if any) will be the responsibility of the prize winners. No substitute prizes or cash equivalents will be offered. The prizes will be awarded in the name of the prize winners and are non-transferable. Other void where prohibited, regulated or restricted by law in a manner inconsistent with the purpose and rules here of. All entries must be postmarked by December 5,1994, and received no later than December 9, 1994. *Comic Book Collector* is not responsible for lost, late, misdirected, or damaged entries. Odds of winning will be determined by the number of valid entries received prior to the closing date. The winners will be selected in a random drawing from all valid entries received. The random drawing will be held on December 12, 1994, by *Comic Book Collector*. All winners will be notified by mail and printed in a future issue of *Comic Book Collector*.

**CBC/Image Contest Official Entry Form**

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Name
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City State Zip
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Store name
Address
City State Zip

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# Toonedin

BY STEVE FRITZ

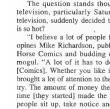
Everyone has been talking about the crossover of comics onto both the big and little screen. Hollywood was more than 'cooperative in exemplifying matters with the release of *The Crow* and *The Mask*, while stoking the hype machine about upcoming features like *Timecop* and *Batman Forever*.

But it's really going to hit home when you see the full animation schedule. All in a look at the existing network schedule, add in CBS's mid-season plans for *Savage Dragon* and *The Mask*, and also add syndication and cable plans for the *Marvel Action Hour*, *Phantom 2040*, *Cadillacs & Dinosaurs* and *The Maxx* you start to get the picture.

The question stands though, why has television, particularly Saturday morning television, suddenly decided that animation is so hot?

"I believe a lot of people finally got it," opines Mike Richardson, publisher of Dark Horse Comics and budding entertainment mogul. "A lot of it has to do with Image Comics. Whether you like it or not, they brought a lot of attention to the comic industry. The amount of money they made at the time [they started] made the entertainment people sit up, take notice and start taking comics seriously.

"I think now there's a real desire in the entertainment industry to look at comics as good properties," adds Richardson. "They have to constantly come up with good ideas for shows, and there's this whole industry that does nothing but create ideas that are potentially good properties."



**Spider-Man**

Richardson should know, all the entertainment media mavens are expecting boss box office numbers for the film based on *The Mask*. CBS caused a minor stir in their own right when they announced that an animated series is also planned as a mid-season replacement in their Saturday morning lineup as well as two Image titles, *Savage Dragon* and *WildC.A.T.S*.

Of course, the last thing on Jim Lee's mind when he created *WildC.A.T.S* was a movie or TV deal.

"At the time I wasn't thinking of it as a movie or any of that stuff," he admits. "I was just trying to develop some new things as comics."

Lee also notes that the animation world is a very different one from comics.

"Yeah," he acknowledges. "Right off the bat they told me that they couldn't do the kind of detail I put in the comics. I realize that they just can't animate that kind of style. I've been trying to impress on them my scale and perspective on it all, and they've been pretty receptive.

"When they start asking you what are the characters' motivations and reactions, then you start realizing that animation is VERY different from comics. With comics you can have those sprawling story lines and not have to worry about the origins so quickly. We had to rethink stuff, simplify it and make sure it worked in the new medium we're working in."

This hasn't stopped Marvel in the slightest though. With the continuation of the *X-Men* (their third season), and the introduction of *Spider-Man* on Fox as well as the *Marvel Action Hour* in syndication, you could say that they are going full steam ahead.

"We want to be very big in animation," says Mr. Marvel himself, Stan Lee. "We figure we got the properties. It was a tough sell to the networks, but they now realize that there is a high appeal to these characters. Now, the only decision we have to make is do we go syndication or with one of the networks."

The main lesson Marvel (and now all comic publishers) learned was to retain creative control. After all, one of the edges DC had over Marvel was the former's part of Time Warner. Time Warner also owns Warner Bros., and the two wings keep tight communications between themselves.

Marvel didn't have that. So they created their own wing, headed by Stan Lee, to handle the creative end of their properties.

"In the old days we had no control over the shows," he admits. "Now, not only are we writing them, but we are producing them. We have total control. I think all our new series will really surprise you. We think you will love them."

What most people are unaware of is it takes a lot more money, like 100 times more, to produce one year's worth of an animated series than it does to produce comic books for the same amount of time. This makes studios and networks very, very nervous. Also, there's a lot more pressure on the television industry from all forms of political groups that comics have only started to feel.

**Savage Dragon**

One of the biggest rumors going around is the new *Adventures of Batman & Robin* is a much less violent variation of *Batman: The Animated Series*. One reason for this may be that Fox was feeling pressure to curb down the guns and sexier elements of the DC cartoon from both parent and fundamentalist groups.

Jim Lee had this to say about censorship.

"I think in comics we have this inflated currency where the women are unbelievably tall and certainly boisterously figured," he laughs. "You forget, because the comics and their censors see that it's the first thing they gravitate towards. It's something you don't want kids to see a lot of.

"So they cut back the curves a bit. Zealot's thong and G-string outfit has been toned down to a pair of bike pants. Voodoo's no longer a stripper. That whole theme got excised. The women's asses and thighs were reduced. Although the studio I'm using, Nelvana, has been talking about how they want the work overseas and the shots would return with all the women's breasts enlarged. I'm not sure I want them back again."

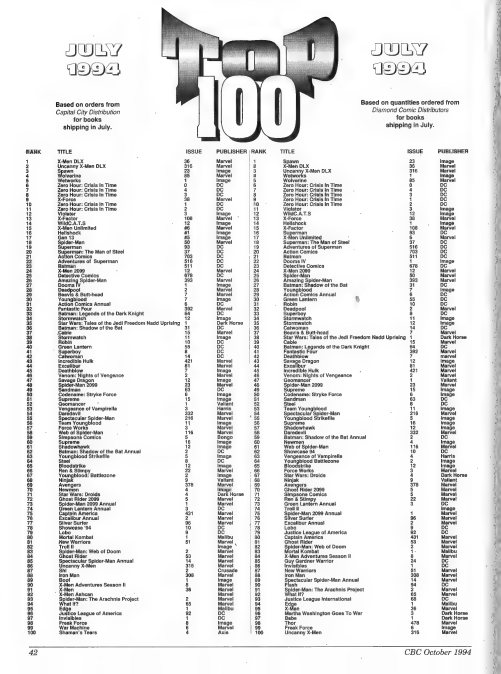
While it's funny in its own right, there's a serious side effect that has places like CBS going crazy.

"The FCC and the Senate are going at it hard," Jim Lee admits. "So cartoonists these days are going over everything with a fine tooth comb. They know they are under a very critical eye. There's a lot of pressure to cut back."

But Jim Lee understands some of it too. "Saturday morning's main audience is kids 6 to 11 year old, which is a lot younger than comic books aim for. I see *WildC.A.T.S* the comic being very different than *WildC.A.T.S* the animated series. Ostensibly, you have the same name, same characters, but you are also going to decapitate people in the cartoon."

All in all, there is a lot of confidence being placed on these new comic related animated series. And why not?

"Comics are the most popular form of entertainment matter for young people today," says Stan "The Man" Lee. "The reason why they are so popular is because young people like them. Young people also like cartoons. There's a natural relation between the two, so why shouldn't young people like them on screen?"




**Based on orders from** *Capital City Distribution* **for books shipping in July.**

**Based on quantities ordered from** *Diamond Comic Distributors* **for books shipping in July.**

| RANK | TITLE | ISSUE | PUBLISHER | RANK | TITLE | ISSUE | PUBLISHER |
|---|---|---|---|---|---|---|---|
| 1 | X-Men DLX | 36 | Marvel | 1 | Spawn | 23 | Image |
| 2 | Uncanny X-Men DLX | 316 | Marvel | 2 | X-Men DLX | 36 | Marvel |
| 3 | Spawn | 23 | Image | 3 | Uncanny X-Men DLX | 316 | Marvel |
| 4 | Wetworks | 1 | Image | 4 | Wetworks | 1 | Image |
| 5 | Shi/Kabuki | 1 | Image | 5 | Wolverine | 85 | Marvel |
| 6 | Zero Hour: Crisis In Time | 0 | DC | 6 | Zero Hour: Crisis In Time | 0 | DC |
| 7 | Zero Hour: Crisis In Time | 1 | DC | 7 | Zero Hour: Crisis In Time | 1 | DC |
| 8 | Zero Hour: Crisis In Time | 5 | DC | 8 | Zero Hour: Crisis In Time | 5 | DC |
| 9 | X-Force | 56 | Marvel | 9 | Zero Hour: Crisis In Time | 4 | DC |
| 10 | Zero Hour: Crisis In Time | 4 | DC | 10 | Zero Hour: Crisis In Time | 3 | DC |
| 11 | Zero Hour: Crisis In Time | 3 | DC | 11 | Youngblood | 13 | Image |
| 12 | Ytrallaz | 1 | Image | 12 | WildC.A.T.S | 12 | Image |
| 13 | Wolverine | 108 | Marvel | 13 | Ytrallaz | 1 | Image |
| 14 | WildC.A.T.S | 12 | Image | 14 | Wetworks | 36 | Image |
| 15 | X-Men Unlimited | 4 | Marvel | 15 | X-Factor | 108 | Marvel |
| 16 | Youngblood | 13 | Image | 16 | Shi/Kabuki | 1 | Image |
| 17 | Wetworks | 36 | Image | 17 | X-Men Unlimited | 4 | Marvel |
| 18 | Spider-Man | 50 | Marvel | 18 | Superman: The Man of Steel | 27 | DC |
| 19 | Superman | 70 | DC | 19 | Adventures of Superman | 508 | DC |
| 20 | Superman: The Man of Steel | 27 | DC | 20 | Action Comics | 688 | DC |
| 21 | Action Comics | 709 | DC | 21 | Batman | 511 | DC |
| 22 | Adventures of Superman | 510 | DC | 22 | Doom's IV | 2 | Marvel |
| 23 | Batman | 511 | DC | 23 | Spider-Man | 579 | Marvel |
| 24 | X-Men 2099 | 37 | Marvel | 24 | Detective Comics | 670 | DC |
| 25 | Detective Comics | 670 | DC | 25 | Spider-Man | 50 | Marvel |
| 26 | Amazing Spider-Man | 393 | Marvel | 26 | Amazing Spider-Man | 393 | Marvel |
| 27 | Doom's IV | 2 | Marvel | 27 | Green Lantern/Sins of the Sun | 3 | DC |
| 28 | Deadpool | 3 | Marvel | 28 | Youngblood | 14 | Image |
| 29 | Barely A Roth-head | 2 | Marvel | 29 | Action Comics Annual | 5 | DC |
| 30 | Ren & Stimpy | 7 | Marvel | 30 | Green Lantern | 50 | DC |
| 31 | Action Comics Annual | 5 | DC | 31 | Robin | 10 | DC |
| 32 | Fantastic Four | 392 | Marvel | 32 | Deadpool | 3 | Marvel |
| 33 | Chronicles of the Dark Knight | 3 | DC | 33 | Ren & Stimpy | 7 | Marvel |
| 34 | Stormwatch | 12 | Image | 34 | Stormwatch | 11 | Image |
| 35 | Star Wars: Tales of the Jedi Freedom Nadd Uprising | 1 | Dark Horse | 35 | Stormwatch | 12 | Image |
| 36 | Batman: Shadow of the Bat | 2 | DC | 36 | Fantastic Four | 392 | Marvel |
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| 38 | Stormwatch | 11 | Image | 38 | Star Wars: Tales of the Jedi Freedom Nadd Uprising | 1 | Dark Horse |
| 39 | Robin | 10 | DC | 39 | Cable | 13 | Marvel |
| 40 | Green Lantern | 50 | DC | 40 | Batman: Legends of the Dark Knight | 56 | DC |
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| 42 | Youngblood | 14 | Image | 42 | Superboy | 9 | DC |
| 43 | Incredible Hulk | 421 | Marvel | 43 | Savage Dragon | 12 | Image |
| 44 | Excalibur | 61 | Marvel | 44 | Excalibur | 61 | Marvel |
| 45 | Deathlok | 3 | Marvel | 45 | Incredible Hulk | 421 | Marvel |
| 46 | Heroes: Nights of Vengeance | 3 | Marvel | 46 | Heroes: Nights of Vengeance | 2 | Marvel |
| 47 | Savage Dragon | 13 | Image | 47 | Gravemoon | 1 | Valiant |
| 48 | Generation X 2099 | 37 | Marvel | 48 | X-Men 2099 | 37 | Marvel |
| 49 | Sandman | 69 | DC | 49 | Supreme | 15 | Image |
| 50 | Codename: Stryke Force | 6 | Image | 50 | Codename: Stryke Force | 6 | Image |
| 51 | Gravemoon | 1 | Valiant | 51 | Deathlok | 3 | Marvel |
| 52 | Gravemoon | 1 | Valiant | 52 | Steel | 6 | DC |
| 53 | Vengeance of Vampirella | 3 | Harris | 53 | Team Youngblood | 11 | Image |
| 54 | Supreme | 15 | Image | 54 | Vengeance of Vampirella | 3 | Harris |
| 55 | Spectacular Spider-Man | 218 | Marvel | 55 | Youngblood Strikefile | 2 | Image |
| 56 | Team Youngblood | 11 | Image | 56 | Supreme | 16 | Image |
| 57 | Steel | 6 | DC | 57 | Spectacular Spider-Man | 218 | Marvel |
| 58 | Web of Spider-Man | 116 | Marvel | 58 | Daredevil | 332 | Marvel |
| 59 | Sleepers Comics | 6 | Image | 59 | Batman: Shadow of the Bat Annual | 2 | DC |
| 60 | Daredevil | 332 | Marvel | 60 | Sleepers Comics | 6 | Image |
| 61 | Stormwatch | 12 | Image | 61 | Web of Spider-Man | 116 | Marvel |
| 62 | Batman: Shadow of the Bat Annual | 2 | DC | 62 | Showcase 94 | 10 | DC |
| 63 | Youngblood Strikefile | 2 | Image | 63 | Batman: Legends of the Dark Knights | 56 | DC |
| 64 | Ytrallaz | 2 | Image | 64 | Youngblood Battleboxe | 1 | Image |
| 65 | Bloodstrike | 12 | Image | 65 | Bloodstrike | 12 | Image |
| 66 | Star Wars: Union | 1 | Dark Horse | 66 | Star Wars: Union | 1 | Dark Horse |
| 67 | Youngblood: Battleboxe | 1 | Image | 67 | Star Wars: Shock | 3 | Dark Horse |
| 68 | Knight | 9 | Valiant | 68 | Knight | 9 | Valiant |
| 69 | Avengers | 378 | Marvel | 69 | Avengers | 378 | Marvel |
| 70 | Showcase 94 | 10 | DC | 70 | WildC.A.T.S 2000 | 1 | Image |
| 71 | Star Wars: Droids | 4 | Dark Horse | 71 | Simpsons Comics | 5 | Bongo |
| 72 | Action Rider 2099 | 5 | Marvel | 72 | Ren & Stimpy | 22 | Marvel |
| 73 | Spider-Man 2099 Annual | 3 | Marvel | 73 | Green Lantern Annual | 2 | DC |
| 74 | Green Lantern Annual | 2 | DC | 74 | Ytrallaz | 2 | Image |
| 75 | Spawn America | 421 | Marvel | 75 | Spider-Man 2099 Annual | 3 | Marvel |
| 76 | Excalibur Annual | 2 | Marvel | 76 | Silver Surfer | 96 | Marvel |
| 77 | Silver Surfer | 96 | Marvel | 77 | Spawn America | 421 | Marvel |
| 78 | Showcase '94 | 10 | DC | 78 | Ytrallaz | 1 | Image |
| 79 | Lobo | 9 | DC | 79 | Justice League of America | 61 | DC |
| 80 | Doctor Kimbel | 1 | Malibu | 80 | Web of Spider-Man | 121 | Marvel |
| 81 | New Warriors | 51 | Marvel | 81 | Ghost Rider | 53 | Marvel |
| 82 | Ytrallaz | 1 | Image | 82 | Spider-Man: Web of Doom | 2 | Marvel |
| 83 | Spider-Man: Web of Doom | 2 | Marvel | 83 | Lobo | 9 | DC |
| 84 | Ghost Rider | 53 | Marvel | 84 | X-Men Adventures Season II | 5 | Marvel |
| 85 | Spectacular Spider-Man Annual | 14 | Marvel | 85 | Guy Gardner Warrior | 24 | DC |
| 86 | Sonny X-Men | 2 | Marvel | 86 | Ytrallaz | 2 | Image |
| 87 | Ska | 2 | Crusade | 87 | New Warriors | 51 | Marvel |
| 88 | Iron Man | 306 | Marvel | 88 | Iron Man | 306 | Marvel |
| 89 | Ytrallaz | 2 | Image | 89 | Spectacular Spider-Man Annual | 14 | Marvel |
| 90 | X-Men Adventures Season II | 5 | Marvel | 90 | Flash | 94 | DC |
| 91 | X-Men | 36 | Marvel | 91 | Spider-Man: The Arachnis Project | 2 | Marvel |
| 92 | Batman Adventures | 1 | DC | 92 | Ska | 2 | Crusade |
| 93 | Spider-Man: The Arachnis Project | 2 | Marvel | 93 | Justice League International | 48 | DC |
| 94 | What If? | 65 | Marvel | 94 | Edge | 1 | Malibu |
| 95 | Flash | 94 | DC | 95 | Sonny X-Men | 2 | Marvel |
| 96 | Justice League of America | 61 | DC | 96 | Martha Washington Goes To War | 1 | Dark Horse |
| 97 | Invisibles | 1 | DC | 97 | Babe | 1 | Dark Horse |
| 98 | Ghost Rider 2099 | 5 | Marvel | 98 | Ska | 1 | Crusade |
| 99 | War Machine | 6 | Marvel | 99 | Flesh Force | 6 | Image |
| 100 | Shaman's Tears | 4 | Axis | 100 | Uncanny X-Men | 316 | Marvel |

# Golden Age Extra

## LAST SON OF KRYPTON, FIRSTBORN OF SUPERHEROES

**BY JAMES CHAMBERS**

He was the American Dream. Bigger. Faster. Stronger. Better. He was the ultimate immigrant, the last son of a dead world in another solar system. Arriving in an experimental rocket, he crashed in the American heartland and became more than any mortal could ever hope to be. Adopted by a farming couple, he grew up to stand for truth justice and the American way. It could overnight he became a cultural icon.

Dreamt up by the nineteen-year-old writer Jerry Siegel and artist Joe Shuster, Superman was the culmination of science fiction trends popular in pulp magazines the pair liked to read. The idea of one man superior to his fellow men, a being who obtained the fullest extent of his physical and mental potential had appeared in a number of short science-fiction stories, some of which even used the words "superman" or "supermen" in their titles. Adapting the premise to the comic strip form Siegel and Shuster created a character who stood above his fellow men, yet concealed his abilities beneath a false appearance of meekness. He stood for "strength, courage and justice", explained a 1940 ad for the Supermen of America club. Using his great gifts only in times of emergency and for the good of all people, he embodied the true spirit of heroism.

Still, Siegel and Shuster's Superman strip languished in obscurity for several years, rejected by every publisher that reviewed it. With their greatest creation all but forgotten the team went on to produce other strips such as "Dr. Occult", "Federal Men", "Spy" and "Slam Bradley" for National Comics Publications. It was at National that Superman finally found a home. With a new adventure title in development editor Sheldon Mayer brought the strip to the attention of Max C. Gaines, a trailblazer in the young comic book industry. Gaines recognized the potentials in the strip and relayed it to Harry Donenfeld, National's publisher. Originally produced for publication as a comic strip, the material was quickly reformatted and published in *Action Comics* #1.

Superman quickly proved to be the Man of Tomorrow in more than name only. Foreshadowing the comic publishing boom to come in the following years, sales on *Superman* started high and increased steadily. By the time the Golden Age had hit its stride the Man of Steel was starring in *Action Comics* and *Superman*, as well as making regular appearances with Batman and Robin in *World's Finest Comics*. The Max Fleischer animation studios produced a series of extremely high-quality cartoons shown in movie theaters, and a Superman radio program was launched. A daily strip appeared in newspapers across the country, and a mass of Superman merchandise sprang up. By the next decade, when most superheroes had disappeared, Superman was still popular enough to continue publishing and to carry movie serials and a well-received television series.

While phenomenal success made Superman a household name, it also popularized superheroes at large. As more comic books appeared featuring more costumed do-gooders with and without superpowers it became clear that the Last Son of Krypton had cast the mold for a new generation of heroes. Drawing from literature, science-fiction and the adventure pulps, Superman combined a number of elements and introduced them for the first time to comic books. Initially he drew his powers largely from the lower gravity of Earth as compared to Krypton, which allowed him to accomplish great feats of strength, a theme hinted in the science-fiction genre. He kept his true identity secret, a technique used by other fictional contemporaries such as the Shadow and Doctor Death in pulps. This was combined with a flashy costume and action scenes that only the comics could offer. Other characters such as Batman followed the trend, blending outside influences from pulps and movies with the visual appeal of comic books to produce striking characters. The ensuing success lead to the explosion of superhero comic books in the early thirties, all leaning on the same elements that had made Superman great. Countless costumes abounded, secret identities were thrown on and new super-powers were unveiled month after month. In the wake of Superman's success, superheroes became a very profitable area for publishers.

But more than just influencing the appearance and style of his colleagues, Superman influenced their personalities as well. Characterized as a man with a firm moral code, he established the standards for superhero values. They had to be better than the villains they battled. They had super in mind and body, they had to have super hearts and be compassionate and fair. Better to beat criminals at their own game or teach them the error of their ways than simply do away with them. Superheroes had to stand for something the way Superman stood for truth and justice. Whether they took their inspiration from the light like Green Lantern who shed his light over evil or from the dark like Batman who battled the cowardly and superstitious for that filled the criminal populace, they fought always on the side of justice. Though not every hero adhered to such a code, its presence was overwhelming.

This was part of the legacy of

Superman, and the greatest contribution of Joe Siegel and Jerry Shuster to the comic book medium. One might argue that they created the superhero and in so doing birthed the superhero comic book, but superheroes would hardly be what they are even today had they not instilled their creation with great virtue and bravery. Superman was a symbol for the new world that would rise out of the ashes of the second World War, a world with the immense power of the atom and the need to temper their use of that power. If nothing else, Superman conveyed to millions of fans and comic creators the message that those with power must struggle to find the right channels for its use.

The early appearances of Superman are remarkable for their energy and their originality. They capture the essence of heroism in a way few comics ever have, and they brim over with a sense of innocence that few pages linger a tense of what man might be at his best, a theme present in comics for over sixty years and later developed by legendary creators such as Jack Kirby. For all the heroes and comics that have come since, Superman has been the cornerstone, sometimes worn and cracked over the years but never far from what he has always symbolized. The height of heroism, Superman is the most important character in the Golden Age, and the most significant in comic book history.

# McQuade, HERO

Writer: M.J. Dezir
Penciler: Ron Fullerton
Inker & Letterer: Keith Quinn

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ALL RIGHT, McQUADE! YOU CALLED THIS FIGHT. HERE WE ARE!
WHAT'S WITH THE DOOM SQUAD YARNAK? YOU AFRAID TO TAKE ME ON ALONE OR SOMETHING?
JUST A FEW OF MY MANY DEVOTED FEMALE ADMIRERS, McQUADE—THE ONES WHOM YOU SO ARROGANTLY PRESUME TO SAVE.
RON, I CAN'T BELIEVE THESE WOMEN WOULD STAND BEHIND HIM AFTER THE WAY HE'S TREATED US!
I DON'T BUY IT FOR A MINUTE EITHER, CANDY. THEY JUST NEED TO SEE THAT OL' ROMEO CAN BE LICKED. THAT'S ALL. THAT'S WHY I'M HERE!
OKAY, YARNAK, YOU CAN HAVE YOUR PEANUT GALLERY.
BUT REMEMBER THE TERMS OF OUR WAGER: I WIN, AND ALL THESE PEOPLE GO FREE!
AGREED.
WELL THEN, MY RIVAL...
LET THE GAMES BEGIN!!

CRIMENY! WHAT'S WITH ALL THESE FOLKS?
HAS YARNAK GOT THEM DRUGGED OR SOMETHING?
LONG LIVE YARNAK!
KILL HIM!
USE YOUR KNEES, GIRLS!
NO WAY, OUT BUT UP!
UH-OH. LOOKS LIKE THE BIG TUNA HAS THE SAME IDEA.
EXCUSE ME MY PRETTIES. EXCELLENT WORK, ALL OF YOU.
PERHAPS I'LL LET ONE OF YOU GIVE ME A BACKRUB LATER IN THE EVENING.
HAVE AT YOU, McGUADE! YOU'RE ATTEMPTS AT WOMEN'S LIBERATION HAVE FALLEN COMICALLY SHORT!
THESE PEOPLE LOVE ME!
SORRY, YARNAK, BUT I CAN'T BELIEVE THAT.
I REFUSE TO BELIEVE THAT!
NEXT: THE FALL!
CONTINUED...

# What's Hot

## In Comic Books

### Fan Favorites

#### 1. Gen [13] #1

For the third straight month the super hot team book from Jim Lee remains #1. With the series continuing along and gaining more and more popularity by the second, the demand for this first issue is extremely high. The problem is, everybody wants one, but there just aren't enough to go around.

#### 2. Amazing Spider-Man #149

*Amazing Spider-Man* #149? What the bloody heck is that doing there? I wish I knew. With the return of the Spider-Man clone now upon us, collectors are climbing the walls to get themselves a copy of the very first Spider-Man clone appearance. Long thought dead, the clone has returned, thanks to our good friends at Marvel. Speaking of climbing...the price of this relic is climbing higher than Aunt May's age. Better get it now.

#### 3. Lady Death Swimsuit Special #1

The most buxom death in comic-land shows almost all her goodies for the world on this month's Top Ten. Chaos! Comics has a definite hit with this character. It's not often that a pin-up book takes the industry by storm, but the queen of beyond has done just that. This book features Lady Death in a variety of poses in a variety of her skivvies by a variety of hot comic artists. It's every fanboy's dream.

#### 4. Vengeance of Vampirella #1

Other than for the obvious reasons — hot babe, skimpy costume, foil wraparound Joe Quesada/Jimmy Palmiotti cover — this Harris comic is bound to stay on the Top Ten for months to come because of its...well, maybe it's the obvious reasons.

#### 5. Lady Death #1

The beautiful bad girl that started the whole craze is on this month's Top Ten for a second time. Collectors fell in love with the one person they wouldn't mind meeting when they make it to the other side. And she doesn't look half bad on the cover in chromium, either. I guess that's why this book is such a hit with fans across the country. The low 50,000 print run also didn't hurt. At least not as bad as a night with Lady Death would!

#### 6. Shi: The Way of the Warrior #1

Little Crusade Comics has struck gold with their version of a babe with attitude. But don't let that fool you. *Shi* is a kick-butt action comic starring a top notch female martial artist, who just happens to wear very little or nothing at all, and featuring beautiful artwork. Couple all this with a low print run and you have a winner. This once again proves that the key to popularity is a small print run and an even smaller costume.

#### 7. Gen [13] #2

What more is there to say about this title. It looks like, eventually, all the initial issues of this series will make the Top Ten. If you haven't read why issue #1 is on the list then you won't understand this listing, so go back and reread #1. Okay, *Gen [13]* #2 is here because orders for it were very low and, as you saw with issue #1, the demand was very high. When the demand for a second issue with a smaller print run than the first issue equals the demand for the first issue, watch out — hot book! Such is the case with this.

#### 8. Deathblow #5A

Did Extreme Studios start a trend with their use of alternate covers to bring exposure to their book and new artist? It sure looks that way. This one, from Wildstorm Productions, was only about 25% of all the copies distributed. That's not a lot! What makes this even more special is that the cover was done by Mikic Portacio. He's been out of comics for quite a while and this cover was used to stir up interest, not only for *Deathblow*, but Whilce's new title *WetWorks*. Looks like it worked!

#### 9. Prophet #4A

Weren't we just talking about alternate covers? This is the one that started it all. You know, this is the first time in months I haven't uttered the name Stephen Platt endless times. Is the demand for Platt comics dying off? Hardly! Just try and find one of these at a reasonable price to see what I mean.

#### 10. Drama #1

Are you asking yourself, "Why is *Drama* #1 on the Top Ten?" Ever heard of Joseph Linnner? You know, the guy that brought us one of the original hot babes, Dawn, in *Cry For Dawn*. Well, Linnner's at it again. Only this time he does it completely in color. Fans of *CFD*, and there are many, vent bonkers when they found out Dawn was going to appear in a color comic for the very first time. If you're a fan of great art, you don't want to miss this one!

# INDEPENDENT REVIEW

**By IAN M. FELLER**

I met **Spectre Comics** president, Bill Kennedy at a comic convention some months back. At the time, he gave me a copy of his comic, *Spectre Presents* **#1**, with the hope that I would review it in "Independent Review.". Like all comics received for review, it went into the pile for future consideration.

I recently ran into Mr. Kennedy again at another comic con. He was very persistent in his attempts to have *Spectre Presents* #1 reviewed, so upon returning to my office I pulled the comic from the top of the pile and read through it.

*Spectre Presents* #1 is a $2.95 black and white comic featuring three stories, all by different creative teams. The three stories are all introductions to the characters of the Spectre Universe.

The first story, "The Big Kill," stars The Enforcer, a creation of Bill Kennedy. It is written by Jermaine Chambers, penciled by Alex Estevez and inked by Anslem Richardson.

"The Big Kill" takes place in Little Kingston where an armed gang has The Enforcer backed into a corner. Their thoughts of retribution become quickly dispelled as The Enforcer shows them his brand of justice.

Jermaine Chambers' story, though only 7 pages, is quite good. You get an immediate feel for the characters mental anguish. Though you leave wondering why he does what he does, and feels like he feels, the story makes you anticipate the things to come.

Handling the artwork with a certain flair, Estevez has designed characters that exude a personality all their own. Just by looking at them you can feel their hatred and anger. Another highlight is Estevez's use of unusual angles and viewpoints. This usage adds to the sense of action felt throughout the story — like that seen in a good movie — and makes each panel even more dynamic.

The next story is "Night and Day" by creator Rick Lyon. "Night and Day" is a superhero yarn starring the characters Eclypse and Reverse. In the city of Miami a drug deal begins to go down when our heroes interrupt. But one of the drug lords has a special surprise up his sleeve for the intruders in the form of his own super-powered villains.

Well suited for this story is Lyon's style of artwork. Unlike many artists these days, Lyon has a grasp of anatomy, and can draw a character in regular clothes. Of course, my only complaint is the lack of backgrounds in many of the panels, but this is easily overshadowed by the constant action each panel contains.

The final story is "Modern Warriors" by creator, artist Jude Millien. This story was a bit unclear. There are so many different characters involved they begin to get confused. From what I could tell, the story introduces an alien race come to earth and bent on destruction. A group of superheros is all that can stop them. Within the 8 page story so many subplots seem to be taking place, I was a bit lost.

The highlight of the story was Millien's artwork. He has a very detailed style that would be a hit with any comic fan. It reminded me a bit of John Romita, Jr. Millien introduces the story by laying out each page identically. This works for the introduction, but it makes it difficult to judge his actual storytelling ability. We'll have to wait for a full issue to see his page layouts and decide on his storytelling talent.

When taken as a whole, *Spectre Presents* #1 is a fine introduction to this new expanding universe. Even a few minor setbacks couldn't detract from this book's overall quality. If you can't find it at your local comic shop you can obtain a copy by writing to Spectre Comics, Inc., 10201 Hammocks Blvd. #151, Miami, FL 33196.

# COMIC CARD CORNER

## DON MARTZ ART CARDS

**Don Maitz** has done artwork for over 250 published book covers, posters, puzzles, and record albums. He's also the guy who drew the famous pirate on the bottles of "Captain Morgan Spiced Rum". FPG has produced a 90-card series featuring Maitz's artwork on the card fronts with text written by Maitz on full-color card backs.

Every 12-box case (36 packs per box, 10 cards per pack) contains a free, special multi-card uncut sheet of cards signed by Maitz! Only 2,500 cases have been produced too. Randomly inserted in card packs are five different Metallic Storm cards and 1,000 autographed cards - which now come foil stamped with the company logo and the words "Autographed Card" written on a scroll underneath.

## TIM WHITE ART CARDS

**Tim White**'s three books featuring his collected works have gained him worldwide recognition as one of today's most popular science-fiction/fantasy artists. A 90-card set of White's works has been produced by FPG that includes full bleed pictures with full story-like text on the card backs.

This card series has been packaged in 12-box cases (36 packs per box, 10 cards per pack) and each case contains a free, special multi-card uncut sheet of cards, signed by White. Production has been limited to 2,500 cases. Randomly inserted in packs are five different Metallic Storm cards and 1,000 randomly inserted autographed (and specially foil stamped) cards.

## CHROMIUM OLIVIA CARDS

This just may be the blockbuster set you've been waiting for! Comic Images has produced a 90-card series entitled **The Best of Olivia All-Chromium Collector Cards**. The set is comprised of 80 of her most popular paintings from the first three series in chromium format, plus nine never-before-released paintings and, of course, a checklist. The card backs include Olivia commentary, along with information from an exclusive Olivia interview.

Randomly inserted bonuses in the series include: six different Omnichrome cards, 500 special autographed cards with certificates of authenticity (COA's) on the backs, a three-card "Ladies In Red" subset (one card per box), a Medallion card (four cards per case), mini 5" x 7" press sheets, and a special uncut six-card sheet. Seven cards are in each pack, 36 packs per box, and 12 boxes per case

## RON MILLER SCI-FI FANTASY CARDS

**Ron Miller's Firebrands Heroines of Science-Fiction and Fantasy** series from Comic Images features illustrations of the wondrous women in sci-fi/fantasy. Aside from doing artwork for book covers, calendars, and posters, Miller has taught and lectured across the country and has even consulted for Walt Disney. The full color cards in the set (front and back) also include "bios" of the depicted characters on the backs.

Bonus cards include: six Galaxy cards, 500 special autographed cards with COA's on the backs, a three-card "Winged Women" set (one card per box), a Medallion card (four cards per case), mini 5" x 7" press sheets, and one uncut sheet of six cards. 10-card packs are available in 48 pack boxes, and 12 boxes are in each case.

## ULTRAVERSE CARDS UPDATE

Dave Dorman will provide 100% of the artwork for the new **SkyBox Master Series: Ultraverse Edition**. Dorman has created 96 all-new, original paintings of the Ultraverse characters for this card series which includes 90 regular cards plus five randomly inserted Ultra Cards (foil etched - odds 1:12 packs) and two unique holithograms (odds 1:36 packs).

In addition, 2,400 Dorman autographed cards and 75 Original Art Exchange cards (odds 1:38,400 packs) have been randomly inserted in 6-card packs.

## SIMPSONS II

Doh! Here they come again! SkyBox has produced a **Simpsons II** card series which includes 80 regular cards that contain all-new artwork. A special set of six *Simpsons* preview cards are exclusively available in certain comic books from Bongo Comics. One of the six cards is a special decoder card which

BLACK BELCH!
SMELL-O-RAMA CARD
The Skeleton Black Belch can clip out cards via hooks with a single flick of his skeletal arm!
Use the Belch to decode the deadly scene of his deadly opponent!

decodes 10 of the secret messages throughout series II, while the other five cards include a Smell-O-Rama card, a Spinner card, and a Master Art card.

SkyBox has also included randomly inserted Disappearing Ink cards and very limited Master Art cards in 8-card packs. Back by popular demand are the two-image Wiggle cards too.

The suggested retail price is $1.49 per pack.

## DC CARDS AT WAL-MART

SkyBox has struck a deal with ANCO, a company that distributes products exclusively to Wal-Mart. All Wal-Mart stores in the U.S. will now carry **DC Stars** trading cards by SkyBox in every check-out line. The 54-card set features favorite characters from the DC Universe. Four foil cards have been randomly inserted in packs as well.

Unfortunately, the card production is unlimited and the set is not considered to be as collectible as other, more limited sets from SkyBox. The cards are "more of a children's product than anything else". The 99 cent card packs are intended to get more people involved in card collecting.

## MARVEL CARDS UNIVERSE 1994

Fleer's **Marvel Cards Universe 1994** series consists of 200 gold-foil stamped, UV coated, six-color printed cards. Artists who worked on the set include Adam Kubert, Tom Tenny, Tom Lyle, Ron Lim and others. Nine-card subsets featured in the set are: Crash and Burn, Fall of the Hammer, Fatal Attractions, Maximum Carnage, Blood Ties, Siege of Darkness, Suicide Run, Blood and Thunder, and Fall from Grace. Also included are nine freeze-frame cards in which characters are pictured on real life backgrounds.

The 19 chase cards to look for include six suspended animation plastic cards, four hologram cards, and nine Power Blast foil-stamped cards.

Each 10-card pack has a suggested retail price of $1.49.

## SPELLFIRE TSR CARDS

The new **Spellfire** card game from TSR contains 110 cards in the double deck starter packs which have a suggested retail price of $8.95. The 15-card booster packs include cards that can be added to the original deck to make it more powerful during game play. In all, there are 400 regular play cards and 25 special cards for a total of 425 cards. The game is designed for two or more players and it can be played in about one hour.

## EVIL ERNIE & LADY DEATH CHROMIUM SETS

Krome Productions has teamed up with Chaos! Comics to produce an Evil Ernie **Premium Chromium** 55-card set and a **Lady Death Chromium** 100-card set. Artwork from both sets features artists like Steven Hughes, Greg Capullo, and many others.

The Evil Ernie set comes in a unique, numbered collector's box and has a suggested retail price of $54.

The Lady Death packs include six different randomly inserted bonus chase cards and 1,500 Brian Pulido/Steven Hughes autographed cards. Each 12-box case contains 36 8-card packs.

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# Comic Card Prices

**ARCHIE CARDS 1992**
SKYBOX (10)
Complete set ..... $10.00–12.00
Complete base set (1-90) ..... 2.10–5.75
Hologram set (4) ..... 25.00–50.00
Semi/ away hologram ..... 8.00–15.00

**ART ADAMS 1995**
COMIC IMAGES (45)
Complete set ..... 12.00–16.00
Single cards ..... 0.25–0.50

**BATMAN 1990**
TOPPS (90)
Complete set ..... 90.00–150.00
Complete base hologram ..... 3.00–4.00
Series A set (44) ..... 80.00–120.00
Series A single ..... 2.00–3.00
Series B set (44) ..... 90.00–140.00
Series B single ..... 2.00–3.00
Hologram set ..... 90.00

**BATMAN ANIMATED 1993**
TOPPS (100)
Complete set ..... 11.00–14.00
Complete base (1-72) ..... 0.25–0.35
Cel card set ..... 16.50–45.00
Single cel card ..... 0.25–0.50

**BORIS 1991**
COMIC IMAGES (45)
Complete set ..... 14.00–16.00
Single cards ..... 0.15–0.25

**BORIS II 1992**
COMIC IMAGES (45)
Complete set ..... 9.00–10.00
Single cards ..... 0.15–0.20
Foil set ..... 45.00–80.00
Single promo ..... 7.00–12.00

**BORIS III 1993**
COMIC IMAGES (72)
Complete set ..... 13.00–20.00
Single cards ..... 0.15–0.20
Single chromium ..... 12.00–20.00

**CAPTAIN AMERICA 1990**
TOPPS (90)
Complete set ..... 90.00–140.00
Single cards ..... 0.25–0.30

**COMIC CREATORS 1992**
ECLIPSE (110)
Complete set ..... 14.00–16.00
Single cards ..... 0.15–0.25

**COMIC FUTURE STARS 1991**
MAJESTIC (100)
Complete set ..... 13.00–20.00
Single cards ..... 0.15–0.20
Hot picks ..... 58.00–70.00
Signed hot picks ..... 8.00–10.00
Star card set ..... 8.00–15.00
Single star card ..... 0.25–0.50

**CONAN 1988**
COMIC IMAGES (36)
Complete set ..... 25.00–35.00
Single cards ..... 0.45–0.50

**CONAN CHROMIUM SET 1992**
COMIC IMAGES (9)
Complete set ..... 45.00–60.00
Single cards ..... 5.00–6.00

**CREATOR'S UNIVERSE 1993**
DYNAMIC ENTERTAINMENT (100)
Complete set ..... 13.00–16.00
Single cards ..... 0.15–0.20

**DARK DOMINION 1993**
RAVEN GROUP (150)
Complete set ..... 18.00–25.00
Single cards ..... 0.15–0.20
Level 1 set (75) ..... 8.00–10.00
Level 1 single card ..... 0.10–0.15
Level 2 set (75) ..... 58.00–65.00
Level 2 single card ..... 0.75–1.00

**DC BLOODLINES 1993**
SKYBOX (100)
Complete set ..... 13.00–16.00
Single cards ..... 0.15–0.20
Full embossed set ..... 15.00–18.00
Single foil cards ..... 0.30–0.50
Superman Clash cards ..... 58.00–70.00

**DC COMIC CARDS 1980**
DC (44)
Series 1 set (1-66) ..... 27.00–37.00
Single cards ..... 0.50–1.00

**DC COMIC CARDS 1990**
DC (110)
Complete set ..... 13.00–16.00
Single cards ..... 0.15–0.20

**DC COMIC STICKERS 1978**
TOPPS (36)
Complete set ..... 65.00–95.00
Single stickers ..... 1.50–2.00

**DC COMIC CARDS 1992**
IMPEL (180)
Complete set ..... 8.00–12.00
Gold Ballies (142 total) ea. 2.15–2.20
Checklists (1-90) ea. 0.10–0.15
Checklists (91-180) ea. 0.10–0.15
Stars (unfoiled) ..... 0.10–2.00
Single cards ..... 0.05–0.10

**DC COMICS TEAMS 1993**
SKYBOX (100)
Complete set ..... 9.00–12.00
Complete base (1-90) ..... 0.10–0.15
Hologram set ..... 25.00–35.00
Single hologram ..... 0.25–0.50

**DEATHMATE 1993**
COMIC BOOK (PITHAMD) (110)
Complete set ..... 9.00–12.00
Complete base (1-90) ..... 0.10–0.15
Single 5" card ..... 0.50–0.60
Single 7" card ..... 6.00–6.50
Foil set ..... 45.00–60.00
Foil Legacy set ..... 8.00–10.00
S.T.A.T. Armour ..... 1.00–2.00
Single foil card ..... 0.25–0.50

**DEATHWATCH 2000 1993**
COMIC IMAGES (72)
Complete set ..... 15.00–75.00
Complete base (1-60) ..... 0.15–0.20
S51 Shoplifts ..... 40.00–50.00
S52 Shoplifts ..... 40.00–50.00
Shoplifts ..... 20.00–25.00

**DOOMSDAY / DEATH OF SUPERMAN 1992**
SKYBOX (150)
Complete set ..... 35.00–40.00
Specials set (4) ..... 190.00–115.00
Single specials ..... 25.00–30.00
Spectrafoil cards ..... 25.00–30.00
Single card ..... 1.00–1.50

**EXCALIBUR 1995**
COMIC IMAGES (45)
Complete set ..... 12.00–15.00
Single cards ..... 0.25–0.50

**FRAZETTA 1991**
COMIC IMAGES (90)
Complete set ..... 12.00–15.00
Single cards ..... 0.10–0.25

**FRAZETTA 2 1993**
COMIC IMAGES (90)
Complete set ..... 10.00–15.00
Single cards ..... 0.15–0.25
Sports card set (3) ..... 35.00–75.00
Sports cards ..... 10.00–20.00
Chromium set (9) ..... 45.00–60.00
Single chromium ..... 6.00–8.00

**GHOST RIDER 1990**
TOPPS (90)
Complete set ..... 12.00–15.00
Single cards ..... 0.15–0.20

**GHOST RIDER II 1992**
COMIC IMAGES (90)
Complete set ..... 7.00–12.00
Single cards ..... 0.10–0.15
Glow in the dark set (10) ..... 3.00–4.00
Glow in the dark single ..... 0.25–0.50

**HILDEBRANDT 1992**
COMIC IMAGES (90)
Complete set ..... 9.00–12.00
Single cards ..... 0.10–0.15
Foil set ..... 45.00–60.00
Single promo ..... 3.00–6.00

**HILDEBRANDT II 1993**
COMIC IMAGES (90)
Complete set ..... 8.00–12.00
Single cards ..... 0.10–0.15
Foil set ..... 45.00–60.00
Chrome single ..... 10.00–15.00

**INCREDIBLE HULK 1979**
TOPPS (66)
Complete set ..... 15.00–20.00
Sticker set (22) ..... 8.00–10.00
Sticker singles ..... 0.25–0.50
Single cards ..... 1.25–1.50

**INCREDIBLE HULK 1991**
SKYBOX (150)
Complete set ..... 10.00–15.00
Single cards ..... 0.10–0.15

**INCREDIBLE HULK COVERS 1979**
TOPPS (24)
Complete set ..... 60.00–75.00
Single cards ..... 2.50–3.00

**JIM LEE 1995**
COMIC IMAGES (45)
Series one (45) ..... 12.00–15.00
Series two (45) ..... 12.00–15.00
Single card ..... 0.30–0.50

**JOHN BYRNE 1989**
COMIC IMAGES (45)
Complete set ..... 12.00–15.00
Single cards ..... 0.25–0.50

**KEN KELLY 1993**
FRED (90)
Complete set ..... 8.00–14.00
Complete base (1-72) ..... 0.10–0.15
Hologram set ..... 25.00–35.00
Single hologram ..... 12.00–15.00

**LEGACY 80 1993**
SKYBOX (90)
Complete set ..... 25.00–30.00
Single cards ..... 0.25–0.50
Comics to Hologram ..... 0.50–0.75
Hologram set ..... 6.00–7.00
Single hologram ..... 0.50–0.75
S.T.A.T. Armour ..... 1.00–2.00

**MARVEL FIRST ISSUE COVERS 1992**
COMIC IMAGES (108)
Complete set ..... 14.00–16.00
Single cards ..... 0.25–0.50

**MARVEL FIRST ISSUE COVERS 2 1993**
**2ND SERIES 1991**
COMIC IMAGES (108)
Complete set ..... 14.00–16.00
Single cards ..... 0.25–0.50

**MARVEL MASTERPIECES 1990**
SKYBOX (100)
Complete set ..... 9.00–12.00
Single cards ..... 0.25–0.50
Signed cards ..... 3.00–4.00
Complete promo set ..... 8.00–10.00
Single promo ..... 0.50–0.75
Capt. America gold ..... 40.00–50.00
Silver Surfer promo ..... 8.00–10.00
Spider-Man promo ..... 8.00–10.00
Wolverine promo ..... 8.00–10.00
Prystella promo ..... 8.00–10.00

**MARVEL MASTERPIECES II 1992**
SKYBOX (100)
Complete set ..... 9.00–12.00
Single cards ..... 0.25–0.50
S1-S8 set ..... 35.00–40.00
S1-S8 card ..... 5.00–6.00
Complete promo set ..... 8.00–10.00

**MARVEL MASTERPIECES 1993**
BONUSS (90)
Complete set ..... 195.00–250.00
Single card ..... 0.40–0.50
Wrapper ..... 13.00–15.00

**MARVEL SUPER HEROES STICKERS 1967**
TOPPS (66)
Complete set ..... 250.00–300.00
Complete base (1-44) ..... 2.75–3.00
Wrapper ..... 30.00–35.00

**MARVEL SUPER HEROES 1991**
FPG (90)
Complete set ..... 20.00–25.00
Single cards ..... 0.25–0.50

**MARVEL UNIVERSE I 1990**
IMPEL (162)
Complete set ..... 40.00–50.00
Complete base (1-90) ..... 0.10–0.15
Tic factory set ..... 220.00–225.00
Tic factory single ..... 0.25–0.50
Tic Lowery (1-4) ..... 0.25–0.50
Team Pictures (137-145) ..... 0.35–0.50
Checklists Pics. (149-162) ..... 0.10–0.15
Common cards ..... 0.05–0.10

**MARVEL UNIVERSE II 1991**
IMPEL (162)
Complete set ..... 25.00–35.00
Hologram set (8) ..... 27.00–40.00
Single hologram ..... 2.00–3.00
Bev Greenwell (1-126) ..... 0.25–0.50
Legends (139-144) ..... 0.25–0.50
Teams (150-156) ..... 0.25–0.50
Common cards ..... 0.10–0.20

**MARVEL UNIVERSE III 1993**
SKYBOX (IMPEL) (200)
Complete set ..... 15.00–25.00
Rookies (181-198) ..... 0.25–0.50
Origins (191-197) ..... 0.25–0.50
Teams (191-197) ..... 0.25–0.50
Hologram set ..... 22.00–30.00
Single hologram ..... 2.00–3.00
Wraparound ..... 0.50–0.75
Common promo hologram ..... 6.00–8.00
Spiderman promo ..... 1.00–2.00

Capt. America promo ..... 1.00–2.00
Wolverine promo ..... 1.00–2.00

**MARVEL UNIVERSE IV 1992**
SKYBOX (150)
Complete set ..... 10.00–15.00
Single cards ..... 0.10–0.15
2099 cards ..... 0.25–0.50
2099 cards ..... 5.00–7.00
Update/Variant 3-D Holo. ..... 30.–40.00

**MCFARLANE, TODD 1989**
COMIC IMAGES (45)
Specs cov set ..... 10.00–15.00
Single cards ..... 0.25–0.50

**MCFARLANE, TODD 1990**
COMIC IMAGES (90)
Series two set ..... 12.00–16.00
Single cards ..... 0.25–0.50

**MILESTONE: THE DAKOTA 1995**
COMIC IMAGES (45)
Complete set ..... 8.00–12.00
Single cards ..... 0.25–0.50
Mr. Mr. 92 card ..... 9.00–12.00

**MIAMI VICE 1990**
RIVER GROUP (150)
Complete set ..... 7.00–12.00
Single cards ..... 0.10–0.15
Level 1 set (75) ..... 8.00–10.00
Level 1 single card ..... 0.10–0.15
Level 2 set (75) ..... 55.00–65.00
Level 2 single card ..... 0.75–1.00

**PUNISHER 1988**
COMIC IMAGES (45)
Complete set ..... 12.00–15.00
Single cards ..... 0.25–0.50

**PUNISHER 1992**
COMIC IMAGES (90)
Complete set ..... 9.00–12.00
Single cards ..... 0.10–0.20
Scratch-n-sniff cards ..... 4.00–5.00
Pin-ups ..... 40.00–45.00
Single pin-up ..... 0.50–0.75

**Q-UNIT 1995**
COMIC IMAGES (4)
Cybercard set ..... 4.00–5.00
Cybercard single ..... 1.00–1.50

**RETURN OF SUPERMAN 1993**
SKYBOX (90)
Complete set ..... 9.00–12.00
Single cards ..... 0.20–0.25
Spectrafoil cards ..... 15.00–20.00
Single foil cards ..... 15.00–25.00

**SACH & VIOLENS 1995**
COMIC IMAGES (90)
Complete set ..... 9.00–12.00
Single cards ..... 0.10–0.15
Hologram set (3) ..... 30.00–40.00
Single hologram ..... 10.00–15.00

**SAVAGE DRAGON 1992**
COMIC IMAGES (90)
Complete set ..... 8.00–12.00
Single cards ..... 0.10–0.15
Pin-ups ..... 45.00–50.00
Single pin-up ..... 0.50–0.75

**SHADOWHAWK 1992**
COMIC IMAGES (90)
Complete set ..... 9.00–12.00
Single cards ..... 0.10–0.15
Pin-ups ..... 40.00–45.00
Single pin-up ..... 0.50–0.75

**SILVER SURFER 1992**
COMIC IMAGES (72)
Complete set ..... 8.00–12.00
Single cards ..... 0.35–0.60

**SPIDER-MAN 1992**
COMIC IMAGES (90)
Complete set ..... 9.00–12.00
Single cards ..... 0.10–0.15
Pinin set (3) ..... 75.00–100.00
Pinin single card ..... 25.00–30.00

**SPIDER-MAN II 1992**
COMIC IMAGES (90)
Complete set ..... 9.00–12.00
Single cards ..... 0.10–0.15
Pinin set (3) ..... 75.00–100.00
Pinin single card ..... 25.00–30.00

**SPIDER-MAN 1993**
COMIC IMAGES (90)
Complete set ..... 9.00–12.00
Single cards ..... 0.10–0.15
Pinin set (3) ..... 75.00–100.00
Pinin single card ..... 25.00–30.00

**SPIDER-MAN 1995**
COMIC IMAGES (90)
Complete set ..... 8.00–12.00
Single cards ..... 0.10–0.15
Pinin set (3) ..... 75.00–100.00
Pinin single card ..... 25.00–30.00

**SPIDEY TEAM-UP 1995**
COMIC IMAGES (90)
Complete set ..... 12.00–15.00
Single cards ..... 0.25–0.50
Foil set ..... 45.00–60.00

**STAR-LORD GALAXY 1993**
TOPPS (140)
Complete set ..... 13.00–16.00
Single cards ..... 0.15–0.20
Foil set ..... 45.00–60.00
Single promo ..... 1.00–2.00

**STARBLAST 1994**
COMIC IMAGES (90)
Complete set ..... 8.00–12.00
Single cards ..... 0.10–0.15
Single etched foils ..... 8.00–11.00

**TREE 1993**
PRESS PASS (50)
Complete set ..... 8.00–12.00
Single cards ..... 0.15–0.20
Prism card set (5) ..... 28.00–35.00
Prism single card ..... 6.00–8.00
Foil card set (5) ..... 40.00–52.00
Foil single card ..... 8.00–10.00

**ULTRAVERSE 1993**
SKYBOX (90)
Complete set ..... 9.00–12.00
Single cards ..... 0.20–0.25
Autograph set (4) ..... 8.00–10.00
Star rookie card set (6) ..... 12.00–17.00
Star rookie card ..... 2.00–3.00
Placate single ..... 2.00–3.00
Placate double ..... 3.00–4.00
Wraparound ..... 12.00–17.00

**UNITY 1992**
COMIC IMAGES (45)
Complete set ..... 8.00–10.00
Single cards ..... 0.25–0.50
Chromium set (6) ..... 45.00–70.00
Single chromium ..... 6.00–8.00

**VALIANT ERA 1993**
COMIC IMAGES (PYRAMID) (120)
Complete set ..... 8.00–12.00
Complete base (1-90) ..... 0.10–0.15
Level 1 set (6) ..... 40.00–50.00
1st app singles ..... 4.00–6.00
Level 2 set (6) ..... 40.00–50.00
Unseen art singles ..... 2.00–4.00
Wraparound ..... 10.00–15.00

**WILDC.A.T.S. 1993**
SKYBOX (90)
Complete set ..... 9.00–12.00
Single cards ..... 0.10–0.15
Hologram set (3) ..... 20.00–30.00
Single hologram card ..... 6.00–7.00
Signature card ..... 2.00–3.00
Signature single ..... 7.00–9.00

**WOLVERINE 1992**
COMIC IMAGES (90)
Complete set ..... 9.00–12.00
Single cards ..... 0.10–0.15
Single promo ..... 0.50–0.75
Pin-ups ..... 35.00–40.00
Single pin-up ..... 0.50–0.75

**WOLVERINE 1993**
COMIC IMAGES (90)
Complete set ..... 9.00–12.00
Single cards ..... 0.10–0.15
Single promo ..... 0.50–0.75
Pin-ups ..... 35.00–40.00
Single pin-up ..... 0.50–0.75

**X-FORCE 1991**
COMIC IMAGES (90)
Complete set ..... 15.00–20.00
Single cards ..... 0.20–0.30

**X-MEN 1991**
COMIC IMAGES (45)
Complete set ..... 18.00–22.00
Single cards ..... 0.25–0.50

**X-MEN 1993**
IMPEL (180)
Complete set ..... 30.00–35.00
Single cards ..... 0.30–0.40
Gold Ballies (142 total) ..... 2.00–2.50
Checklists (1-90) ..... 0.10–0.15
Wolverine ..... 7.00–10.00
Gold Wolverine ..... 3.00–4.00
Gold Gambit ..... 4.00–6.00
Gold Cyclops ..... 3.00–4.00
Gold Killian ..... 3.00–4.00
Jim Lee signed card ..... 100.00–150.00

**X-MEN 1993**
SKYBOX (100)
Complete set ..... 14.00–20.00
Single cards ..... 0.15–0.20
Signature card ..... 2.00–3.00
Signature single ..... 7.00–9.00
3D Wolverine card ..... 35.00–45.00
Foil stamp singles ..... 0.50–0.75
Foil stamp set (9) ..... 35.00–50.00

**X-MEN ULTRA 1994**
FLEER (150)
Complete set ..... 12.00–18.00
Single cards ..... 0.15–0.20

**YOUNGBLOOD 1992**
COMIC IMAGES (90)
Complete set ..... 8.00–12.00
Single cards ..... 0.10–0.15
Pin-ups ..... 38.00–40.00
Single pin-up ..... 0.50–0.75

## REFERENCE PAGE

**a**—art for story.
**a (i)**—inks for story.
**a (p)**—pencils for story.
**Adapt**—adaptation.
**Ann**—annual–a book published once a year.
**App**—appearance of.
**B**—Birth of
**Back-up story**—story usually shorter than main story placed at back of comic to fill space.
**Bi-monthly**—a book published every two months.
**Bi-weekly**—a book published every two weeks.
**B&W**—black and white art.
**Cameo**—brief appearance of a character, usually one or two panels.
**CCA**—Comics Code Authority–committee set up in 1954 by the major publishers to set guidelines for acceptable comic contents. The appearance of the code on a comic proves it has passed these regulations.
**Collector's Set**—special edition comic usually bagged and including extra materials not found in regular editions.
**D**—Death of
**Die Cut Cover**—special cover with a piece or pieces cut out and another illustration placed behind to give a 3-D effect.
**Direct Market Issue**—only available through specialty stores.
**Error Issue**—variant issue, not intended for release.
**File Copy**—a high grade comic originating from the publisher's file.
**First App**—First Appearance–first time a character appears in print.
**Foil Cover**—special cover using a raised colored foil to give a 3-D effect.
**Gatefold Cover**—fold out cover, usually two pages.
**GA**—Golden Age–The period in comics beginning 1938 and ending 1955.
**Graphic Novel**—full novel length comic story printed in one volume.
**Hardcover**—usually a graphic novel with two hard cardboard covers.
**Hologram Cover**—cover that looks 3-D because of the way light reflects off of it.
**I**—Introduction or first appearance.
**Indicia**—(in-'dish-(ē-)ə) –publishers title, issue number, date, copyright and general information usually usually located on inside of front cover, first page or inside back cover.
**JLA**—Justice League of America.
**JLE**—Justice League Europe.
**JLI**—Justice League International.
**JSA**—Justice Society of America.
**Large Size**—comic book larger than regular magazine size.
**Limited**—modern comics with print runs of more than 5,000 but less than 45,000.
**Low Distribution**—comic book not heavily circulated, either because of underordering or low print run.
**Modern Age**—the period in comics beginning 1970 and continuing today.
**Newsstand Issue**—version made for distribution to newsstands, bookstores, stationery stores, etc., usually contains UPC symbol in bottom left corner.
**One-shot**—title with only one issue of a title is published.
**O**—origin–story detailing the beginning of a superhero's existence or the beginning of their powers.
** Origin, 3rd printing, etc.**—the process of printing an in demand comic a 2nd or 3rd etc. time after original print runs have sold out. Recently distinguished by variant covers, but not always. Multiple printing numbers are always listed in the indicia unless clearly marked on the cover.
**Painted Cover**—cover not done in usual pencil and ink style, but painted either by hand or airbrush.
**Pin-Up**—pull out poster of character or characters usually one or two pages and usually located in the center of comic.
**Polybag**—plastic bag used to protect a comic insert (i.e. cards, posters, etc.) from damage or loss during shipping and sale.
**Pre-code**—comics printed before 1954 CCA regulations.
**Prestige Format**—comic usually longer in page length than a regular comic, bound not with staples but with glue, giving a square bound effect. Always higher priced than regular comic.
**Quarterly**—book published four times per year or every three months.
**R**—Return of
**Rare**—up to 50 copies estimated to exist.
**Reintro**—Reintroduction–the return of a character that had already existed.
**Rep**—Reprint–comic story printed again in another comic.
**Revival**—return of a character from the dead.
**S&K**—Simon and Kirby art.
**S&S**—Siegel and Shuster art.
**Scarce**—more than 50 copies but less than 200 copies estimated to exist.
**Scripts**—text adapted to comic dialogue.
**SA**—Silver Age–the period in comics beginning 1956 and ending 1969.
**Softcover**—a graphic novel or trade paperback printed with light cardboard covers.
**Solo Story**—story involving only one character's exploits.
**Squarebound**—comic book bound with glue, with a square spined cover.
**TPB**—Trade Paperback–squarebound book which usually reprints individual comics together into one volume.
**Very Limited**—more than 200 exist but less than 5,000 copies estimated to exist.
**w/**—with.
**w/o**—without.
**x-over**—crossover–the appearance of a character or characters in another character's story.

## HOW TO USE OUR PRICE GRADING GUIDE

All price guide lists are based on a specific condition, and are listed in a range in order to account for regional and other variations. Always remember that these prices are not absolute, but are only meant to reflect the dominant pricing for any given book on the market.

**Mint**—This is perfect condition as if the book just rolled off the presses or just left the newsstand. The colors are bright and lustrous, and lettering pages are white. The book is flat with no folds or creases and the corners are square cut, sharp and complete. The spine is clean, tight and uncreased, and the paper is clean and white. The cover is unmarred and firmly attached to the pages. Books in this condition generally sell for eight times the guide price, but up to 1970 may be priced up to 200% guide price. Golden books after 1970 may be priced at 50% above guide price.

**Near Mint**—This is nearly perfect condition, a mint book that has been read carefully. Colors are still bright, but may be somewhat faded. The book is flat with a tight, crisp spine, but the corners may be slightly rounded. Pages are unmarred and white, as inexpact fingerprint markings may be allowed, but the cover must be unmarred and secure. Near mint books generally sell for around the guide price.

**Very Fine**—This is a nice comic book that looks good. There is very little color fading and interior pages are nearly white. Minor creases are permitted in binding that is otherwise flat and secure, and one small crease may be found either on front or the cover. The paper is strong, showing no signs of brittleness. Overall the book looks as if it has been read a few times, but is not damaged. Books in this condition may sell for slightly less than guide, but usually not for no less than 80% guide pricing.

**Fine**—This is a good looking book that shows some signs of wear and aging. The cover is flat and the binding tight, but there may be a couple of color and minor creasing. There may be some wear along the spine. Interior pages are beginning to look tan brown, and the book, on the whole, is a better than average copy. Books in this condition usually generally sell for 50% of guide pricing.

**Very Good**—This is a well used comic, with considerable wear and aging, but without any serious damage. The spine is creased, and may show some fading and heavy stress lines near the staples. The colors are significantly faded and rust from any minor creases in the cover. Interior pages are still good, and show no browning. Some minor tears to the cover are permitted, and there may be minor cover stains. May contain a name or address but may not be attached. In this condition a comic may sell for as little as 30% of guide price.

**Good**—This is a complete comic book that shows serious signs of wear and aging. The cover may be creased, stained and chipped, and colors faded and dull. Interior pages may show signs of some completely brown and show no signs of brittleness, although there may be chipping. Overall, the book is completely readable. Comics in good condition may sell for around 20% of guide price.

**Fair**—This is an extremely worn book that is still complete, although not held together tightly. It is still readable, but may have major tape markings, pieces missing from the front or back cover, back, tears, browning pages and extensive spin roll. Books in fair condition are generally considered not collectible. Fair books are usually priced at approximately 10% of guide price.

**Poor**—This is a significantly damaged book. It may be missing large pieces or even the entire cover. Pages are torn, stained, browned and brittle. Severe damage to the spine, such as hopeless spine roll or massive rust stains.

Always remember that these are broad retail prices and are not absolute, but are only meant to reflect the dominant pricing for any given book on the market.

Also, when going to sell your comic books, please remember that most dealers will pay anywhere from 25-75% of the prices listed in this guide depending on supply and demand.

## A

**ACTION COMICS**
DC COMICS
JUNE 1938-PRESENT
1 Cl Fn4 spp ..... 5,500.00
Superman ..... 55,000.00 65,000.00
2 ..... 1,000.00 9,000.00
3 license ..... 6,000.00 7,500.00
4 ..... 3,000.00 4,000.00
5 ..... 2,500.00 3,500.00
6 1st app Jimmy Olsen ..... 2,800.00 3,500.00
7 ..... 1,500.00 2,100.00
8 ..... 1,200.00 1,800.00
9 ..... 2,500.00 2,700.00
10 ..... 1,200.00 1,800.00
11 ..... 1,200.00 1,650.00
12 ..... 1,200.00 1,650.00
13 ..... 1,750.00 2,100.00
14 ..... 1,200.00 1,650.00
15 ..... 1,200.00 1,650.00
16 ..... 1,200.00 1,300.00
17 ..... 1,200.00 1,300.00
18 1st x-ray vision ..... 1,200.00 1,300.00
19 ..... 432.50 SLRA spp
20 ..... 1,200.00 1,200.00
21 ..... 1,200.00 1,200.00
22 1st app L. Luthor ..... 1,100.00 1,200.00
23 ..... 750.00 850.00
24 ..... 750.00 850.00
25 ..... 750.00 850.00
26 ..... 600.00 850.00
27 ..... 600.00 850.00
28 ..... 575.00 650.00
29 ..... 575.00 650.00
30 ..... 500.00 525.00
31 ..... 525.00 575.00
32 ..... 525.00 575.00
33 ..... 420.00 475.00
34 ..... 420.00 475.00
35 1st Fn/Lge Star Spangled Kid & Pat Patriot ..... 1,400.00 1,600.00
36 ..... 400.00 450.00
37 ..... 400.00 450.00
38 ..... 475.00 525.00
39 ..... 400.00 450.00
40 1st Lois Lane ..... 400.00 425.00
41 ..... 400.00 425.00
42 ..... 350.00 400.00
43 ..... 350.00 400.00
44 1st app Lois Lane Superwife ..... 300.00 375.00
45 ..... 275.00 325.00
46 1 Tarman ..... 325.00 350.00
47 ..... 275.00 300.00
48 ..... 275.00 293.00
49 1st Mr Mxyzptlk ..... 275.00 300.00
50 ..... 275.00 293.00
51 ..... 275.00 293.00
52 ..... 275.00 293.00
53 ..... 275.00 293.00
54 ..... 250.00 300.00
55 ..... 250.00 300.00
56 ..... 250.00 293.00
57 ..... 250.00 293.00
58 1st Superman robot ..... 275.00 293.00
59 ..... 250.00 293.00
60 ..... 250.00 293.00
61 ..... 195.00 250.00
62 ..... 195.00 250.00
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65 ..... 195.00 250.00
66 ..... 195.00 250.00
67 ..... 195.00 250.00
68 ..... 195.00 250.00
69 ..... 195.00 250.00
70 ..... 195.00 250.00

# CBC Price Guide



761 Prisoner ..... 25.00 35.00
811 Rampart Pak ..... 25.00 35.00
84-89, 91-93, 95, 99 ..... 2.00 3.00
90-97 Cadet Series ..... 30.00 40.00
94-97 Spider-Man reissue ..... 25.00 45.00
98 Riff Drug issue ..... 40.00 50.00
100 ..... 120.00 150.00
101 Manbus ..... 4.00 6.00
102 Hercules ..... 4.00 6.00
103 Cr. Morbius ..... 50.00 80.00
110-111, Hercules ..... 2.00 3.00
112 Hannibal ..... 22.00 27.00
114-120 ..... 2.00 3.00
121 Dr. Doom Diecey ..... 75.00 95.00
122 Dr. Doom Saddle ..... 2.00 3.00
123 ..... 19.00 25.00
124 Man World ..... 15.00 20.00
125 Dr. Mein World ..... 12.00 15.00
126 ..... 2.00 3.00
127 Prisoner ..... 25.00 30.00
128 ..... 2.00 3.00
129 Prisoner ..... 25.00 30.00
130-173, Annual 1 ..... 2.00 3.00
174, 175 app Punisher ..... 15.00 18.00
176-180 ..... 8.00 9.00
181 ..... 9.00 12.00
182-183 ..... 8.00 9.00
184 Black Cat ..... 8.00 9.00
185-199, 203-207 ..... 5.00 7.00
200-202 Secret Wars reissue ..... 15.00 20.00
208, 252 app Punisher ..... 10.00 15.00
209-251 ..... 2.00 3.00
253 Punisher app ..... 3.00 4.00
254 & Cr. Calypso ..... 7.00 10.00
210-227, 255, Fridays ..... 2.00 3.00
256 1 Hobgoblin w/Black costume ..... 40.00 50.00
256a w/o tattoo trademk ..... 30.00 25.00
257 ..... 2.00 3.00
240-243, 246-248 ..... 4.00 6.00
244 ..... 10.00 15.00
245 ..... 10.00 15.00
249-251 ..... 2.00 3.00
252 Spider-Man w/new Black costume ..... 20.00 25.00
253-1 Rose ..... 10.00 15.00
254, 256, 257 ..... 5.00 7.00
258-1 Punis ..... 4.00 6.00
259-262 ..... 4.00 5.00
263-1 Silver Sable ..... 7.00 12.00
263a 2nd printing ..... 2.00 3.00
264-274 ..... 2.00 3.00
275 Spider-Man w/Black costume ..... 3.00 4.00
276 ..... 2.00 3.00
276-281 app Silver Sable ..... 5.00 6.00
282 ..... 2.00 3.00
286 Gang War pt 1 ..... 8.00 12.00
287 Gang War pt 2 ..... 5.00 7.00
288 Gang War pt 3 ..... 5.00 7.00
289 Gang War pt 4 ..... 5.00 7.00
Marvel work ..... 9.00 14.00
290 Gang war part 5 ..... 5.00 7.00
293 Hobgoblin revealed/1st app new Hobgoblin ..... 25.00 28.00
297 Peter proposes to Mary Jane ..... 10.00 15.00
297, 299-307 ..... 4.00 5.00
298 294 294 D ..... 4.00 5.00
Kraven ..... 10.00 15.00
**298 1st Todd McFarlane Spider-Man ..... 35.00 45.00**
299-1 Venom ..... 30.00 40.00
300-D Venom ..... 70.00 90.00
301 300 app Silver Sable ..... 15.00 18.00
304-314, 316-318 ..... 2.00 3.00
315-317 Venom app ..... 18.00 20.00
319-320 Silver Sable ..... 3.00 4.00
321 ..... 2.00 3.00
324-1a Sabretooth app Silver Sable ..... 5.00 7.00
326 ..... 3.00 5.00
327, 329 ..... 6.00 9.00
328 ..... 2.00 3.00
330, 331 ..... 5.00 6.00
332 ..... 2.00 3.00
333 ..... 7.00 10.00
334-336 Spider Sr. story ..... 3.00 5.00
340-343 ..... 3.00 5.00
344 Spider-Sense & Chaos ..... 3.00 4.00
Karacas ..... 12.00 15.00
345 Carnes Valentyne, Chaos ..... 3.00 4.00
346 Carnes Valentyne ..... 12.00 15.00
347, 348 app Venom ..... 7.00 9.00
349 Carnes Valentyne ..... 3.00 4.00
350 Cletus Kassady secret ..... 8.00 10.00
351 Carnes Carnage ..... 7.00 10.00
352 Carnage & Venom app ..... 5.00 6.00
353 w Scarlet print ..... 1.50 1.75
354 Carnage & Venom app ..... 5.00 6.00
355 Carnage & Venom app ..... 5.00 6.00
356 ..... 1.50 1.75
357-376 ..... 2.00 3.00
377 Carnage ..... 3.00 4.00
378 Venom ..... 3.00 4.00
379, 380 Maximum Carnage ..... 3.00 4.00
381 Carnage ..... 3.00 4.00
382 Maximum Carnage ..... 3.00 4.00
383 ..... 1.50 1.75
384 ..... 1.50 1.75
385 Maximum Carnage ..... 3.00 4.00
386 ..... 1.50 1.75
387 ..... 1.50 1.75
388 ..... 1.50 1.75
389 ..... 1.50 1.75
390 ..... 1.50 1.75
391 Carnage ..... 3.00 4.00
392 ..... 1.50 1.75
393 ..... 1.50 1.75
394 ..... 1.50 1.75
395 ..... 1.50 1.75
396 ..... 1.50 1.75
397 ..... 1.50 1.75
398 ..... 1.50 1.75
399 ..... 1.50 1.75
400 ..... 3.00 4.00
401 ..... 1.50 1.75
402 ..... 1.50 1.75
403 ..... 1.50 1.75
404 ..... 1.50 1.75
405 ..... 1.50 1.75
406 ..... 1.50 1.75
407 ..... 1.50 1.75
408 ..... 1.50 1.75
409 ..... 1.50 1.75
410 ..... 1.50 1.75

1950-1954

| | | |
|---|---|---|
| 1 | 325.00 | 375.00 |
| 2 | 175.00 | 200.00 |
| 3-10 | 75.00 | 85.00 |
| 11-14 Kelly Keane appears | 55.00 | 65.00 |

**ARCHIE'S SUPERHERO SPECIAL**
ARCHIE COMICS
1979

1 2 Black Hood, Pp., Jaguar & the Web ..... 1.00 2.00

**ARCHIE'S TV LAUGH OUT**
ARCHIE COMICS
1969-1986

| | | |
|---|---|---|
| 1 | 25.00 | 30.00 |
| 2 | 10.00 | 12.00 |
| 3-5 | 4.00 | 6.00 |
| 6-10 | 2.00 | 4.00 |
| 11-20 | 0.75 | 1.25 |
| 21-100 | 0.50 | 1.00 |

**ARCHIE 3000**
ARCHIE COMICS
1989-MAY 1991

| | | |
|---|---|---|
| 1 | 1.00 | 1.50 |
| 2-15 | 0.50 | 0.75 |

**ARCOMICS PREMIERE**
ARCOMICS
1 Lindsay Wagner cover 3.00 4.00

**ARMAGEDDON: INFERNO**
DC COMICS
MARCH 1992-JUNE 1992

| | | |
|---|---|---|
| 1 Lobo app. | 1.00 | 1.50 |
| 1 R, J'Ba | 1.50 | 2.00 |
| 2-4 | 0.75 | 1.00 |

**ARMOR (2ND SERIES)**
CONTINUITY COMICS
1 Deathwatch 2000 pt 1 ..... 3.00 4.00
2 ..... 2.50 2.75

**ARMORINES**
VALIANT
1 ..... 1.00 2.00
1a gold edition ..... 20.00 25.00
2 ..... 0.75 2.50

**ASTONISHING TALES**
MARVEL COMICS
AUG 1970-JULY 1976

| | | |
|---|---|---|
| 1 | 15.00 | 20.00 |
| 2 | 8.00 | 10.00 |
| 3-12 | 4.00 | 6.00 |
| 13-14 Ka-Zar | 5.00 | 6.00 |
| 15 Hulk app. | 50.00 | 75.00 |
| 16 Deathlok app. | 15.00 | 20.00 |
| 17, 28 Deathlok app. | 12.00 | 20.00 |
| 18-27 Guardians of the Galaxy | 20.00 | 25.00 |
| 30-36 Deathlok app. | 10.00 | 15.00 |

**ASYLUM**
MILLENIUM

| | | |
|---|---|---|
| 1-3 | 4.95 | 5.00 |

**ATLAS**
DARK HORSE COMICS

| | | |
|---|---|---|
| 1 | 2.50 | 2.75 |

**THE ATOM**
DC COMICS
JUNE 1962-SEPT 1968

| | | |
|---|---|---|
| 1 1st Plant Master | 525.00 | 625.00 |
| 2 | 175.00 | 200.00 |
| 3 1st Chronos | 175.00 | 225.00 |
| 4 | 100.00 | 125.00 |
| 5 | 60.00 | 75.00 |
| 6-10 | 40.00 | 50.00 |
| 11-15 | 40.00 | 50.00 |
| 16-18 | 30.00 | 40.00 |
| 19-20 | 20.00 | 25.00 |
| 21 1st Solo G.A. Atom, a over-sea S.A. | 75.00 | 100.00 |
| 22-30 | 18.00 | 22.00 |
| 31-36 | 15.00 | 20.00 |
| 37 G.A. Atom x-over | 15.00 | 20.00 |
| 37, 38 | 15.00 | 20.00 |

**ATOM & HAWKMAN**
DC COMICS

OCT 1968-NOV 1968

| | | |
|---|---|---|
| 39-42 | 8.00 | 10.00 |

**ATOM ANT**
GOLD KEY
1966

**AVENGERS, THE**
MARVEL COMICS
SEPT. 1963-PRESENT

| | | |
|---|---|---|
| 1 1st app. Kang | 1250.00 | 2,500.00 |
| 1/2 1st app. Ancient One | 300.00 | 2,225.00 |
| 1/2 Reprint | 125.00 | 150.00 |
| 11 | 100.00 | 130.00 |
| 12-14 | 60.00 | 75.00 |
| 15 | 60.00 | 80.00 |
| 16 1st app. & O. Swordsman | 75.00 | 90.00 |
| 17 Hawkeye joins | 75.00 | 90.00 |
| 18 | 30.00 | 40.00 |
| 19 | 30.00 | 40.00 |
| 20 1st app. Goliath | 30.00 | 40.00 |
| 21 1st app. Yellowjacket | 30.00 | 40.00 |
| 22-30 | 20.00 | 25.00 |
| 31 1st app. Grim Reaper 15.00 | | 20.00 |
| 32-34 | 15.00 | 20.00 |
| 35 1st app. Ultron | 15.00 | 20.00 |
| 36, 37 | 12.00 | 17.00 |
| 38 1st app. Swordsman | 12.00 | 17.00 |
| 39 Partial O. Vision | 25.00 | 35.00 |
| 40 1st app. Vision | 25.00 | 35.00 |
| 41 Wonder Man dies | 15.00 | 20.00 |
| 42 1st app. New Goliath | 12.00 | 15.00 |
| 43 Hawkeye joins | 12.00 | 15.00 |
| 44-47 | 10.00 | 12.00 |
| 48 1st app. Nighthawk, Grandmaster | 10.00 | 12.00 |
| 49 Squadron Supreme | 10.00 | 12.00 |
| 50-52 | 8.00 | 10.00 |
| 53 1st app. Mantis | 12.00 | 15.00 |
| 54-60 | 8.00 | 10.00 |
| 61 Origin Swordsman | 8.00 | 10.00 |
| 62-99, 100 Old & new Avengers | 33.00 | 27.00+ |
| 100 Old & new Avengers | 40.00 | 65.00+ |
| 101-112 | 8.00 | 13.00 |
| 113-114 | 8.00 | 13.00 |
| 115-116 Thanos app. | 8.00 | 13.00 |
| 126-146 | 5.00 | 7.00 |
| 147-159, 161-166 | 3.00 | 4.00 |
| 167-180, 181-199 | 2.00 | 3.00 |
| 200 | 2.50 | 3.50 |
| 201-210, 211-215 | 2.00 | 3.00 |
| 216-230, 231-250 | 2.00 | 3.00 |
| 251-257 | 1.50 | 2.00 |
| 258-260 | 2.00 | 2.50 |
| 261 | 2.50 | 3.00 |
| 262-274, 258-262 | 2.00 | 2.50 |
| 257 1st app. Nebula | 2.00 | 4.00 |
| 263 Origin/1st app. of Marvel Girl | 3.00 | 4.00 |
| 264-267 | 1.50 | 2.00 |
| 268-270 | 2.00 | 2.50 |
| 271 | 2.50 | 3.00 |
| 311-313, 315-316 | 2.00 | 2.50 |
| 314 | 2.50 | 3.00 |
| 317-325 | 1.50 | 2.00 |
| 326 1st app. Starfox | 2.00 | 3.00 |
| 327, 328, 330-346 | 1.50 | 2.00 |
| 329 | 2.00 | 2.50 |
| 347 | 2.00 | 2.50 |
| 350-358 | 2.00 | 2.50 |
| 359 Bronze Inf. cover | 2.00 | 3.00 |
| 301, 302 | 1.25 | 1.50 |
| 303-306 Anniversary issue | 2.00 | 3.00 |
| 364, 365 | 1.25 | 1.50 |
| 366 30th Anniversary, gold fol cover | 3.85 | 4.25 |
| 367-369 | 1.25 | 1.50 |
| 370 | 1.50 | 2.00 |
| 371 | 1.25 | 1.50 |
| 372-374 | 1.50 | 2.00 |
| 375 includes poster | 2.00 | 2.50 |
| 376-399, 400 | 1.25 | 1.50 |
| 401 | 1.50 | 1.75 |
| 402-404 | 1.25 | 1.50 |
| 405 | 1.50 | 1.75 |
| 406-409 | 1.25 | 1.50 |
| 410 | 1.50 | 1.75 |
| 411-413 | 1.25 | 1.50 |
| 414-417 | 1.50 | 1.75 |
| 418 | 1.25 | 1.50 |
| 419 | 1.50 | 1.75 |
| 420-424 | 1.25 | 1.50 |
| 425 | 1.50 | 1.75 |
| 426-429 | 1.25 | 1.50 |
| 430 | 1.50 | 1.75 |
| 431-434 | 1.25 | 1.50 |
| 435 | 1.50 | 1.75 |
| 436-439 | 1.25 | 1.50 |
| 440 | 1.50 | 1.75 |
| 441-444 | 1.25 | 1.50 |
| 445 | 1.50 | 1.75 |
| 446-449 | 1.25 | 1.50 |
| 450 | 1.50 | 1.75 |
| 451-454 | 1.25 | 1.50 |
| 455 | 1.50 | 1.75 |
| 456-459 | 1.25 | 1.50 |
| 460 | 1.50 | 1.75 |
| 461-464 | 1.25 | 1.50 |
| 465 | 1.50 | 1.75 |
| 466-469 | 1.25 | 1.50 |
| 470 | 1.50 | 1.75 |
| 471-474 | 1.25 | 1.50 |
| 475 | 1.50 | 1.75 |
| 476-479 | 1.25 | 1.50 |
| 480 | 1.50 | 1.75 |
| 481-484 | 1.25 | 1.50 |
| 485 | 1.50 | 1.75 |
| 486-489 | 1.25 | 1.50 |
| 490 | 1.50 | 1.75 |
| 491-494 | 1.25 | 1.50 |
| 495 | 1.50 | 1.75 |
| 496-499 | 1.25 | 1.50 |
| 500 | 2.50 | 3.00 |
| 501 | 1.25 | 1.50 |
| 502-504 | 1.50 | 1.75 |
| 505 | 1.25 | 1.50 |
| 506-508 | 1.50 | 1.75 |
| 509 | 1.25 | 1.50 |
| 510-512 | 1.50 | 1.75 |
| 513 | 1.25 | 1.50 |
| 514-516 | 1.50 | 1.75 |
| 517 | 1.25 | 1.50 |
| 518-520 | 1.50 | 1.75 |
| 521 | 1.25 | 1.50 |
| 522-524 | 1.50 | 1.75 |
| 525 | 1.25 | 1.50 |
| 526-528 | 1.50 | 1.75 |
| 529 | 1.25 | 1.50 |
| 530-532 | 1.50 | 1.75 |
| 533 | 1.25 | 1.50 |
| 534-536 | 1.50 | 1.75 |
| 537 | 1.25 | 1.50 |
| 538-540 | 1.50 | 1.75 |
| 541 | 1.25 | 1.50 |
| 542-544 | 1.50 | 1.75 |
| 545 | 1.25 | 1.50 |
| 546-548 | 1.50 | 1.75 |
| 549 | 1.25 | 1.50 |
| 550-552 | 1.50 | 1.75 |
| 553 | 1.25 | 1.50 |
| 554-556 | 1.50 | 1.75 |
| 557 | 1.25 | 1.50 |
| 558-560 | 1.50 | 1.75 |
| 561 | 1.25 | 1.50 |
| 562-564 | 1.50 | 1.75 |
| 565 | 1.25 | 1.50 |
| 566-568 | 1.50 | 1.75 |
| 569 | 1.25 | 1.50 |
| 570-572 | 1.50 | 1.75 |
| 573 | 1.25 | 1.50 |
| 574-576 | 1.50 | 1.75 |
| 577 | 1.50 | 1.75 |
| Annual 1 | 4.00 | 5.00 |
| Annual 2, 3 | 10.00 | 15.00 |
| Annual 4, 5, 6 | 5.00 | 7.00 |
| Annual 7 Thanos app./ 2nd Warlock | 25.00 | 25.00 |
| Annual 8, 9, 10, 11, 12 | 2.00 | 3.00 |
| Annual 10 1st app Rogue | 15.00 | 20.00a |
| Annual 13, 14, 15 | 2.00 | 3.00 |
| Annual 16, 17 | 2.50 | 3.00 |
| Annual 18 | 2.00 | 3.00 |
| Annual 19 | 2.25 | 3.25 |

**AVENGERS SPOTLIGHT**
(PREV. SOLO AVENGERS)
MARVEL COMICS
AUG 1989-JAN 1991

| | | |
|---|---|---|
| 21-40 Hawkeye & Mockingbird | 1.00 | 1.25 |

**AVENGERS STRIKE FILE**
MARVEL COMICS

| | | |
|---|---|---|
| 1 | 1.75 | 2.50 |

**AVENGERS: TERMINATRIX OBJECTIVE**
MARVEL COMICS

| | | |
|---|---|---|
| 1-4 | 1.25 | 1.50 |

**AVENGERS WEST COAST**
(PREV. WEST COAST AVENGERS)
MARVEL COMICS

| | | |
|---|---|---|
| 47-49 | 1.75 | 2.50 |
| 50 G.A. Human Torch app. | 2.25 | 3.00 |
| 51-57 | 1.75 | 2.50 |
| 58 Tie | 1.50 | 2.00 |
| 75 Giant size | 2.00 | 3.00 |
| 76-81 | 1.50 | 2.00 |
| 82 1st Spider-Man app. | 2.50 | 3.00 |
| 83 1st Wolverine app. | 2.50 | 3.00 |
| 89-99 | 1.25 | 1.50 |
| 100 | 2.50 | 3.00 |
| 101 | 3.00 | 4.00 |
| 102 Last issue | 3.00 | 4.00 |
| Annual 4 7 | 2.00 | 2.50 |

**B**

**BADGER**
CAPITAL COMICS
DEC. 1983-APR. 1984

| | | |
|---|---|---|
| 1-4 | 4.00 | 7.00 |

**BAMBI**
FIRST COMICS
MAY 1985-APRIL 1991

| | | |
|---|---|---|
| 5, 6 | 3.00 | 4.00 |
| 7-10 | 2.00 | 3.00 |
| 11-12 | 3.00 | 4.00 |
| 13-15 | 2.00 | 3.00 |
| 52-54 Tim Vigil art | 3.00 | 4.00 |
| 55-60 | 2.00 | 3.00 |

**BARB WIRE**
DARK HORSE COMICS
1 Stan Lee/ Barb Wire 1 ..... 1.00 1.50

**BARB WIRE (PREMIUM)**
DARK HORSE COMICS
1 ..... 2.00 1.50

**BARTMAN**
DC COMICS

| | | |
|---|---|---|
| 1 | 1.95 | 2.25 |

**BATGIRL**
DC COMICS
1988

| | | |
|---|---|---|
| Special 1 | 5.00 | 6.00 |

**BATMAN**
DC COMICS
SPRING 1940-PRESENT

| | | |
|---|---|---|
| Catwoman | 25,000.00 | 32,000.00 |
| 1 | 4,800.00 | 7,000.00 |
| 2 | 3,500.00 | 4,200.00 |
| 3 | 2,500.00 | 3,000.00 |
| 4, 5 | 1,800.00 | 2,200.00 |
| 6-10 | 1,200.00 | 1,600.00 |
| 11-15 | 1,000.00 | 1,200.00 |
| 16-20 | 1,200.00 | 1,600.00 |
| 21-25 | 1,000.00 | 1,200.00 |
| 26-30 | 1,200.00 | 1,500.00 |
| 31 Origin Batmobile | 1,000.00 | 1,200.00 |
| 32-35 | 1,000.00 | 1,200.00 |
| 36 | 1,200.00 | 1,500.00 |
| 37-40 | 1,000.00 | 1,200.00 |
| 41 Alfred | 2,400.00 | 2,700.00 |
| 42-45 | 1,000.00 | 1,200.00 |
| 46 | 1,200.00 | 1,500.00 |
| 47-50 | 1,000.00 | 1,200.00 |
| 51, 52, 53, 54, 55, 56, 57, 58, 59, 60 | 800.00 | 1,000.00 |
| 61 | 800.00 | 1,000.00 |
| 62 | 800.00 | 1,000.00 |
| 63 | 800.00 | 1,000.00 |
| 64 | 800.00 | 1,000.00 |
|

23, 24 ..... 150.00 200.00
25 - Bullseye Squad! ..... 150.00 200.00
26, 28 ..... 100.00 135.00
27 - All-ages Justice Leaguers ..... 150.00 200.00
29, 30 ..... 1,000.00 1,500.00
31 ..... 200.00 275.00
34-1/8 alike & D.S.A. ..... 150.00 200.00
35, 36 ..... 200.00 250.00
37-38 ..... 175.00 150.00
40, 41 ..... 75.00 100.00
42, 43 ..... 100.00 125.00
44-50 Hawkman reprint ..... 100.00 150.00
51 ..... 75.00 100.00
45-49 Strange Sports ..... 30.00 40.00
52-56, 58-60 ..... 30.00 40.00
57 Spl. Rock ..... 30.00 40.00
61 ..... 30.00 40.00
62, 63 - 1st app Teen Titans ..... 75.00 100.00
64, 65 ..... 25.00 30.00
66, 67 - 1st app & origin Metamorpho ..... 75.00 100.00
68, 69 - 1st app Teen Titans ..... 50.00 65.00
70 - Batman / Robin Camera ..... 45.00 60.00
71 - Origin Joker from 1st ..... 50.00 70.00
72, 73 ..... 15.00 20.00
74 - Batman vs Eclipso ..... 25.00 35.00
75, 80 ..... 15.00 20.00
76 - Batman, Robber, Joker, Penguin ..... 30.00 50.00
77, 78 ..... 20.00 25.00
79, 81, 82, 85, 90 ..... 20.00 25.00
83 Teen Titans ..... 30.00 40.00
84 Batman/Spl Rock ..... 20.00 25.00
87, 88 ..... 12.00 15.00
89, 91 ..... 12.00 15.00
92 ..... 16.00 20.00
93 ..... 8.00 10.00
94 Green Arrow ..... 5.00 6.00
101-110, 112-117 ..... 3.00 4.00
111 ..... 4.00 5.00
119-128 ..... 4.00 5.00
129-131, 133 ..... 4.00 5.00
137-140 ..... 4.00 5.00
141-143 ..... 4.00 5.00
144-150, 152-154, Reprints ..... 3.00 4.00
151 ..... 4.00 5.00
155-159 ..... 4.00 5.00
160, 161 app of Batman & Robin ..... 3.00 4.00
Outsiders ..... 4.00 5.00

**BRAVE AND THE BOLD (MINI SERIES)**
DC COMICS
DEC 1991-MAY 1992

1-5 ..... 1.50 2.00

**BREAK-THRU**
MAURO, ULTRAVERSE!

1 ..... 3.00 3.25
2-5 ..... 2.50 3.00

**BREED**
MAUBU (BRAVURA)

1 ..... 3.00 3.25
2-5 ..... 2.50 2.75

**BRIGADE**
IMAGE COMICS
AUG 1992-AUG 1993

1-1 Signed ..... 3.00 5.00
1-2 Variant ..... 10.00 15.00
1-7 With coupon ..... 4.00 6.00
8-10 ..... 3.00 3.50

**BRIGADE (2ND SERIES)**
IMAGE COMICS
MAY 1993-PRESENT

0 ..... 1.95 2.50
1-2 ..... 1.95 2.50
2-1 ..... 1.95 2.25
2-2 Extreme Prejudice pt. 1 ..... 1.95 2.25
2-3 Extreme Prejudice pt. 4 ..... 1.95 2.25
2-4 Images of Tomorrow ..... 1.75 2.00

**BRINK OF ETERNITY**
CHAOS COMICS
1 Origin of Dr. Weird ..... 3.75 3.95

**BROTHER POWER THE GEEK**
DC COMICS
SEPT-OCT 1968-NOV-DEC 1968

1 Origin by Joe Simon ..... 40.00 60.00
2 ..... 20.00 25.00

**BUCK**
**CABLE (MINI SERIES)**
MARVEL COMICS

1 Hulk appearance ..... 6.00 8.00
2-4 ..... 4.00 5.00

**CABLE**
MARVEL COMICS
JUL 1993-PRESENT

1 Foil embossed logo ..... 4.00 6.00
2 ..... 3.00 4.00
3-7 ..... 2.00 3.00
8 Cable vs Deadpool ..... 2.25 3.00
9-19 Liefe Rombie ..... 2.00 2.25

**CADILLACS AND DINOSAURS**
TOPPS COMICS

1 Mark Hamill cover ..... 2.95 3.25
1a newsstand ..... 2.50 2.75
2 newsstand ..... 2.50 2.75
3 newsstand ..... 2.25 2.75
Christmas Special ..... 2.50 2.75
3a newsstand ..... 2.50 2.75

**CAGE**
MARVEL COMICS
NOV 1992-SEPT 1993

1 Ft. Luke Cage/Hero for Hire ..... 3.00 3.50
1a Limited ..... 2.00 3.00
2-10 ..... 1.50 2.00
3-10, 9, 10 Hulk app ..... 1.25 1.75
11 ..... 1.50 2.00
11/2b, 3rd Print Issue ..... 1.25 1.50
12-19 ..... 1.50 2.00

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2 ..... 2.50 2.75

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DELL, GOLD KEY

1 (1) Origin & 1st app. Captain Action, Captain Action & Boy Commandos ..... 30.00 40.00
2 ..... 4.00 6.00
2 Real Skull app ..... 2.00 3.00
3 ..... 1.00 2.00
4 ..... 1.00 2.00
5 ..... 1.00 2.00
6 ..... 1.00 2.00
7 Real Skull app ..... 1.00 2.00
8 ..... 1.00 2.00
9 ..... 1.00 2.00
10 ..... 1.00 2.00
11 ..... 1.00 2.00
12 Wolverine app ..... 1.00 2.00
13 ..... 1.00 2.00
14 ..... 1.00 2.00
15 ..... 1.00 2.00
16 ..... 1.00 2.00
17 Origin Tom Mix ..... 1.00 2.00
18 ..... 1.00 2.00
19 Human Torch app ..... 1.00 2.00
20 Bob Hope app ..... 1.00 2.00
21 ..... 1.00 2.00
30-39 ..... 1.00 2.00
40-49 ..... 1.00 2.00
50 Hitler cover ..... 1.00 2.00
51 Real Skull app ..... 1.00 2.00
52 ..... 1.00 2.00
53 ..... 1.00 2.00
54 Real Skull cover & app ..... 1.00 2.00
55 ..... 1.00 2.00
56 Real Skull cover & app ..... 1.00 2.00
57 ..... 1.00 2.00
58 ..... 1.00 2.00
59 Golden Girl teenage ..... 1.00 2.00

**CAPTAIN AMERICA**
**(PREV. TALES OF SUSPENSE)**
MARVEL COMICS
APRIL 1968-PRESENT

100 Deadly Hands of Kung Fu ..... 2.50 3.00
101 ..... 2.50 3.00

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MARVEL COMICS
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100 ..... 60.00 80.00
100 1/2b ..... 50.00 60.00
100 Origin Retold ..... 50.00 60.00
110, 111, 113 ..... 50.00 60.00
112 ..... 30.00 40.00
114-116 ..... 30.00 40.00
117 1st app The Falcon ..... 30.00 40.00
118-120 ..... 25.00 30.00
121-140 ..... 20.00 25.00
141-170 ..... 8.00 12.00
171 ..... 10.00 15.00
180 1st app Cap as Nomad & origin ..... 10.00 15.00
181-199 ..... 5.00 7.00
200 ..... 6.00 8.00
201-214, 216-240 ..... 4.00 5.00
217 1st app. Diamond Mask ..... 5.00 7.00
Annual 1 ..... 5.00 7.00
Annual 2 ..... 4.00 5.00
242-253 ..... 3.00 4.00
254 Origin ..... 3.00 4.00
255-263 ..... 3.00 4.00
264 Origin ..... 3.00 4.00
265-299 ..... 3.00 4.00
299-308 Doubt Kyle app ..... 2.00 3.00
309 ..... 3.00 4.00
310-322 ..... 2.00 3.00
323 1st app. Super Patriot ..... 3.00 5.00
324-332 ..... 2.00 3.00
332 Steve Rogers resigns ..... 10.00 12.00
333 Flint Marko becomes New Captain America ..... 8.00 10.00
334-339 ..... 2.00 3.00
340-343, 345-349, 351-353 ..... 2.00 3.00
344, 350 ..... 3.00 4.00
350 Operation Rebirth w/ Captain America ..... 3.00 4.00
354-359 Crossovers Cameo ..... 2.00 3.00
360 Onslaught Crossover ..... 2.00 3.00
361-365, 367-382, 384 ..... 2.00 3.00
383 ..... 3.00 4.00
385 1st Rpr Jim Capt Amer & Hulk ..... 3.00 4.00
386-399 ..... 2.00 3.00
399 1st app. Cap ..... 2.00 3.00
400 ..... 3.00 4.00
401 Wolverine app ..... 2.00 3.00
402-424 ..... 2.00 3.00
425 Embossed cover ..... 3.00 4.00
425a Regular edition ..... 2.75 3.25
426 ..... 2.00 3.00
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428-430 ..... 2.00 3.00
431 Knights of Pendragon ..... 2.00 3.00
Annual 6 ..... 3.00 4.00
Annual 6, 5 ..... 10.00 15.00
Annual 7 ..... 3.00 4.00
Annual 8 Wolverine app. ..... 45.00 65.00
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Annual 10-12 ..... 4.00 5.00
Annual 13 Red Skull ..... 3.00 4.00
Giant 1 ..... 10.00 15.00

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CAPSTONE COMICS

1 Cap & Bucky ..... 3.95 3.95

**CAPTAIN ATOM**
DC COMICS
MARCH 1987-SEPT 1991

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6-10 ..... 1.50 1.75
11-15, 16-23, 25-32 ..... 1.00 1.00
16, 17, 38, 37 ..... 1.00 1.50
33-59 ..... 2.00 3.50
60, 61, 62, 63 ..... 1.00 1.50
64 ..... 1.00 3.00
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TOPPS COMICS

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3-5 ..... 20.00 25.00
6-11 ..... 15.00 18.00
12-15 ..... 10.00 12.00
17 Dr. Hook Jones ..... 15.00 20.00
18-20 ..... 8.00 10.00
28 1st Jon Stu-Doctor Cube origin ..... 8.00 10.00
29-30 Origin Cont. ..... 8.00 10.00
31-38 Thanos app ..... 8.00 10.00
39-2# Thanos app ..... 12.00 15.00
40 ..... 8.00 10.00
41-49 ..... 5.00 7.00
50 ..... 6.00 8.00
51-60 ..... 3.00 4.00
61 ..... 4.00 5.00
62-70 ..... 3.00 4.00
71 ..... 4.00 5.00
72-79 ..... 3.00 4.00
80 ..... 4.00 5.00
81-99 ..... 3.00 4.00
100 ..... 4.00 5.00
101-111 ..... 3.00 4.00
112 ..... 4.00 5.00
113-120 ..... 3.00 4.00
121 ..... 4.00 5.00
122-124 ..... 3.00 4.00
125 ..... 4.00 5.00
126-130 ..... 3.00 4.00
131 ..... 4.00 5.00
132-140 ..... 3.00 4.00
141 ..... 4.00 5.00
142-150 ..... 3.00 4.00
151 ..... 4.00 5.00
152-160 ..... 3.00 4.00
161 ..... 4.00 5.00
162-170 ..... 3.00 4.00
171 ..... 4.00 5.00
172-180 ..... 3.00 4.00

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0 Gold edition ... 10.00 15.00
1 serial numbered ... 8.00 8.50
1a Ashcan Edition ... 10.00 15.00
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3 ... 3.50 5.00
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5 Unleashed x-over ... 2.75 3.50
6-8 ... 2.50 3.40
10 Kudzu destroyed ... 2.50 2.75

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TRIUMPHANT COMICS
1,2 ... 2.50 2.75

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MARVEL COMICS (UK)
1-5 Alan Davis ... 1.95 2.25

**CLASH**
DC COMICS
1991
1-3 Joe Kubert ... 3.50 5.00
2, 3 ... 3.50 5.00

**CLASSIC STAR WARS: A NEW HOPE**
DARK HORSE COMICS
1 reprints movie adapt. 3.95 4.25

**CLIVE BARKER'S TAPPING THE VEIN**
ECLIPSE
1 ... 8.00 10.00
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JULY 1983-JAN 1987
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2, 3 ... 1.50 2.50
4-8 ... 1.25 1.50
9 Mayhem app. ... 1.50 2.00
10, 11 ... 1.25 1.50

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1 ... 2.00 3.00
2-5 ... 1.50 2.00
6-9 ... 1.25 1.75
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11-13 ... 1.25 1.50
14-18 Spider-Man app. ... 1.25 2.00
19 Origin issue ... 2.00 2.50

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MARVEL COMICS
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**CODENAME: STRYKE FORCE**
IMAGE COMICS
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MILLENNIUM
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MARVEL COMICS
1 Rep. Conan #1 ... 1.50 1.75
2, 3 ... 1.50 1.75

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MARVEL COMICS
1 embossed cover ... 2.75 3.00
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**CONAN THE BARBARIAN**
MARVEL COMICS
OCT 1970-OCT 1994
1 O-Conan & 1st app. in comics ... 180.00 300.00
2 ... 50.00 125.00
3 Low distribution ... 150.00 125.00
4, 5 ... 50.00 80.00
6-11 ... 25.00 38.00
12, 13, 15 ... 20.00 30.00
14, 15 Elric app. ... 20.00 35.00
17, 18 ... 12.00 17.00
19-20, 24 ... 12.00 15.00
23 1st Red Sonja ... 25.00 38.00
25 app. Kull ... 7.00 10.00
26-30, 37 ... 5.00 10.00
31-36, 38-42, 45-50 ... 5.00 8.00
43 44 abs. Red Sonja ... 5.00 8.00
51-99 ... 2.50 4.00
100, 115 ... 3.00 5.00
101-114, 116-199 ... 1.50 2.00
200-229 ... 1.50 1.75
230-235 Red Sonja ... 1.50 2.00
237-249 ... 1.25 1.50
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Giant-size 2-5 ... 3.50 5.00
King-size 1 ... 6.00 15.00

**CONAN THE KING (PREV. KING CONAN)**
MARVEL COMICS
JAN 1984-NOV 1989
20-37 ... 1.00 2.00
38 Red Sonja app. ... 1.25 2.00
39-47 ... 1.25 2.00
48-55, 50 anniversary issue ... 1.50 2.00

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DARK HORSE COMICS
1 ... 5.00 10.00
1a 2nd printing ... 3.00 5.00
2, 3 ... 4.00 8.00
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MARVEL COMICS
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1 app. Alpha Flight ... 6.00 10.00
2 app. X-Men ... 6.00 11.00
3 app. X-Men, D. Grandmaster Death of Collector ... 6.00 11.00

**COSMIC ODYSSEY**
DC COMICS
JAN 1988-APRIL 1988
1 app. Superman, Batman ... 4.50 6.00
2 Low Distribution ... 5.00 6.50
3 ... 3.50 4.00
4 ... 3.50 3.50

**COSMIC POWERS**
MARVEL COMICS
1 Ronan ... 2.50 2.75
2, 3 Terrax ... 2.50 2.75
4 Legacy ... 2.50 2.75
5, 6 ... 2.50 2.75

**COYOTE**
MARVEL COMICS
JUNE 1983-MARCH 1986
1 ... 2.50 5.00
2 ... 1.75 2.25
3-10 ... 1.50 2.00
11 1st Todd McFarlane ... 5.00 8.00
12, 13 Todd McFarlane art ... 2.50 4.00
14 ... 4.00 7.00
15-16 ... 1.50 2.00

**CRISIS ON INFINITE EARTHS**
DC COMICS
APRIL 1985-MARCH 1986
1 ... 6.00 9.00
2 ... 5.00 7.00
3-6 ... 5.00 7.00
7 D: Supergirl ... 7.00 9.00

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CALIBER PRESS
FEB 1989-1990
1 J. O'Barr ... 50.00 70.00
1a 2nd & 3rd printings ... 5.00 8.00
2 ... 30.00 40.00
2a 2nd & 3rd printings ... 5.00 8.00
3 ... 20.00 30.00
3a 2nd printing ... 5.00 8.00
4 ... 20.00 40.00

**CRUNCH**
DC COMICS
IMPACT JAN 1993-JULY 1993
1 ... 1.00 2.00
2-4 ... 1.25 1.50

**CRY FOR DAWN**
CRY FOR DAWN
1989-PRESENT
1 ... 60.00 90.00
1a 2nd & 3rd printings ... 10.00 20.00
2 ... 15.00 20.00
2a 2nd printing ... 5.00 10.00
3 ... 10.00 13.50
4 ... 6.00 8.00
5-6 ... 4.00 5.00

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MILLENNIUM
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PARODY PRESS
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**CYBERFORCE**
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3 ... 3.00 4.00
4 ... 1.95 3.00

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1 Killer instinct prologue ... 2.25 2.50
2 Killer instinct pt. 2 ... 1.95 2.25
3 Killer instinct pt. 4 ... 1.95 2.25

**CYBERRAD (3RD SERIES)**
CONTINUITY COMICS
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2 ... 2.50 2.75

**CYBERSPACE 3000**
MARVEL COMICS (UK)
1 Glow-in-the-dark cover ... 2.95 3.50
2-8 ... 1.75 2.00

**D**

**DAMAGE**
DC COMICS

1 ... 1.75 2.00

**DAMAGE CONTROL**
MARVEL COMICS
MAY 1989-AUG 1989
1 app. Spider-Man ... [illegible] 4.00
2-4 ... 1.00 2.00

**DAMAGE CONTROL (2ND SERIES)**
MARVEL COMICS
DEC 1989-FEB 1990
1 app. Capt. Amer. & Thor ... 1.00 2.00
2-4 ... 1.25 1.75

**DAMAGE CONTROL (3RD SERIES)**
MARVEL COMICS
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DARK HORSE COMICS (LEGEND)
1 John Byrne ... 2.00 3.00
2, 3 ... 2.00 2.50
4 Introduction of 2nd team ... 2.00 3.00

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MARVEL COMICS
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1 O: & 1st app. Daredevil ... 1,000.00 1,550.00
2 ... 300.00 600.00
3 O: & 1st app Owl ... 200.00 400.00
4 ... 200.00 300.00
5 ... 175.00 225.00
6 1 & O: original Mr. Fear ... 120.00 140.00
7 Daredevil dons red costume ... 150.00 185.00
8 O: Stiltman ... 120.00 140.00
9, 10 ... 80.00 110.00
11-15 ... 60.00 75.00
16, 17 app. Spider-Man 1st app. Masked Marauder ... 75.00 90.00
18 O: Gladiator ... 45.00 60.00
19-20 ... 35.00 50.00
21-23 ... 25.00 35.00
24 1 Jester ... 20.00 30.00
25 ... 17.00 25.00
26-34 ... 15.00 18.00
35 ... 10.00 14.00
36, 37 vs. Death's Head ... 14.00 18.00
38-71 ... 10.00 14.00
72-80 ... 10.00 14.00
81-100 ... 10.00 14.00
101-105, 108-115, 117, 118, 120 ... 6.00 [illegible]
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111 I: Silver Samurai ... 7.00 9.00
114 I: Death Stalker ... 8.00 10.00
116-120 ... 4.00 6.00
121-130 ... 5.00 7.00
131 I: Copperhead ... 6.00 8.00
132-158, 160 ... 4.00 6.00
131 2: Bullseye ... 20.00 30.00
133-137, 139-145 ... 3.50 5.00
138 app. Ghost Rider ... 8.00 15.00
146 vs Bullseye ... 6.00 10.00
147-149, 151-157 ... 3.50 4.50
150 I: Paladin ... 3.50 5.00
158 Frank Miller art begins ... 35.00 45.00
159 vs Bullseye ... 14.00 25.00
160, 161 ... 14.00 18.00
162 ... 3.50 4.00
163-167 ... 8.00 10.00
168 O & I: Elektra ... 40.00 45.00
169, 170 ... 10.00 14.00
171-174, 176-180 ... 8.00 10.00
175 ... 8.00 11.00
181 D: Elektra ... 20.00 25.00
182-184 Punisher app. ... 8.00 12.00
185-188, 191 ... 5.00 7.00
190 ... 6.00 10.00
192-195, 197-226 ... 2.00 2.50
196 app. Wolverine ... 10.00 15.00
226 ... 3.00 4.50
227-233 ... 5.00 6.00
234, 235, 237, 239, 240, 243-247 ... 1.50 2.50
236 ... 2.00 4.00
238, 241, 248 app. Sabretooth ... 8.00 8.00
248, 249 app. Wolverine ... 8.00 12.00
250, 251, 253 ... 1.50 3.00
252 ... 2.50 4.00
254 I: Typhoid Mary ... 12.00 15.00
255 Typhoid ... 5.00 8.00
257 app. Punisher ... 15.00 20.00
258-265 ... 2.50 4.00
261 ... 1.50 2.00
270 I: Black Heart ... 3.50 5.00
271 I: Number 9 ... 1.50 2.50
272 I: Shotgun ... 2.00 4.00
273 ... 2.00 3.00
274 ... 1.25 2.00
276, 283 Last Miller story ... 3.50 5.00
282 Daredevil at Kingpin ... 3.50 5.00
301-304 ... 1.50 1.75
305 I: ... 1.25 1.50
310 I: Shock ... 1.50 2.00
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319 Fall from Grace prologue ... 14.00 20.00
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321 Glow in the dark cover ... 7.50 10.00
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324 ... 2.50 3.50
325 ... 2.50 4.00
326 ... 1.50 1.75
327 Owl's app. ... 1.50 1.75
328 Iron Fist, Capt. Amer. app. ... 1.50 1.75
329, 330 Gambit app. ... 1.50 1.75
331 Capt. Amer. app. ... 1.50 1.75
Giant Size 1 ... 12.00 20.00
Annual 1 ... 30.00 40.00
Annual 2, 3 ... 8.00 10.00
Annual 4 (1976) ... 4.00 6.00
Annual 5a (1989) ... 3.00 5.00
Annual 6-8 ... 2.25 3.00
Annual 9 Polybagged w/card ... 2.95 3.50
Annual 10 ... 2.95 3.25

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MARVEL COMICS
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2 Elektra app. ... 4.00 5.50
3 Kingpin app. ... 4.00 5.50
4 ... 3.50 4.50
5 ... 3.50 4.50

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1 ... 7.00 8.00
2 ... 4.00 5.00
3 ... 4.00 5.00
4 George Perez cover ... 3.50 5.00

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CONTINUUM COMICS
1 Bart Sears, Red foil cover 6.00 8.00
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2 Reprint of V #3 ... 2.50 3.00
3 Reprint of V #3 w/ 7 new pages ... 2.50 3.00
Convention Book #1 ... 2.50 3.50

**DARK ANGEL (PREV. HELL'S ANGEL)**
MARVEL COMICS
6-17 ... 1.75 2.00

**DARK DOMINION**
DEFIANT
1 ... 2.75 3.00
2-8 ... 2.50 2.75

**DARKER IMAGE**
IMAGE COMICS
MARCH 1993-PRESENT
1 ... 2.50 2.75
1a Platinum ... 20.00 25.00

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MARVEL COMICS
MARCH 1991-PRESENT
1 I: Darkhawk ... 7.00 12.00
2, 3 ... 7.00 10.00
4 I: Savage Steel ... 6.00 8.00
5 ... 5.00 7.00
6-8 ... 5.00 7.00
9 Punisher app. ... 5.00 7.00
10-12 ... 2.50 4.00
13, 14 Venom app. ... 4.00 7.00
15-18 ... 2.00 2.75
19-24 ... 1.25 1.50
25 O: Darkhawk ... 3.00 4.00
26-29 ... 1.25 1.50

36-34 ... 1.25 1.50
35-37 Venom app ... 1.25 1.50
38 Darkhawk in outer space ... 1.25 1.50
39, 40 ... 1.50 1.75
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42 Wealth Ghost ... 1.50 1.75
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MARVEL COMICS
1992
1 ... 3.00 4.00
2 ... 2.50 3.00
3-6 ... 2.00 2.25
7-10 ... 1.75 2.00
11 Midnight Massacre ... 2.05 3.00
12-16, 16 Last issue ... 1.75 2.00

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DARK HORSE COMICS
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1 ... 3.00 4.00
2-7 ... 2.50 3.00
8 1st app X ... 10.00 15.00
9 ... 4.00 6.00
10 ... 3.00 4.00
11-16 ... 2.50 3.00
17 Aliens, Star Wars ... 2.50 2.75
18 Alien, Star Wars, Predator ... 2.50 2.75
19 X, Star Wars, Aliens ... 2.50 2.75
20, 21 ... 2.50 2.75
22 Aliens, Mecha ... 2.50 2.75

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DARK HORSE COMICS
JULY 1986-PRESENT
1 1st app Concrete ... 12.00 15.00
1a 2nd printing ... 2.50 3.00
2, 3 ... 8.00 10.00
4, 5 ... 6.00 8.00
6 ... 5.00 7.00
7-9 ... 4.00 6.00
10 1 The Mask ... 5.00 10.00
11, 13, 15, 17, 19, 21-23 ... 4.00 5.00
12, 14, 16, 18 ... 4.00 5.00
24 ... 3.00 4.00
24 1st Aliens ... 25.00 30.00
25-31 ... 2.50 3.00
32 ... 3.50 4.00
33 ... 2.50 3.00
34, 35 ... 8.00 10.00
36 Aliens vs Predator ... 10.00 15.00
36a Aliens vs Predator painted cover ... 14.00 18.00
37-40, 44, 45, 47-50 ... 2.50 3.00
42, 43 Aliens app ... 4.00 5.00
46 Predator app ... 4.00 5.00
51 1st Sin City ... 6.00 8.00
52, 53 Sin City ... 4.00 5.00
54 1st app Next Men ... 8.00 12.00
55-57 Next Men app ... 5.00 6.00
58-67 ... 2.50 3.50
68-84 ... 2.25 2.50
85, 86 ... 2.50 2.75

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MARVEL COMICS
OCT 1990-DEC 1990
1-3 Movie adaptation ... 1.00 2.00

**DARK SHADOWS**
INNOVATION
1 ... 3.00 4.00
2-4 ... 2.50 3.00

**DARKSTARS**
DC COMICS
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1 Larry Stroman art ... 3.00 5.00
2-13 ... 1.75 2.25
14-21 ... 1.75 2.00
22-25 ... 1.95 2.25

**DAZZLER**
MARVEL COMICS
MARCH 1981-MARCH 1986
1 ... 2.00 5.00
2 ... 2.00 3.00
3-21 ... 1.25 1.75
22-24 app. Rogue, Powerman & Iron Fist ... 1.75 2.00
25-27, 29-37, 39, 41 ... 1.25 1.50
28 ... 1.50 2.00
38 X-Men app ... 4.00 6.00
40 ... 1.50 2.00

42 Last issue ... 1.50 2.00

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DC COMICS
JULY 1978-SEPT 1986
1 ... 2.00 5.00
2 ... 2.00 3.00
3-11, 14 ... 1.50 2.50
18-19, 21-23, 27-30, 33-40, 42, 43, 45-71, 75-76, 78-84, 86-96 ... 1.00 1.50
... 1.00 1.50
26 1st New Teen Titans ... 10.00 15.00
31 ... 1.00 3.00
41 ... 3.00 4.00
44 ... 2.00 3.00
72, 77, 85, 85 ... 2.00 3.50
97 ... 1.50 2.00
Annual 1 ... 1.50 2.00
Annual 2-4 ... 1.00 1.50

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1 Flash/Batman ... 3.00 8.00
2-13 ... 1.50 3.50
14 Penguin/Joker ... 2.00 4.00
15 ... 2.50 5.00
16-29 ... 1.50 2.50

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DC COMICS
SEPT 1977-SEPT 1981
1 ... 3.00 4.00
2 ... 2.00 3.00
3-20, 22-25 ... 1.75 2.50
21 Batman/Jason ... 8.00 12.00
26 ... 3.00 4.00
27 Batman vs. Hulk ... 4.00 6.00

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MARCH 1976-DEC 1978
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2, 4, 6-9, 11-16, 18 ... 1.50 2.00
3 ... 1.50 2.00
5 ... 1.50 2.00
10 Joker app ... 3.50 5.00
17 1 & 2 Huntress ... 4.00 6.00

**DEADLY FOES OF SPIDER-MAN**
MARVEL COMICS
MAY 1991-AUG 1991
1 ... 1.50 3.00
2-4 ... 1.00 2.00

**DEADPOOL (MINI-SERIES)**
MARVEL COMICS
1 ... 5.00 7.00
2, 3 ... 3.00 3.50
4 ... 3.00 3.50

**DEADPOOL (2ND MINI-SERIES)**
MARVEL COMICS
1 Sabretooth, Weapon X app ... 2.75

**DEATHBLOW**
IMAGE COMICS
1 ... 3.00 5.00
2, 3 ... 1.95 3.00
4 Cybernary back-up story ... 1.75 2.00
5 Jim Lee cover ... 1.95 2.25
5a Whilce Portacio cover ... [illegible] [illegible]

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DC COMICS (VERTIGO)
JAN 1993-APR 1993
1 ... 4.00 8.00
1a Platinum ... 40.00 50.00
2 ... 3.00 5.00
3 ... 3.00 5.00
3a error ... 3.00 5.00

**DEATH'S HEAD**
MARVEL COMICS
DEC 1988-DEC 1988
1 ... 8.00 15.00
2 ... 8.00 10.00
3-10 ... 4.00 6.00

**DEATH'S HEAD II (MINI-SERIES)**
MARVEL COMICS
1 1st app, new Death's Head ... 10.00 15.00
1a 2nd printing silver ... 1.75 3.00
2 ... 8.00 10.00
2a 2nd printing silver ... 1.75 3.00
3, 4 ... 8.00 10.00

4 ... 4.30 5.00

**DEATH'S HEAD II**
MARVEL COMICS (UK)
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2-6 ... 2.00 3.00
7-17 ... 1.95 2.25

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MARVEL COMICS
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2, 3 ... 5.00 7.00
4 ... 5.00 7.00

**DEATHLOK SPECIAL**
MARVEL COMICS
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2-4 ... 2.00 3.00

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34 last issue ... 1.75 2.00

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3-5 ... 2.50 3.00
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12-37 ... 1.75 2.00
36, 38 Vigilante app ... 1.50 2.00
Annual 1 Eclipso ... 3.75 4.50
Annual 2 ... 3.50 3.75
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152 ... 2.00 3.00
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Giant 5 ... 3.00 3.50
Annual 1 ... 2.50 3.00

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DC COMICS

JAN 1987-APRIL 1987
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19-23 ... 1.75 2.00
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28 ... 4,800.00 6,000.00
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30 ... 2,400.00 2,600.00
31 1 Monk ... 6,500.00 7,000.00
32 ... 2,200.00 2,750.00
33 O: Batman ... 10,000.00 15,000.00
34 ... 2,300.00 2,500.00
35 ... 2,200.00 3,800.00
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41 ... 1,200.00 1,500.00
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45 ... 1,200.00 1,600.00
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68 ... 750.00 900.00
69 ... 650.00 850.00
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72-75 ... 650.00 700.00
76 ... 650.00 750.00
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80 ... 625.00 725.00
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2 ..... 45.00 90.00
3 ..... 30.00 60.00
4 ..... 25.00 50.00
5 ..... 20.00 40.00
6-15 ..... 15.00 30.00
8-13, 2C ..... 10.00 20.00
11-19 ..... 10.00 20.00
16-20 ..... 8.00 15.00
21, 3A, 3B ..... 6.50 8.00
21-45 ..... 5.00 6.00
45-81 ..... 4.00 5.75
81 w/ Ghost Rider ..... 3.00 4.00
82-90 ..... 2.50 4.00
91 O/ Ghost Rider ..... 2.00 3.00

**GHOST RIDER (2ND SERIES)**
DC COMICS
MAY 1990-PRESENT

1 1st app new Ghost Rider, Deathwish ..... 20.00 25.00
1-2nd printing ..... 2.00 2.50
2 1st Blackout ..... 12.00 15.00
3 ..... 10.00 12.00
4-5 ..... 5.00 6.00
5-Punisher app ..... 8.00 10.00
5a 2nd printing ..... 2.00 3.00
6 ..... 4.00 5.00
6a ..... 2.00 3.00
9-11 ..... 5.00 6.00
12 ..... 4.00 5.00
15 Glow in the dark cover ..... 8.00 10.00
15a 2nd printing, gold ..... 2.00 3.00
16-19 ..... 4.00 5.00
20 ..... 4.00 5.00
25 Pop-up c/ embo ..... 4.00 5.00
26-27 X-Men app ..... 3.00 4.00
28 Rise of Midnight Sons, 1 of 3 ..... 4.00 5.00
29-30 ..... 3.00 4.00
30-35 ..... 1.75 2.50
31-35 ..... 2.00 2.50
36 ..... 2.00 2.50
36a ..... 1.00 1.75
37-40 ..... 1.50 2.00
41-45 ..... 1.75 2.00
45 Vengeance as new GR ..... 2.00 2.50
46 Spider-Man app ..... 1.75 2.00
48 Hulk app ..... 1.50 2.00
50 die cut cover ..... 3.00 4.00
Vengeance is Mine,prequel ..... 2.95 3.25
Ghost Rider/Blaze ..... 2.95 3.25
91 R. Dan Ketch as GR ..... 1.25 2.00

**GHOST RIDER/BLAZE/WILD BUNCH**
**SPIRITS OF VENGEANCE**
MARVEL COMICS
1992

1-Polybagged ..... 5.00 7.00
1-2nd printing ..... 1.75 2.00
1a ..... 1.75 2.00
1a 2nd printing ..... 1.75 2.00
2 ..... 1.75 2.00
2a ..... 1.75 2.00
3 ..... 1.75 2.00
3a ..... 1.75 2.00
4 ..... 1.75 2.00
4a ..... 1.75 2.00
13 Midnight Massacre ..... 1.75 2.00
14-15 ..... 1.75 2.00
20 O Ghost Battalion ..... 1.75 2.00
21 Blaze reunited w/ family ..... 1.75 2.00
21a ..... 1.75 2.00
22-24 ..... 1.75 2.00

**GHOST RIDER 2099**
MARVEL COMICS
0 Enhanced cover ..... 2.25 2.50
1a non-enhanced ..... 1.50 1.75
1 ..... 2.25 2.50

**GI JOE**
MARVEL COMICS
JUNE 1987-PRESENT

1 ..... 5.00 7.00
1-2nd printing ..... 2.00 2.50
1a, 21,30 ..... 2.00 2.50
2 ..... 2.00 2.50
31-50 ..... 2.00 2.25
51-100 ..... 1.50 1.75

250 1st app Zarmagon ..... 3.00 4.00
61-80 ..... 1.25 1.50
81-99, 101-125 ..... 1.00 1.25
100 ..... 2.00 3.00
126 Hologram ..... 1.75 2.00
126 Holographic ..... 1.75 2.00
138-149 ..... 1.00 1.25
150 Snake Eyes vs Cobra Commander ..... 2.00 2.25
151-249 ..... 1.00 1.25

**GINGER**
DC COMICS
1991-1994

1 ..... 25.00 50.00
2 ..... 25.00 50.00
3-10 ..... 15.00 20.00
11-19 Kelly Kamis ..... 25.00 32.00

**GIRLFRIENDS**
DARK HORSE COMICS
APR 1996-PRESENT

1 Front Miller ..... 6.00 8.00
1a ..... 3.00 4.00
2-5 Frank Miller ..... 5.00 6.00

**THE GOOD GUYS**
DEFIANT
1 Flood on Hell Hills ..... 2.50 3.00
2 ..... 3.25 3.50
3 ..... 3.25 3.50
1 Christmas pop up ..... 2.50 2.75
Preview ..... 2.75 3.00

**GREEN ARROW**
DC COMICS
MAY 1983-AUG 1983

1 ..... 2.00 3.00
2 ..... 2.00 3.00

**GREEN ARROW**
DC COMICS
NOV 1988-PRESENT

1 ..... 7.00 10.00
1-2nd printing ..... 2.00 2.50
1a ..... 2.00 2.50
2 ..... 3.00 4.00
3 ..... 2.00 2.50
3D-4D ..... 1.50 1.75
3-D 30th Anniversary ..... 2.50 3.00
51-60 ..... 1.50 1.75
61-80, 82-99 ..... 1.25 1.50
81 Batman app ..... 1.75 2.00
90 Catwoman app ..... 1.75 2.00
97 ..... 2.00 2.50
Annual 1-4 ..... 2.00 2.50
Annual 5 ..... 2.25 2.50

**GREEN ARROW: LONGBOW HUNTERS**
DC COMICS
AUG 1987-OCT 1987

1 ..... 7.00 12.00
1a print printing ..... 5.00 7.00
2 ..... 5.00 7.00
3 ..... 5.00 7.00
4 ..... 4.00 9.00

**GREEN HORNET**
GOLD KEY
FEB 1967-AUG 1967

1 ..... 110.00 130.00
2-3 ..... 80.00 100.00
4 ..... 80.00 90.00

**GREEN HORNET**
NOW COMICS
MAY 1989-1991

1a 2nd printing ..... 6.00 8.00
1 ..... 8.00 10.00
2-3 ..... 6.00 10.00
4-5 ..... 4.00 6.00
6-10 ..... 3.00 4.00

**GREEN HORNET VOL 2**
NOW COMICS
SEPT 1991-PRESENT

1 ..... 3.00 4.00
1-2 Polybag with bullion ..... 3.00 4.00
1a 2nd printing ..... 2.00 2.25
2 Polybagged w/card ..... 2.95 3.25
2a ..... 1.95 2.00
Anniversary Special 1000 ..... 2.95 3.25
Polybagged with card

**GREEN LANTERN**
DC COMICS
FALL 1941-JAN/JUNE 1949

1 eagle relief ..... 7,000.00 8,000.00

2 ..... 2,400.00 3,000.00
3 ..... 1,600.00 2,000.00
4-5 ..... 1,200.00 1,400.00
6-10 ..... 800.00 1,100.00
11-20 ..... 600.00 700.00
8 Rep Hologram begins ..... 700.00 1,000.00
9 ..... 600.00 700.00
10 O/ Vandal Savage ..... 600.00 700.00
11-20, 1'S Mike Jones' ..... 500.00 625.00
21-26 ..... 450.00 525.00
27 O/ Sky Pirates ..... 525.00 625.00
28, 29 ..... 450.00 525.00
2, 3, 4, 12 slip-cases the Monster Dog ..... 400.00 450.00
1'S Reprint ..... 400.00 450.00
Reprint ..... 350.00 400.00
3'1 Surgeon this ..... 300.00 350.00
Reprint ..... 300.00 350.00
Reprint ..... 550.00 650.00

**GREEN LANTERN (2ND SERIES)**
DC COMICS
MAY 1960-OCT 1986

1 O/ Green Lantern ..... 1,500.00 1,700.00
2 1st Pieface & Dweeb ..... 500.00 600.00
3 ..... 300.00 350.00
4 Secret Green Lantern Origin ..... 250.00 300.00
5 O - 1st app Hector ..... 175.00 200.00
6 ..... 250.00 300.00
6 1 Tomar-re ..... 150.00 200.00
7 Tomar-re ..... 150.00 175.00
8-10 ..... 125.00 140.00
11 O/ Hector ..... 125.00 140.00
11'00 ..... 85.00 95.00
12-20 ..... 75.00 85.00
21-30 ..... 50.00 65.00
31 Origin of Green Lantern re-told ..... 325.00 375.00
32-40, 52 ..... 25.00 30.00
41 Chris Pine ..... 45.00 60.00
42-51, 53-60 ..... 20.00 25.00
61 1st app Guy Gardner ..... 130.00 150.00
62, 62 slip ..... 15.00 20.00
63 Green Lantern Corps x-over ..... 15.00 20.00
64-70 ..... 10.00 12.00
76 Green Lant./Green Arrow ..... 10.00 12.00
77-79 ..... 30.00 40.00
80-84, 86-87 ..... 8.00 10.00
84 Last Era ..... 15.00 25.00
85 Rep Green Lantern #1 ..... 8.00 10.00
86 ..... 25.00 35.00
87 2nd Guy Gardner app ..... 20.00 25.00
88 Reprints ..... 3.00 4.00
89 ..... 5.00 6.00
90-92 ..... 3.00 5.00
93 ..... 3.00 4.00
100 Giant Size, J. Aneava ..... 4.00 6.00
101-102 ..... 2.00 3.00
103 ..... 2.00 3.00
104-112 ..... 1.50 2.00
113-115, 117, 118 ..... 2.00 3.00
116 1st app Guardians of Green Lantern ..... 15.00 20.00
119-120, 122-124, 126-130 ..... 1.50 2.00
121 Green Arrow/Green Lantern ..... 3.00 4.00
125 Anniversary ..... 4.00 5.00
133-136, 140 ..... 1.25 1.75
137-139 ..... 1.00 1.50
136-138 Eclipso app ..... 2.00 3.00
141-142 Omega Men ..... 2.00 3.00
142, 143 app Omega Men ..... 2.00 4.00
144-150 ..... 1.00 1.50
151 ..... 2.00 3.00
152-154 ..... 1.00 1.50
160-164 ..... 1.50 2.00
165 Eclipso app ..... 2.00 3.00
166-180 ..... 1.50 2.00
181 ..... 3.00 4.00
182 ..... 1.50 2.00
186-200 ..... 1.00 1.50

**RECORDS: GREEN LANTERN CORPS**
2011 Green Lantern Corps 2.00 3.00
2012 ..... 2.00 3.00
Annual 1 ..... 1.00 2.00
Annual 2 ..... 2.00 3.00
Annual 3 ..... 1.75 2.00
Special Lapp Superman ..... 1.75 2.00

Special 2 ..... 1.75 2.00
**GREEN LANTERN (3RD SERIES: DC COMICS)**
JUNE 1990-PRESENT

1 ..... 3.00 6.00
2 ..... 2.00 4.00
3 ..... 1.50 3.00
4-10 ..... 1.00 2.00
10.50 Anniversary Issue ..... 2.00 3.50
20-39 ..... 1.25 1.50
25 Hal vs Guy ..... 2.00 3.50
29-45 ..... 1.25 1.50
46 Reign of the Supermen ..... 1.75 2.00
47 Green Arrow app ..... 2.00 3.50
48 Emerald Twilight pt 1 ..... 6.00 8.50
49 Emerald Twilight pt 2 ..... 3.00 4.50
50 Omega ..... 3.00 4.50
51 Hal Vs Cyborg ..... 1.50 2.00
52 Sinestro ..... 1.50 1.75
53 Supermen app ..... 1.50 1.75
54 ..... 1.50 1.75
Annual 1 Eclipse ..... 2.50 3.00
**GREEN LANTERN CORPS QUARTERLY**
DC COMICS
1 ..... 2.75 3.50
2 ..... 2.75 3.00
4 Final issue ..... 2.50 3.00
**GREEN LANTERN: EMERALD DAWN**
DC COMICS
DEC 1989-MAY 1990
1 I-O: Modern Age ..... 6.00 10.00
2 ..... 4.00 8.00
3-6 ..... 3.00 4.00
**GREEN LANTERN EMERALD DAWN (2ND SERIES)**
DC COMICS
APR 1991-SEPT 1991
1 ..... 3.00 4.00
2 ..... 1.50 2.00
3-6 ..... 1.25 2.50
**GREEN LANTERN: GARNETS TALE**
DC COMICS
1992
1 Elvira, Lone Ranger ..... 6.00 6.50
**GREEN LANTERN: MOSAIC**
DC COMICS
1 ..... 1.75 2.25
2-7, 9, 10, Hal Jordan ..... 1.25 1.50
8 Final issue ..... 1.25 1.50
**GRENDEL**
COMICO
OCT 1986-1991
1 ..... 3.00 6.00
1a 2nd printing ..... 2.00 3.00
2 1-O ..... 2.00 3.00
2a 2nd printing ..... 1.50 2.00
3 ..... 1.50 2.00
10-30 ..... 2.00 2.50
30-40 ..... 2.00 3.00
**GRENDEL: WAR CHILD**
DARK HORSE COMICS
1 Pt Grendel ..... 5.00 7.00
2 ..... 3.00 7.00
3-10 10 Final issue ..... 2.00 3.00
**GRENDEL TALES: DEVIL IN OUR MIDST**
DARK HORSE COMICS
1 I-O Jordan ..... 2.95 5.25
2 ..... 2.95 3.69
**GRENDEL TALES: FOUR DEVILS**
**ONE HELL**
DARK HORSE COMICS
1 ..... 3.25 5.50
2-4 ..... 2.50 3.00
**GRENDEL TALES: THE DEVIL'S HAMMER**
DARK HORSE COMICS
1-3 ..... 2.95 3.25
**GROO THE WANDERER**
ECLIPSE
One-shot ..... 25.00 35.00
**GROO, THE WANDERER**
MARVEL COMICS (EPIC)
1 ..... 25.00 30.00
2 ..... 10.00 15.00
3 ..... 13.00 16.00
4 ..... 10.00 12.00
5 ..... 8.00 10.00
6-9 ..... 7.50 8.00
10 I-O: 19-21 ..... 7.50 8.00
11-18 ..... 9.00 11.00
19 Final issue ..... 5.25 6.00
**GROO THE WANDERER**
PACIFIC COMICS
1 ..... 10.00 22.00
2 ..... 6.00 10.00
3-5 ..... 10.00 14.00
**GROO CHRONICLES**
MARVEL COMICS
1 ..... 7.00 8.00
2 ..... 5.00 7.00
3-5 ..... 3.00 4.00
**GUARDIANS OF THE GALAXY**
MARVEL COMICS
JUNE 1990-PRESENT
1 ..... 8.00 12.00
2 ..... 4.00 6.00
3 ..... 4.00 5.00
4 ..... 4.00 4.50
4 1st app. Ranger ..... 4.00 4.50
10, 11 ..... 4.00 5.00
12-14 ..... 2.50 3.00
15-17 ..... 2.50 2.75
17 1st app. Talon ..... 2.50 2.75
18, 20, 23 ..... 2.00 2.50
19 ..... 2.00 2.75
21 ..... 2.00 3.00
25 Roll Cover Check ..... 5.00 7.00
25 Newsstand Edition ..... 2.00 2.50
26-28 ..... 2.25 1.50
27 Final issue ..... 2.00 2.25
40-47 ..... 1.25 1.50
Annual 1 ..... 2.50 3.00
Annual 1 Inter-Connect ..... 1.50 1.75
56 Embossed cover ..... 2.50 3.00
89 Rancor ..... 2.25 3.00
Size-mm colorcast cover ..... 2.00 2.50
Size-mm variant ..... 3.00 3.50
Annual 1 ..... 3.00 3.50
Annual 2 1st app. Galactic Guardians ..... 2.50 3.00
Annual 3 Infinity Crusade ..... 3.25 3.50
Annual 4 Talon kidnapped ..... 2.95 3.50
**GUNFIRE**
DC COMICS
1 ..... 1.75 2.00
**GUY GARDNER: REBORN**
DC COMICS
JULY 1992-SEPT 1992
1 Prestige format mini-series ..... 3.00 4.00
2-3 App Lobo ..... 5.00 6.00
**GUY GARDNER**
DC COMICS
SEPT 1992-PRESENT
1 App JLA, JLE ..... 1.25 2.00
6 ..... 1.25 1.50
6 ea. Hal Jordan ..... 1.25 1.75
7-9 ..... 1.25 1.50
10 ..... 1.50 1.75
11-24 ..... 1.25 1.50
**BECOMES GUY GARDNER WARRIOR**
17 ..... 2.00 4.00
18, 19 ..... 1.25 2.00
20 ea. Hal Jordan ..... 1.75 2.00
21 ea. Hal Jordan, all splash page issue ..... 1.75 2.00
22, 23 Buck Wings ..... 1.50 1.75
24 ..... 1.50 1.75

## H

**HAMMER OF GOD: BUTCH**
DARK HORSE COMICS
1 ..... 2.50 2.75
**HARBINGER**
VALIANT
0 Mail in ..... 30.00 130.00
0 No UPC version ..... 12.00 15.00
1 1st app Bloq, Torque, Zeppelin, Peregrine ..... 20.00 50.00
1a w/o coupon ..... 20.00 35.00
1b Gold ..... 50.00 75.00
2a w/o coupon ..... 15.00 25.00
2 1st app Kay ..... 12.00 20.00
3a w/o coupon ..... 12.00 20.00
4 Low print run ..... 10.00 20.00
4a w/o coupon ..... 12.00 20.00
5a w/o coupon ..... 12.00 20.00
6a w/o coupon ..... 12.00 20.00
6-9 Torque ..... 2.50 3.00
9a w/o coupon ..... 12.00 15.00
10 ..... 2.50 3.00
10a w/o coupon ..... 9.00 12.00
11 ..... 2.50 3.00
11 First Hard Cover ..... 15.00 20.00
11 First Full HC Story ..... 2.00 4.00
12, 13 ..... 2.50 3.00
14 Stronghold cameo ..... 3.00 13.00
15 1st full app Stronghold, 1st app Livewire ..... 5.00 8.00
16 Sooner cameo ..... 2.50 3.00
17 1st app Camouflage (Simon) ..... 3.00 7.00
18 1st full Sooner app ..... 3.00 4.00
19 1st full Kabish app ..... 3.00 4.00
1st Summer app ..... 3.00 3.50
20 ..... 3.00 3.50
21 ..... 3.00 3.50
22 New Harbingers ..... 3.00 3.50
23 ..... 2.50 3.00
24 w/card ..... 2.75 3.00
30, 31 H.A.R.D. Corps app ..... 2.50 3.00
TPB Reprints 1-4 ..... 20.00 25.00
**HARBINGER FILES**
VALIANT
1 Pt Harbinger ..... 2.75 3.00
**HARDBOILED**
DARK HORSE COMICS
1 Frank Miller ..... 2.50 3.00
2-3 ..... 5.00 6.50
**HARDCASE**
MALIBU (ULTRAVERSE)
1a Hologram ..... 30.00 50.00
2 1st app Chicks ..... 3.00 7.00
3 App Strangers ..... 2.00 3.00
4 ..... 2.00 3.00
5 w/Flyer ..... 2.50 3.00
6 ..... 2.50 3.00
7-11 ..... 1.95 2.25
**H.A.R.D. CORPS**
**VALIANT ..... 5.00 6.00**
1a Gold ..... 30.00 45.00
2 ..... 4.00 5.00
3, 4 ..... 3.00 4.00
5 Bloodlust app ..... 3.00 4.50
6 ..... 2.25 3.00
7 ..... 2.25 3.00
8 ..... 2.25 3.00
9 Vampirella app ..... 2.25 2.75
10 wizard ..... 2.25 2.75
20 Harbinger app ..... 2.25 2.50
**HARDWARE**
DC COMICS (MILESTONE)
APRIL 1993-PRESENT

1 ..... 2.00 3.00
1 Poshacopper ..... 2.00 3.50
1a Newsstand ..... 1.50 2.00
1b Platinum ..... 30.00 40.00
2-15 ..... 1.50 2.00
2 Celebukid John Byrne cameo ..... 3.95 4.25
3 Wizard edition ..... 3.95 4.25
17 Worlds Collide pt 3 ..... 1.50 1.75
18 Worlds Collide pt 9 ..... 1.50 1.75
**HARSH REALM**
MARVEL COMICS
1 ..... 2.50 3.00
**HAVOK & WOLVERINE: MET-TECHNA**
MARVEL COMICS
MARCH 1989-OCT 1989
1 ..... 8.00 12.00
2-4 ..... 3.00 5.00
**HAWK & THE DOVE**
DC COMICS
AUGUST 1989-JUNE/JULY 1993
1 Dbl cov pkg ..... 40.00 55.00
1a ..... 3.00 4.00
**HAWK & DOVE (MINI SERIES)**
DC COMICS
OCT 1988-DEC 1988
1 Hard Cover ..... 3.00 4.00
2 ..... 2.00 4.00
**HAWK & DOVE (2ND SERIES)**
DC COMICS
MAY 1989-OCT 1991
1 ..... 1.50 2.00
1 Newsstand ..... 1.00 1.50
Annual 1, 2 ..... 1.00 1.50
**HAWKMAN**
MARVEL COMICS
APRIL 1964-SEPT 1968
1 ..... 150.00 350.00
2 ..... 100.00 200.00
3-10 ..... 50.00 100.00
**HAWKMAN**
DC COMICS
1986-PRESENT
1 ..... 1.00 2.00
2 ..... 1.00 1.50
3-15 ..... 1.00 1.25
15 Final issue ..... 1.00 1.25
**HAWKMAN (3RD SERIES)**
DC COMICS
AUG 1989-DEC 1997
1 ..... 3.00 6.00
2-10 ..... 2.00 3.00
11-17 ..... 1.25 1.50
**HAWKMAN (4TH SERIES)**
DC COMICS
JUNE 1993-PRESENT
1 ..... 3.00 5.00
2-10 ..... 1.75 2.00
11-20 ..... 1.50 1.75
12 ½ Hawk God ..... 1.95 2.25
**HAWKMAN**
DC COMICS
JAN 1999-MARCH 1999
1 D Hawkwear reprint ..... 6.00 10.00
2-6 ..... 2.00 2.50
**HAWKWORLD (REG. SERIES)**
DC COMICS
JUNE 1989-MARCH 1993
1 ..... 3.00 4.00
1-2 ..... 2.00 3.00
2-3 ..... 2.00 2.50
3-4 ..... 1.50 2.00
Annual 1 app Flash ..... 2.00 4.00
Annual 2 ..... 2.00 3.00
Annual 2a Reprint cvr/text ..... 2.50 3.00
**HEARTS OF DARKNESS**
MARVEL COMICS
1992-1993
1 One-shot/Short Rider, Punisher, & Ghost Rider ..... 7.00 8.00
**HECKLER**
MARVEL COMICS
1992-MARCH 1993
1 Pt Iron Man ..... 1.50 2.00
2-7, 7 Last Issue ..... 1.25 1.75
**HELL'S ANGELS**
DC COMICS
JUNE 1992
1 ..... 1.75 2.00
2-3 ..... 1.50 2.00
4 Final issue ..... 1.75 2.00
**HEROES DARK ANGEL**
**HELLER AGENDA**
DC COMICS
JAN 1999-PRESENT
1 ..... 15.00 20.00
1a Variant ..... 3.00 4.00
1-4 ..... 5.00 7.00
2-4 ..... 3.00 4.00
5 ..... 3.00 4.00
40, 46 ..... 1.75 2.00
50 Card/Lenticular ..... 2.00 3.00
51 Gil Kane ..... 2.00 2.50
63, 64 Vertigo ..... 2.00 2.75
64 ..... 2.00 2.50
75 Final issue ..... 2.95 3.25
76-80 ..... 2.00 2.50
Annual 1 ..... 2.50 4.00
**HELLBOY: SEED OF DESTRUCTION**
DARK HORSE COMICS (LEGEND)
1 ..... 2.75 3.00
2-4 ..... 2.50 2.75
**HELLSTORM PRINCE OF LIES**
MARVEL COMICS
APRIL 1993-PRESENT
1 Special cover ..... 2.95 3.00
2-7 ..... 1.75 2.00
8-11 ..... 1.50 2.00
12 Rt. Galaxy ..... 2.00 2.25
**HERO FOR HIRE**
MARVEL COMICS
JUNE 1972-DEC 1973
1 1st app/o Luke Cage ..... 45.00 55.00
2 ..... 15.00 20.00
3-5 ..... 10.00 15.00
6-10 ..... 8.00 10.00
11-16 ..... 5.00 7.00
**HERO ZERO**
DARK HORSE COMICS

1 The Who Week 2 ..... 1.00 1.50

**HEROES FOR HOPE**
MARVEL COMICS
DEC 1985
1 sgn. Kraken ..... 4.00 6.00

**HERU: SON OF ASUAR**
ANIA
1 ..... 1.95 2.00

**THE HOBBIT**
ECLIPSE
1 ..... 8.00 9.00
2, 3 ..... 5.00 7.00

**HOKUM & HEX**
MARVEL COMICS (RAZORLINE)
1-6 ..... 1.75 2.00
9 ..... 1.95 2.25

**HOUSE OF MYSTERY**
DC COMICS
DEC 1951-OCT 1983
1 ..... 600.00 750.00
2 ..... 160.00 225.00
3-5 ..... 100.00 225.00
6-9 ..... 130.00 180.00
10-18 ..... 100.00 150.00
11-19 ..... 100.00 150.00
20-29 ..... 60.00 90.00
30-39 ..... 50.00 80.00
**80 Diary of Crown Wells War of the Worlds Breakfast ..... 80.00 95.00**
81-83, 84, 85, 87, 88, 90, 91, 93, 94, 96, 97, 98, 99, 100 ..... 20.00 25.00
82, 92, 95-99, 72-76, 78-80, 87-99 ..... 20.00 25.00
100 ..... 25.00 35.00
101-106, 110-119, 121-122 ..... 17.00 20.00
107 ..... 15.00 20.00
108-115, 121-130 ..... 15.00 20.00
120 ..... 10.00 15.00
131-142 ..... 10.00 15.00
**143 Jonn Jonzz Begins ..... 80.00 130.00**
144-160 ..... 10.00 15.00
**161-180 ..... 40.00 50.00**
181-185 ..... 30.00 40.00
**186 I Did It for Hero ..... 50.00 75.00**
187-189 ..... 30.00 40.00
**190 Jonn Jonzzer &Fate Jonzz ..... 50.00 75.00**
new secret O1 ..... 30.00 40.00
**191-192 Jonn Jonzz ..... 25.00 30.00**
193-195 ..... 20.00 30.00
**196 Jonn Jonzz ..... 15.00 15.00**
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5-7 ..... 1.50 1.75
8-24 ..... 1.25 1.50
LOBO: UNAMERICAN
PLAGIARISTS
DC COMICS
1 Graphic novel ..... 1.75 2.25
LOGAN'S RUN
MARVEL COMICS
JAN 1977-JULY 1977
1 ..... 2.00 3.00
2-6 Thanos (Back Up Story) ..... 1.00 1.50
LONGSHOT
MARVEL COMICS
SEPT 1985-FEB 1986
1 1st app. Longshot ..... 20.00 25.00
2-4 ..... 10.00 12.00
3 1st app. Mojo, Spiral ..... 10.00 15.00
5 ..... 1 1st app Mogo ..... 125.00 150.00
6 ..... 9.00 12.00
7-12 ..... 12.00 20.00
LOONEY TUNES
DC COMICS
1-5 ..... 1.50 1.75
LOST IN SPACE
INNOVATION
1 (1) Adam Hughes' ..... 3.50 4.50
2-13, 3 3D Mumy scpt. ..... 1.75 2.00
14-19 ..... 2.75 3.00
Special 1 ..... 2.50 3.00
Special 1 ..... 3.00 3.50
LOST IN SPACE: PROJECT: HORRIBLE
INNOVATION
1 ..... 2.50 2.75

M

THE MACHINE
DARK HORSE COMICS
1 Blast Horber sweat $ ..... 1.50 1.75
MACHINE MAN
MARVEL COMICS
APRIL 1978-FEB 1981
1 ..... 2.00 4.00
2-17 ..... 1.00 2.00
18 1pp Alice Flight ..... 3.00 6.00
19-21 Jack O' Lantern ..... 2.00 3.00
MACHINE MAN (MINI SERIES)
MARVEL COMICS
1 Barry Smith art ..... 2.30 3.00
2-4 ..... 1.50 2.00
MACHINE MAN 2020
MARVEL COMICS
1 rep mini-series ..... 2.00 2.25
MACK BOLAN: THE EXECUTIONER
INNOVATION
1 ..... 2.50 3.00
2-5 ..... 1.75 2.00
MACHOUSE GLADS
(PREV. MACHOUSE MA-AD)
ARCHIE COMICS
1970-1974
1 ..... 2.50 3.50
2-5 ..... 1.50 2.00
MACHOUSE MA-AD
(PREV. ARCHIE'S MACHOUSE)
ARCHIE COMICS
1969-1970
1 ..... 3.00 4.00
2 ..... 2.00 3.00
MADAM
TUNDRA
1 ..... 2.50 2.75
MADMAN
DARK HORSE COMICS
1-5 ..... 4.00 5.00
MADMAN ADVENTURES
TUNDRA
MARCH 1992-MAY 1992
1-3 ..... 3.00 3.50
MADMAN COMICS
DARK HORSE COMICS
1 1 Mike Wrzer ..... 2.00 2.50
MADE
DC COMICS
FEB 1994-DEC 1998
1 Michael Allred/Steve ..... 10.00 14.00
21 Silver ..... 8.00 9.00
2-5 ..... 5.00 6.00
6 Donald Ingalls ..... 12.00 20.00
7-8 ..... 5.00 6.00
9-15 ..... 3.00 3.50
MAGIK
MARVEL COMICS
JUNE 1983-MARCH 1984
1 ..... 1.25 3.00
2-4 ..... 1.00 2.00
MAGNETO
MARVEL COMICS
1-4 ..... 3.00 16.00
MAGNUS, ROBOT FIGHTER
VALIANT
FEB 1963-JAN 1977
1 Origin ..... 125.00 150.00
2-3 ..... 25.00 70.00
4-10 ..... 20.00 40.00
11-21 ..... 25.00 45.00
22 origin ..... 20.00 35.00
23-55 ..... 10.00 15.00
56-91 ..... 5.00 10.00
MAGNUS ROBOT FIGHTER
(1991 SERIES)
1 Gold/ Lead/ Platinum ..... 100.00 120.00
1 Gold/ Lead/ platinum ed. cpnt. ..... 50.00 60.00
1 Silver ..... 25.00 30.00
1 Silver ed. cpnt. ..... 10.00 15.00
2 ..... 10.00 15.00
2 Silver ed. cpnt. ..... 5.00 6.00
3-4 ..... 5.00 6.00
3 Silver ed. cpnt. ..... 2.50 3.00
4 Silver ed. cpnt. ..... 2.50 3.00
5 Silver Warrior ed #2/2 ..... 4.00 7.00
5 Silver Warrior ed #1/2 ..... 4.00 7.00
5 ..... 2.00 3.00
5 Silver ed. cpnt. ..... 2.00 3.00
6 ..... 2.00 3.00
6 Silver ed. cpnt. ..... 2.00 3.00
7 ..... 2.00 3.00
7 Silver ed. cpnt. ..... 2.00 3.00

# CBC Price Guide


Mail Boxes Etc.
Mail Boxes Etc.


211 Blackpool ..... 2.00 2.50
22-34, 36-38 ..... 2.00 2.50
35 B.U.G. S.A. ..... 3.00 ..... 2.00
39 Tornado ..... 2.00 2.50
40-43 ..... 2.00
44 Jacks of Hearts 1st edit. ..... 2.00
45, 46, 48-54, 56 ..... 2.00
47 A.O.H. Hero Annual ..... 2.50
55 Wonderman 1st edit. ..... 3.00
57-59, 61-64 ..... 2.00
65 ..... 2.50

**MARVEL PRESENTS**
MARVEL COMICS
OCT 1975-AUG 1977
1 app Bloodstone ..... 4.00 5.00
2-10 Bloodstone ..... 3.00 4.00
3 Guardians of the Galaxy ..... 15.00 27.00
4 Guardians of the Galaxy ..... 8.00 12.00
5-7 ..... 6.00
8 Guardians of the Galaxy ..... 6.00 12.00
9-11 Starlhawk ..... 3.00 4.00
12-13 Starhawk ..... 3.00 4.00
10-13 ..... 7.50

**MARVELS**
MARVEL COMICS
1 ..... 2.95 3.25
1 Alex Ross painted art ..... 6.00 8.00
2 ..... 2.50 3.00
3 ..... 2.50 2.75
4 ..... 2.50 3.00

**MARVEL SAGA**
MARVEL COMICS
DEC 1985-DEC 1987
1 ..... 2.00 2.50
1 1/2 Capt. America ..... 1.50 2.00
1 1/2 Daredevil/Elektra ..... 1.50 2.00
1 1/2 Green Goblin ..... 2.00 2.50
15-24 Shr. Surfer ..... 1.50 2.00
25-37 Silver Surfer ..... 1.50 2.00

**MARVEL SPOTLIGHT**
MARVEL COMICS
NOV 1971-MARCH 1981
1 Hero Hotline ..... 18.00 25.00
2-11 Werewolf by Night ..... 40.00 50.00
3, 5 ..... 30.00
5 1 & D. Ghost Rider ..... 100.00 120.00
6 Ghost Rider ..... 50.00 60.00
7-11 Ghost Rider ..... 25.00 42.00
12 Son of Satan edit. ..... 35.00 45.00
13-21 ..... 15.00 15.00
22 Son of Satan ..... 15.00
Ghost Rider ..... 15.00 20.00
23-27 ..... 15.00 20.00
28 Moon Knight 1 st full story ..... 20.00 30.00
29 Moon Knight ..... 8.00 10.00
30-31 ..... 6.00 8.00
32 Spiderwoman ..... 8.00 10.00
Daredevil ..... 6.00 8.00

**MARVEL SPOTLIGHT (2ND SERIES)**
MARVEL COMICS
1 Captain Marvel ..... 2.00 3.00
2-11 ..... 1.50 2.00

**MARVEL SUPER ACTION**
MARVEL COMICS
1977-OCT 1981
1 app Punisher/1 Huntress 60.00 80.00

**MARVEL SUPERHEROES**
MARVEL COMICS
1966-1971
1 w/ Marvel one-shot ..... 48.00 60.00

**MARVEL SUPERHEROES (PRES FANTASY MASTERPIECES**
MARVEL COMICS
DEC 1967-JAN 1982
12 HC Capt. Marvel ..... 120.00 125.00
13 HC Capt Marvel 1st HC ..... 90.00
14 Amazing Spider-Man 1 st full story w/ Marvel ..... 85.00 90.00
15-17 ..... 15.00 25.00
18 1 Guardians of the

| | | |
|---|---|---|
| 19, 20 | 15.00 | 25.00 |
| 21 Fall of Mutants | 3.00 | 4.00 |
| 22-50 Hulk, Sub-Mariner, Tales to Astonish | 3.00 | 4.00 |
| 51-53 Hulk, Sub-Mariner, Tales to Astonish | 3.00 | 5.00 |
| 54 Regents Hulk 180 | 3.00 | 5.00 |
| 57-63 Hulk regulars | 3.00 | 4.00 |

**MARVEL SUPERHEROES (2ND SERIES)**
MARVEL COMICS
MAY 1990-PRESENT
1 ..... 2.99 4.00
2-11 ..... 2.50 3.00

**MARVEL TALES**
MARVEL COMICS
AUG 1966-AUG 1997
1 ..... 275.00 375.00
84 Everett art ..... 20.00 30.00
85 ..... 15.00 20.00
87 ..... 150.00 200.00
91 ..... 20.00 30.00
102 Woolverine art ..... 200.00 300.00
103 Woolverine art ..... 100.00 150.00
104 Woolverine art ..... 175.00 275.00
105 Woolverine art ..... 100.00 150.00
106 ..... 20.00 30.00
121 Origin cpt ..... 69.00 70.00
122 1st cpt ..... 45.00 50.00
123-131 ..... 30.00 70.00
132 Capt. America ..... 30.00 40.00
133 Kingpin, Tuskett art ..... 15.00 35.00
134-143 ..... 5.00 15.00
144 Wolverine, Punisher ..... 40.00 50.00
145 ..... 35.00 45.00
146 Drucker art ..... 25.00 35.00
147 Dirtie art ..... 25.00 45.00
148-151 ..... 15.00 25.00
152 Wood, Mortimer art ..... 35.00 45.00
153 Wood, Mortimer art ..... 30.00 40.00
154-162 ..... 20.00 35.00
163 Kingdom art ..... 30.00 45.00
164 ..... 20.00 30.00
165 Kingdom art ..... 35.00 45.00

**MARVEL TALES**
MARVEL COMICS
DECEMBER 1991-PRESENT
(1) Spider-Man reprints ..... 180.00 200.00
(2) Rep. Avengers 1 Buscema ..... 80.00
1 Blank ..... 55.00 75.00
2-15 ..... 2.00 2.50
4-12 ..... 15.00 20.00
13 Spider-Man ..... 10.00 40.00
14, 15 ..... 8.00 12.00
16-18 ..... 3.00 4.00
19-60 ..... 3.00 4.00
61-99 ..... 2.00 2.50
100 Reprints Amazing #1 ..... 6.00 8.00
101-116, 113-136 ..... 2.00 2.50
137 ..... 5.00 7.00
138-140 ..... 2.00 2.50
141 Reprints Amazing #3 ..... 4.00 7.00
142-144 ..... 2.00 2.50
Spider-Man 1 ..... 4.00 7.00
139-143, 145-200 ..... 2.00 2.50
152 Reprints Amazing ..... 3.00 4.00
Spider-Man 1st ..... 2.00 4.00
200-214 ..... 4.00 5.00
215-228 ..... 2.00 2.50
229-239 ..... 1.00 2.00
240-249, 255-268 ..... 2.00 2.50
282 Reprints Amazing ..... 3.00 4.00
Spider-Man 1st ..... 2.00 4.00
Spider-Man team-up ..... 2.00 2.50

**MARVEL TEAM-UP**
MARVEL COMICS
MARCH 1972-FEB 1985
1 Spider-Man team-up ..... 65.00 75.00
2 ..... 30.00 40.00
3 Morbius app ..... 25.00 30.00
4 Brilliant ..... 25.00 30.00
5 Morbius ..... 20.00 25.00
6-10 ..... 7.00 10.00
11-14 ..... 6.00 8.00
15-17 ..... 7.00 10.00
18 Capt America app ..... 8.00 10.00
19-25 ..... 6.00 8.00
26 Capt America app ..... 6.00 8.00
27-30 ..... 5.00 7.00
31 Iron Fist app ..... 5.00 7.00
32-50, 52-99 ..... 3.00 4.00

| | | |
|---|---|---|
| 45 Deathstroke app | 8.00 | 12.00 |
| 49 1 strngh | 5.00 | 7.00 |
| 100 | 3.00 | 4.00 |
| 53 Nova X-Men app | 10.00 | 15.00 |
| 54 Nova app | 5.00 | 7.00 |
| 55 Warlock app | 7.00 | 10.00 |
| 56-57 | 4.00 | 5.00 |
| 58 Ghost Rider app | 4.00 | 6.00 |
| 59-62 Ghost Rider | 4.00 | 6.00 |
| 63 Iron Fist app | 4.00 | 6.00 |
| 64-65 Iron Fist | 4.00 | 6.00 |
| 66 1 Arcade | 4.00 | 6.00 |
| 67-68 Arcade | 4.00 | 6.00 |
| 71-80 | 3.00 | 4.00 |

**MARVEL TEAM-UP**
MARVEL COMICS
SEPT 1997-PRESENT
Spider-Man ..... 1.00 1.50
2-3 Spider-Man ..... 1.00 1.50
97 Ghost Rider app ..... 3.00 4.00
98 Bk, 99 ..... 2.00 2.50
100 Spider-Man ..... 2.00 2.50
Thunderbolts ..... 2.00 4.00
101-114 Spider-Man ..... 2.00 2.50
101 + 1/2 ..... 2.00 3.00
117 Wolverine app ..... 3.00 4.00
118-145 ..... 2.00 2.50
146 Human app ..... 3.00 4.00
147-149 ..... 2.00 2.50
148 Cannonball app ..... 3.00 4.00
150 X-Men app ..... 4.00 6.00
Annual 1 New + Mar. app ..... 3.00 4.00
Annual 2-5 ..... 1.50 2.00
Annual 6 New Mutants app ..... 2.00 3.00

**MARVEL TWO-IN-ONE**
MARVEL COMICS
JAN 1974-JUNE 1983
1 ..... 15.00 22.00
2 Thing/Hulk ..... 8.00 12.00
3, 4 ..... 4.00 7.00
5-10 ..... 4.00 7.00
11 ..... 5.00 7.00
12 ..... 4.00 7.00
X-Ghost Rider edit. ..... 6.00 10.00
13-Luke Cage app ..... 4.00 7.00
14 Morbius ..... 4.00 7.00
16-20 ..... 2.00 2.50
21-24, 26 ..... 1.50 2.00
25 Iron Fist app ..... 4.00 5.00
27 Deathlok app ..... 5.00 7.00
28, 29, 31-33 ..... 1.50 2.00
30 ..... 2.00 2.50
34 Deathlok, Ironman ..... 2.00 4.00
35-40 ..... 1.50 2.00
41-45, 47-50 ..... 1.50 2.00
46 Thing & Hulk ..... 2.00 3.00
51 ..... 2.25 4.00
52-60 ..... 1.50 2.00
61 Thing/Iron ..... 2.00 4.00
62-70 Deathlok ..... 1.50 2.00
71 ..... 2.00 2.50
81 & D Iron ..... 4.00 6.00
82-83 Deathlok ..... 1.50 2.00
83 Warlock app ..... 3.00 4.00
84 1 Sentry/Capt ..... 3.00 4.00
85-Tb ..... 1.50 2.00
Tb1 Star Dancer ..... 1.50 2.00
86 Ghost Rider app ..... 4.00 5.00
87-90 Bk ..... 1.50 2.00
94 Luke Cage app ..... 2.00 2.50
95 ..... 1.50 2.00
Annual 1 ..... 3.00 5.00
Annual 2-3 Thanos ..... 20.00 25.00
Annual 5-7 ..... 1.50 2.00

**MASK**
DARK HORSE COMICS
AUG 1991 OCT 1992
1-3 ..... 2.00 2.50

**MASK RETURNS**
DARK HORSE COMICS
1992

| | | |
|---|---|---|
| 1 ..... | 4.00 | 5.00 |
| 2-4 ..... | 3.00 | 4.00 |

**MASTER OF KUNG FU**
MARVEL COMICS
APRIL 1974-JUNE 1983
1 1 Black Jack ..... 15.00 19.00
16 1st Gulsday Art ..... 4.00 6.00
17-18 1 Gulsday Art ..... 3.00 4.00
19-20 ..... 2.00 2.50
21-30 ..... 2.00 2.50
31-33 ..... 1.50 2.00
33 Luke Wu ..... 2.00 3.00
34-38 ..... 1.50 2.00
39-Tb ..... 1.00 1.50
Tb Wolf ..... 1.00 2.00
71 Zaire ..... 1.00 2.00
100 Fall of a Mutants ..... 1.00 2.00
99-100 ..... 1.00 2.00
100 Double-sized issue ..... 1.50 2.00
101-104, 105-117 ..... 1.00 3.00
105 1 Ghost Rider ..... 1.50 3.00
118 D Fu Manchu ..... 2.00 3.00
119-120 ..... 1.00 2.00
Giant-1 ..... 2.00 3.00
Annual-2 ..... 2.00 3.00

**MAVERICKS**
DARK HORSE COMICS
1998
1 ..... 2.75 3.00
2-4 Wagon Train ..... 2.00 2.75

**MECHA**
DARK HORSE COMICS
MARCH 1993-PRESENT
1 ..... 3.00 5.00
1st Glass-of-the-Gen ed ..... 10.00 40.00
2 ..... 1.50 2.00
3 & 4s, 5s ..... 1.50 2.00

**MECHA**
DARK HORSE COMICS
1 Golden Girl Rises ..... 2.50 3.00

**MEGATON EXPLOSION**
CONTINUITY COMICS
1 ..... 2.00 2.50
2 Constitution Jones! ..... 2.00 4.00
3 Constitution ..... 2.00 2.50
4 ..... 2.00 2.50
5 ..... 2.00 2.50
6 Constitution ..... 2.00 2.50
7 ..... 2.00 2.50
8 ..... 2.00 2.50
9 ..... 2.00 2.50
10 ..... 2.00 2.50
11 ..... 2.00 2.50
12 ..... 2.00 2.50
13 ..... 2.00 2.50
14 ..... 2.00 2.50
15 ..... 2.00 2.50
16 ..... 2.00 2.50

| | |
|---|---|
| 99, 97 | 8.00 12.00 |
| 98 I Disobeyed, Dembie, Gilbert | 5.00 8.00 |
| 99 Fond, Shadowcat | 10.00 15.00 |
| 100 Fond, Shadowcat | 8.00 10.00 |
| 101 Shadowcat, Phoenix | 4.00 6.00 |
| 102 Phoenix | 3.00 4.00 |
| *Dbl Cvr 2nd printing | 6.00 9.00 |
| *Ultra Silver 3rd printing | 3.00 4.00 |
| 103 Phoenix | 3.00 4.00 |
| 104 Phoenix | 3.00 4.00 |
| & Magpie | 1.50 2.00 |
| 105 Phoenix | 3.00 4.00 |
| Annual # 1 Soft Alberto Attacks | 10.00 12.00 |
| Annual # 2 Fence v over pf 2 | 3.00 4.00 |
| Annual # 3 Force pin gf | 2.50 3.00 |
| Summer Special 1 | 3.00 4.00 |
| Special 1 Angel Wkr | 5.00 7.00 |

**NEW TITANS**
DC COMICS
HOT 1990-MARCH 1994

| | |
|---|---|
| 1 Deathstroke | 10.00 15.00 |
| 2 The Brotherhood | 4.00 6.00 |
| 3 Fearsome Five, Deathstroke | 5.00 7.00 |
| 4 Deathstroke | 4.00 6.00 |
| 5 Raven 1 Tempe, Deathstroke | 5.00 7.00 |
| 6 Tempe | 4.00 6.00 |
| 7 Cyborg | 4.00 6.00 |
| 8 Cyborg | 4.00 6.00 |
| 9 app Deathstroke the Terminator | 7.00 10.00 |
| 10 Cyborg | 3.00 4.00 |
| 20-30 | 1.50 2.00 |
| 31 Deathstroke | 2.00 3.00 |
| 34 app Deathstroke | 2.00 3.00 |
| 35-39, 41-49 | 1.50 2.00 |
| 50 Batman/Outsiders v over I 50 | 2.00 3.00 |
| 51 Dick Grayson as Robin | 4.00 6.00 |

**RECORDS TABLE OF THE YOUNG TITANS**

| | |
|---|---|
| Annual # 1 | 2.50 3.00 |
| Annual 21 New Vigilante | 2.50 3.00 |
| Annual # 3 | 2.50 3.00 |
| Annual # 4 | 2.50 3.00 |

**NEW TEEN TITANS (DIRECT SALES SERIES)**
DC COMICS
AUG 1984-NOV 1993

| | |
|---|---|
| 1 | 3.00 4.00 |
| 2-4 | 2.00 3.00 |
| 5-10 | 1.50 2.00 |
| 11-20 | 1.00 1.50 |
| 21-37 | 1.50 2.00 |
| 38 | 1.75 2.50 |
| 39-49 | 1.00 1.75 |
| Annual 1 1 Vanguard | 2.00 3.00 |
| Annual 2-4 | 2.00 3.00 |

**RECORDS NEW TITANS**

| | |
|---|---|
| 50 O Wondergirl | 3.00 4.00 |
| 51-52 | 2.00 2.50 |
| 53 I Trois | 2.00 2.50 |
| 54-56 | 1.50 2.00 |
| 57 Lonely Place of Living | 2.00 2.50 |
| 61 Lonely Place of Living | 2.00 2.50 |
| 62 Titans Hunt | 6.00 8.00 |
| 63-65, 72 app Deathstroke | 2.00 3.00 |
| 66-69 | 2.00 3.00 |
| 70 I Wolf | 3.00 4.00 |
| 73-75 | 3.00 4.00 |
| 76 I Team Titans | 4.00 5.00 |
| 77-79 | 4.00 5.00 |
| 80 Team Titans | 4.00 5.00 |
| *91 '93 | 1.75 2.50 |
| *95 Supergirl & Flash app | 1.75 2.50 |
| *99 I 11 | 1.75 2.50 |
| *Annual 5, 6 | 2.50 3.50 |
| *Annual 7 Bloodlines | 2.50 3.50 |
| *Annual 8 Bloodlines | 2.50 3.50 |
| 1 Anima | 2.00 3.00 |
| *Annual 10 Elseworlds | 3.50 4.50 |

**NEW WARRIORS**
MARVEL COMICS
JULY 1990-PRESENT

| | |
|---|---|
| 1 O New Warriors | 12.00 18.00 |
| 1a 2nd printing | 2.00 3.00 |
| 2 O Nova, Silhouette | 4.00 6.00 |
| 3 | 2.00 3.00 |
| 4 I Psionex | 4.00 6.00 |
| 5, 7 Punisher cameo | 4.00 6.00 |

| | |
|---|---|
| 8 Punisher app | 4.00 6.00 |
| 9 Punisher app | 4.00 6.00 |
| 10 Punisher & Horror app & v Nova | 4.00 6.00 |
| 11 Punisher | 3.00 4.00 |
| 12 Punisher, Nova | 3.00 4.00 |
| 18 O Night Thrasher cont | 2.50 3.00 |
| 20-30, 32 Deathwish | 1.00 1.50 |
| Page app | 1.50 2.00 |
| 33 The cut v/nova | 4.00 5.00 |
| 34 Nova | 3.00 4.00 |
| 40 Gold Ed cover | 1.75 2.50 |
| 41-49, 51-54 | 1.00 1.50 |
| 55 Punisher | 3.00 4.00 |
| 56 I & Fusion v over pf 2 | 1.75 2.50 |
| 57-65 | 1.25 1.50 |
| 66 | 1.50 2.00 |
| 67 app in the dark cvr | 2.00 3.00 |
| 68 Nova enhanced cvr | 2.00 3.00 |
| Annual 1 X-Over app | 3.00 4.00 |
| Annual 2 | 2.00 3.00 |
| Annual 3 | 2.00 3.00 |
| Annual 4 | 2.00 3.00 |

**NEW YORK WORLD'S FAIR**
DC COMICS
1939 1st app

| | |
|---|---|
| Sundown | 8,000.00 9,000.00 |
| 1 I Ed Ballman, Rusty Martinet, Spyder, Jack Sunday | 4,000.00 5,000.00 |

**NEXT MEN**
DARK HORSE COMICS
MARCH 1992

| | |
|---|---|
| 1 | 3.00 4.00 |
| Preserie 5a 5/7 | 5.00 7.00 |
| 1a 2nd printing | 1.00 1.50 |
| 1a 2nd printing blue | 1.00 1.50 |
| 2 | 5.00 7.00 |
| 3 | 4.00 5.00 |
| 4-5 | 4.00 5.00 |
| 6 | 3.00 4.00 |
| 7-9 | 2.75 3.00 |
| 10 | 2.50 3.00 |

**NEXT MEN: FAITH**
DARK HORSE COMICS (LEGEND)
1995

| | |
|---|---|
| 1 | 2.50 3.00 |

**NEXT MEN: POWER**
DARK HORSE COMICS (LEGEND)
1995

| | |
|---|---|
| 1 | 2.50 2.75 |

**NFL SUPERPRO**
REITEL STUDIOS
1991

| | |
|---|---|
| 1 Terrell Owens | 2.00 2.50 |
| 2 | 2.00 2.25 |

**NIGHTHAWK**
MARVEL COMICS
1988

| | |
|---|---|
| Special 1 Reprint | 2.00 3.00 |

**NFL SUPERPRO (SEE: SERIOUS)**

**NICK FURY, AGENT OF S.H.I.E.L.D.**
OCT 1991-SEPT 1992
MARVEL COMICS

| | |
|---|---|
| 1 | 1.00 2.00 |
| 2 | 1.00 1.50 |
| 3 Kelley Jones cover | 2.00 2.50 |
| 4-5, 7-14 | 1.00 1.50 |
| 6 | 1.00 2.00 |
| 15 | 1.00 1.50 |
| 16 Kelley Jones cover | 2.00 2.50 |
| 17-18 | 1.00 1.50 |
| 19 Kelley Jones cover | 2.00 2.50 |
| 20-24 | 1.00 1.50 |
| 25 Kelley Jones cover | 2.00 2.50 |
| 26-30 | 1.00 1.50 |
| 31 Kelley Jones cover | 2.00 2.50 |
| 32-34 | 1.00 1.50 |
| 35 Kelley Jones cover | 2.00 2.50 |
| 36-38 | 1.00 1.50 |
| 39 Kelley Jones cover | 2.00 2.50 |
| 40-42 | 1.00 1.50 |
| 43 Kelley Jones cover | 2.00 2.50 |
| 44-46 | 1.00 1.50 |
| 47 Kelley Jones cover | 2.00 2.50 |
| 48-50 | 1.00 1.50 |
| Annual 1 | 2.00 3.00 |
| Annual 2 | 2.00 3.00 |

**NICK FURY AGENT OF S.H.I.E.L.D.**
MARCH 1989-OCT 1991
MARVEL COMICS

| | |
|---|---|
| 1 I Sorcia | 60.00 70.00 |
| 2 | 30.00 40.00 |
| 3 | 25.00 30.00 |
| 4-5 | 20.00 25.00 |
| 5 Classic Stamoso cover | 25.00 30.00 |
| 6 | 20.00 25.00 |
| 6-13 | 10.00 15.00 |
| 14-15 | 10.00 12.00 |
| 15 fat app Buffalos | 20.00 30.00 |

**NICK FURY AGENT OF S.H.I.E.L.D.**
MARVEL COMICS

| | |
|---|---|
| 1 | 1.75 3.00 |
| 2 | 1.75 2.50 |
| 3 Bob Wakefield app | 2.00 3.00 |
| 30, 31 app Deathstroke | 1.75 2.00 |
| 32-47, End of series | 1.75 2.00 |

**NICK FURY VS S.H.I.E.L.D.**
MARVEL COMICS
JUNE 1989-DEC 1988

| | |
|---|---|
| 1 O Quesada | 10.00 15.00 |
| 2 | 5.00 6.00 |

**NIGHTBREED**
MARVEL COMICS

| | |
|---|---|
| 1 | 3.00 5.00 |
| 2-3 | 2.00 3.00 |

# CBC Price Guide

| | |
|---|---|
| 4-5 | 2.00 2.50 |
| 24, 25 | 2.50 2.75 |

**NIGHTCRUSADER**
TOPPS COMICS
1 Prototype/2 wrestlers ..... 2.00 3.00

**NIGHTCRAWLER (MINI SERIES)**
MARVEL COMICS
NOV 1985-FEB 1986

| | |
|---|---|
| 1 | 2.00 3.00 |
| 2-4 | 2.00 3.00 |

**NIGHT MAN**
MALIBU (ULTRAVERSE)
1 Arthurs ..... 3.00 4.00
2 ..... 2.00 3.00
3 ..... 2.00 3.00
4 & 5 ..... 2.00 2.25

**NIGHTMARE ON ELM STREET**
INNOVATION
1 ..... 2.00 3.00

**NIGHT OF THE LIVING DEAD**
FANTACO
1 ..... 1.95 2.00

**NIGHTSTALKERS**
MARVEL COMICS
1 Psyhogod ..... 3.00 4.00
2 ..... 2.00 3.00
3 & 4 Superior Villains ..... 1.75 2.00
5 ..... 1.75 2.00
10 Midnight Massacre ..... 2.25 3.00
11-16 ..... 1.75 2.00
17 R Dorms ..... 2.00 2.50
18 O Hannibal King, Frankenstein cover ..... 1.75 2.00

**NIGHT THRASHER: FOUR CONTROL**
MARVEL COMICS
1 ..... 2.00 3.00
2 I Tantrum ..... 2.00 3.00
3 Tantrum ..... 2.00 3.00
4 ..... 2.00 3.00

**NIGHT THRASHER (REG. SERIES)**
MARVEL COMICS
1 Gargoyle ..... 2.25 3.25
2 Tantrum ..... 1.75 2.50
10 Iron Man app ..... 1.25 2.25
11, 12 ..... 1.25 2.25
13 new direction ..... 1.95 2.25
14-20, End of series ..... 1.50 2.00

**NIMROD**
DC COMICS
1 ..... 2.00 4.00
Special 1 Reprint ..... 2.00 3.00

**NFL SUPERPRO (REG. SERIES)**
REITEL STUDIOS
1991

| | |
|---|---|
| Spider-Man app | 2.25 3.25 |
| 1a Regular edition | 1.50 1.75 |
| 2-4 | 1.50 1.75 |
| Annual 1 | 2.00 3.00 |

**NINJAK**
VALIANT

| | |
|---|---|
| 0 | 1.75 2.00 |
| 1 | 3.00 4.00 |
| 1a Gold Ed | 15.00 20.00 |
| 2 | 2.75 3.00 |
| 3 | 2.50 2.75 |
| 4 | 2.00 2.25 |
| 5, 6 O Manowar app | 2.25 2.50 |

**NOMAD (MINI SERIES)**
MARVEL COMICS
NOV 1990-FEB 1991

| | |
|---|---|
| 1 Capt. Amer. app | 2.00 3.00 |
| 2-4 | 1.50 2.00 |

**NOMAD (REG. SERIES)**
MARVEL COMICS
1 Sabretooth cover ..... 3.00 4.00
2-5 ..... 2.00 2.50
6-8 ..... 1.50 2.00
7 Scarlet app ..... 3.00 3.50
8-9 ..... 2.00 2.50
10-15 ..... 1.75 2.00
16 Punisher app ..... 2.00 2.50
17-20 ..... 1.75 2.00
21 ..... 1.75 2.00

**NOT BRAND ECHH**
MARVEL COMICS
JULY 1967-NOV 1967

| | |
|---|---|
| 1 | 20.00 25.00 |
| 2-5, 8 Last 12 cent issue | 12.00 15.00 |
| 9-13, 25 cent issues | 11.00 16.00 |

**NOVA**
MARVEL COMICS
SEPT 1976-MAY 1979

| | |
|---|---|
| 1 E.O. Hero | 10.00 15.00 |
| 2 O Condor, Powerhouse | 3.00 4.00 |
| 3-13 I Diamondback | 2.00 3.00 |
| 14-15 I Sphinx | 2.00 3.00 |
| 16-17 I Diamondback | 2.00 3.00 |
| 18-21, 23, 25 | 2.00 3.00 |
| 22 I Iron Cheerleader | 2.00 3.00 |
| 24 I Sphinx | 2.00 3.00 |

**NOVA (2ND SERIES)**
MARVEL COMICS
1 w Blackbird wonder ..... 2.25 3.00
2 ..... 1.75 2.00
3 Spider-Man app ..... 1.75 2.00
4 ..... 1.75 2.00
5 R Condor ..... 1.75 2.00
6-24 ..... 1.50 2.00

**OBNOXIO THE CLOWN**
MARVEL COMICS
APRIL 1983

| | |
|---|---|
| 1 Ka Nightcrawler | 1.50 2.50 |

**OMEGA MEN**
DC COMICS
DEC 1982-MAY 1900

| | |
|---|---|
| 1 | 2.00 3.00 |
| 2 | 1.50 2.00 |
| 3-11 1st app Lobo | 8.00 10.00 |
| 12-14 | 1.50 2.00 |
| 15 Lobo app | 3.00 4.00 |
| 16 O Gibbons | 3.00 4.00 |
| 17-18 | 1.50 2.00 |
| 19 I Harry Human | 1.50 2.00 |
| 20 I Ma Hunkel | 1.50 2.00 |
| 21 Lobo's 1st full story | 5.00 7.00 |
| 22-25 | 1.50 2.00 |
| 26 30 Lobo app | 5.00 7.00 |
| 31-34 Lobo app | 3.00 4.00 |
| 37 1st w/o Lobo story | 5.00 7.00 |
| 38-44 | 1.50 2.00 |
| Annual 2 | 2.00 3.00 |

**OMEGA THE UNKNOWN**
MARVEL COMICS
MARCH 1976-OCT 1977

| | |
|---|---|
| 1 I 4d app Omega | 2.00 4.00 |
| 2-9 | 1.00 2.00 |
| 10 | 1.00 2.00 |
| 1 R 1st app 2nd Footfoler | 1.00 2.00 |
| 2 | 1.00 2.00 |
| 3 R Full story Footfoler | 1.00 2.00 |
| 4 O Omega | 2.00 4.00 |

**ON A PALE HORSE**
INNOVATION
1-5 ..... 4.00 5.00

**ORIGINAL GHOST RIDER**
MARVEL COMICS
1 Reprints 1st app GR ..... 1.75 2.00
2 ..... 1.50 2.00
3-7 All reprints of GR app
In Marvel Premiere ..... 1.75 2.00
8 Reprint GR origin ..... 1.75 2.00
9-11 All reprints of GR ..... 1.50 2.00

| | |
|---|---|
| 10 Hellstorm app | 1.75 2.00 |
| 11-20 | 1.75 2.00 |

**ORIGINAL GHOST RIDER RIDES AGAIN**
MARVEL COMICS
JULY 1991-JAN 1992

| | |
|---|---|
| 1 Reprints GR #4 & #6 | 2.00 3.00 |
| 2 Reprints 72 & 71 | 1.50 2.00 |
| 3 Reprints 73 & 73 | 1.50 2.00 |
| 4 Reprints 74 & 75 | 1.50 2.00 |
| 5 Reprints 76 & 77 | 1.50 2.00 |
| 6 Reprints 78 & 79 | 1.50 2.00 |
| 7 Reprints 80 & 81 | 1.50 2.00 |

**ORIGIN OF THE DEFIANT ONES**
DEFIANT COMICS
1 ..... 3.00 4.00

**OUTCAST #99**
MARVEL COMICS
1 ..... 2.00 2.25

**OUT OF THE VORTEX**
DARK HORSE COMICS
1 ..... 2.25 2.75

**OUTSIDERS**
DC COMICS
NOV 1985-FEB 1988

| | |
|---|---|
| 1 | 2.50 4.00 |
| 2 | 1.50 2.00 |
| 3-17 | 1.50 1.75 |
| 18 I Echo | 3.00 4.00 |
| 19, 20, 22-38 | 1.50 1.75 |
| 21 I Nightwing, Arsenal | 2.00 3.00 |
| Annual 1 app Batman | 2.00 3.00 |
| Special 1 app Batman w/ | 2.00 2.50 |

**OUTSIDERS (2ND SERIES)**
DC COMICS
1 ..... 3.00 4.00
1a Alpha Death of an Outsider ..... 3.00 4.00
2 ..... 2.00 2.50
3 Batman app ..... 1.75 2.00
3-5 Forbidden Planet ..... 2.00 2.50
4-16 Leader as a vampire ..... 1.25 2.00

**THE PACT**
IMAGE COMICS
1 Rob Liefeld cover ..... 1.95 2.25
2 w. Youngblood ..... 1.95 2.25
3 ..... 1.95 2.25

**PANTS UNKNOWN!**
ARCHIE COMICS
1 ..... 2.95 3.00

**PAT THE BRAT**
ARCHIE COMICS
JUN 1953-1959
Numbers 5-14 as missing.
1 I Ma Nuthermeister ..... 50.00 65.00
10 Numbered ..... 35.00 40.00
15-19 ..... 25.00 30.00
*19-33 ..... 15.00 15.00

**PENTHOUSE COMIX**
PENTHOUSE COMIX
1 I Adam Hughes cvr, #3 ..... 4.00 5.00

**PEP COMICS**
ARCHIE PUBS, MLJ CO., ARCHIE COMICS
1940-1987

| | |
|---|---|
| 1 | 2,200.00 2,500.00 |
| 2 | 1,000.00 1,200.00 |
| 3 | 400.00 500.00 |
| 4-10 | 300.00 400.00 |
| 11-20 | 275.00 300.00 |
| 21-30 | 225.00 250.00 |
| 31-40 | 200.00 225.00 |
| 41-50 | 175.00 200.00 |
| 51-60 | 150.00 175.00 |
| 61-70 | 125.00 150.00 |
| 71-80 | 100.00 125.00 |
| 81-90 | 75.00 100.00 |
| 91-100 | 50.00 75.00 |
| 101-110 | 40.00 50.00 |
| 111-120 | 30.00 40.00 |
| 121-130 | 25.00 30.00 |
| 131-140 | 20.00 25.00 |
| 141-150 | 15.00 20.00 |
| 151-160 | 12.00 15.00 |
| 161-170 | 10.00 12.00 |
| 171-180 | 8.00 10.00 |
| 181-190 | 6.00 8.00 |
| 191-200 | 5.00 6.00 |
| 201-210 | 4.00 5.00 |
| 211-220 | 3.00 4.00 |
| 221-230 | 2.00 3.00 |
| 231-240 | 1.50 2.00 |
| 241-250 | 1.00 1.50 |
| 251-260 | 1.00 1.50 |
| 261-270 | 1.00 1.50 |
| 271-280 | 1.00 1.50 |
| 281-290 | 1.00 1.50 |
| 291-300 | 1.00 1.50 |
|

# CBC Price Guide

41-43 ..... 100.00 ..... 150.00
61-80 ..... 60.00 ..... 80.00
81-99 ..... 30.00 ..... 45.00
100 ..... 40.00 ..... 55.00
101-130 ..... 15.00 ..... 20.00
131-160 ..... 10.00 ..... 14.00
161-200 ..... 7.00 ..... 9.00
201-260 ..... 1.50 ..... 2.50
261-277 ..... 0.50 ..... 1.00

**PERG**
LIGHTNING COMICS
1 Glow-in-the-Dark cover ... 4.00 ... 4.50
1 Platinum ..... 75.00 ..... 100.00
1b Gold ..... 150.00 ..... 200.00
2 ..... 2.00 ..... 2.50
2a Platinum cover ..... 8.00 ..... 10.00
3-5 ..... 2.00 ..... 2.50

**PETER PARKER: THE SPECTACULAR SPIDER-MAN**
MARVEL COMICS
DEC 1976-PRESENT

1 ..... 40.00 ..... 50.00
1-2 ..... 3.00 ..... 4.00
2 & 3 Lightsaber ..... 8.00 ..... 10.00
4-8 Mortuus app. ..... 2.00 ..... 2.50
9 White Tiger ..... 4.00 ..... 5.00
10-21 ..... 4.50 ..... 7.00
22, 23 Moon Knight app. ..... 4.00 ..... 5.00
24 ..... 4.00 ..... 5.00
25 ..... 2.00 ..... 2.50
26 Punk Mafia's 1st Daredevil art ..... 16.00 ..... 25.00
27-28 ..... 3.00 ..... 4.00
29-37 ..... 3.00 ..... 4.00
38 ..... 2.50 ..... 3.00
39-40, 51 ..... 2.50 ..... 4.00
41-44, Mysterio ..... 4.00 ..... 5.00
45-50 ..... 3.00 ..... 4.00
46 Spi-Jack-O-Lantern ..... 4.00 ..... 5.00
47-50 ..... 3.00 ..... 4.00
60 Origin retold ..... 4.00 ..... 5.00
61-63 ..... 2.00 ..... 2.50
64 1st app Cletus & Dragger 10.00 ..... 12.00
65 Kraven app ..... 4.00 ..... 5.00
66-68 ..... 2.00 ..... 2.50
69, 72, 73, 75 Classic Man app. ..... 2.00 ..... 2.50
71, 76, 80, 84 ..... 1.75 ..... 2.50
79 Punisher app ..... 4.00 ..... 5.00
81-82 Punisher app ..... 5.00 ..... 12.00
83 O: Hobgoblin unmasked ..... 5.00 ..... 7.00
85-99 ..... 1.75 ..... 2.50
100 w/ Hologram ..... 4.00 ..... 5.00
101 ..... 3.00 ..... 7.00
102-106 ..... 1.50 ..... 2.00
107 Dr. Jean DeWolff dies ..... 3.00 ..... 5.00
108-110 Daredevil app. ..... 2.00 ..... 2.50
111-113 Daredevil app. ..... 1.50 ..... 2.00
117 Sabretooth (cameo) ..... 3.50 ..... 5.00
118, 120-130 ..... 1.50 ..... 2.00
119 vs Sabretooth ..... 4.00 ..... 5.00
131 Hologram cover ..... 3.00 ..... 4.00
131, 132 vs Venom ..... 7.00 ..... 10.00
133 ..... 1.50 ..... 2.00
Annual 1 & 2, O: Rapier ..... 3.00 ..... 4.00
Annual 3, 4 ..... 2.00 ..... 4.00
Annual 5 - Ace ..... 2.00 ..... 2.50

**RECORDS SPECTACULAR SPIDER MAN**
**PHANTOM, THE**
DC COMICS
MAY 1989-AUG 1988

1 app Venom & Spider-Man ..... 3.00 ..... 4.00
2-7 ..... 1.75 ..... 2.00

**PHANTOM, THE**
DC COMICS
MARCH 1989-MARCH 1990

1 ..... 2.00 ..... 2.50
2-13 ..... 1.50 ..... 1.75

**PHANTOM FORCE**
IMAGE COMICS
1 Polybagged w/card
Jack Kirby variant ..... 2.75 ..... 3.25
2-7 ..... 2.50 ..... 3.75

**PHANTOM STRANGER (2ND SERIES)**
DC COMICS
NA-00 SUPER 1990-FEBRUARY 1976

1 ..... 10.00 ..... 15.00
2, 3 Rep & new material ..... 12.00 ..... 16.00
4-5 Terror in all new issues ..... 10.00 ..... 15.00
6 ..... 8.00 ..... 12.00
7 Tarnhan ..... 8.00 ..... 12.00
11-16 ..... 8.00 ..... 12.00
17 Wrightson/Alfredo Cardi ..... 8.00 ..... 12.00
18-25 ..... 6.00 ..... 10.00
26-41 ..... 4.00 ..... 6.00

**PHANTOM STRANGER**
DC COMICS
OCT 1987-JAN 1986

1-6 Wrightson cover ..... 1.75 ..... 2.50
2-4 vs Eclipso ..... 1.00 ..... 2.00

**PHANTOM STRANGER (3RD SERIES)**
MARVEL COMICS
JAN 1994

1 one shot ..... 8.00 ..... 10.00

**PHANTOM, THE**
MARVEL COMICS (EPIC)
1989-1994

1 ..... 5.00 ..... 7.00
2-4 ..... 3.00 ..... 4.00

**PLANET OF THE APES**
ADVENTURE

1 ..... 5.00 ..... 6.00
1a Limited edition ..... 8.00 ..... 11.00
2-5 ..... 3.00 ..... 4.00

**PLASTIC MAN**
DC COMICS
JUNE-JULY 1977

11 Dr Drema ..... 35.00 ..... 45.00
12-15 ..... 10.00 ..... 15.00
16-18 ..... 8.00 ..... 12.00
19 1st JSA series begins ..... 8.00 ..... 12.00
20 O: Comic Man ..... 4.00 ..... 6.00
21-30 ..... 3.00 ..... 4.00
31-40, O: Plastic Man ..... 2.00 ..... 2.50
41-90 ..... 1.00 ..... 2.00

**PLASTIC MAN (MINI SERIES)**
DC COMICS
NOV 1988-FEB 1988

1-4 Mini series ..... 1.25 ..... 2.00

**POLICE COMICS**
QUALITY COMICS GROUP
JULY-OCT 1941

1 O: 1st app Plastic Man ..... 2400.00 ..... 2800.00
2 ..... 1100.00 ..... 1600.00
3 ..... 800.00 ..... 1000.00
4 ..... 600.00 ..... 800.00
5 ..... 700.00 ..... 800.00
6, 7 ..... 600.00 ..... 700.00
8 O: Manhunter ..... 800.00 ..... 900.00
9, 10 ..... 600.00 ..... 700.00
11 1st comic book app. The Spirit ..... 1200.00 ..... 1500.00
12, 13 ..... 600.00 ..... 675.00
14-16 ..... 300.00 ..... 350.00
17, 23 ..... 300.00 ..... 375.00
18-22, 24-30 ..... 250.00 ..... 300.00
31-40 ..... 190.00 ..... 225.00
41 Last Spirit reprint ..... 175.00 ..... 200.00
42, 43 ..... 150.00 ..... 200.00
44-50 ..... 125.00 ..... 175.00
51-60 ..... 125.00 ..... 150.00
61-70 ..... 100.00 ..... 125.00
71-80 ..... 85.00 ..... 100.00
81-90 ..... 85.00 ..... 100.00
91 Spirit by Lou Fine ..... 85.00 ..... 100.00

92 Spirit by Fine ..... 100.00 ..... 130.00
93-99 ..... 65.00 ..... 100.00
100 Spirit by Eisner ..... 150.00 ..... 200.00
100 ..... 150.00 ..... 200.00
101 Last Manhunter ..... 65.00 ..... 100.00
102 Last Spirit & Plastic Man ..... 125.00 ..... 175.00
103 Crime stories begin ..... 75.00 ..... 100.00
104-107 ..... 50.00 ..... 65.00

**POWER & GLORY**
MALIBU (BRAVURA)

1 ..... 2.75 ..... 3.25
1a ..... 2.50 ..... 2.75
2 ..... 2.50 ..... 2.75
2, 4 ..... 2.50 ..... 2.75

**POWERMAN**
**(PREV: HERCULES PRO HERO)**
MARVEL COMICS
FEB 1982-OCT 1986

17 Iron Man app ..... 8.00 ..... 12.00
18-20 ..... 2.00 ..... 2.50
21-23, 25-29 ..... 2.00 ..... 4.00
24 1 thru 6 Goliath ..... 5.00 ..... 7.00
30, 31, 32: 1 Piranha ..... 3.00 ..... 4.00
32-40 ..... 2.00 ..... 3.00
46, 47, 48: 1 Zeus ..... 2.00 ..... 4.00
48, 49 Iron Fist app. ..... 8.00 ..... 10.00

Becomes:

**POWERMAN & IRON FIST**
50: Iron Fist Teams up ..... 12.00 ..... 15.00
51-53, 55, 56 ..... 5.00 ..... 7.00
54 ..... 5.00 ..... 8.00
57 Man app. ..... 5.00 ..... 8.00
58-65, 67-74 ..... 3.00 ..... 4.00
66 2nd Jean Grey/Hellcat ..... 35.00 ..... 45.00
75 O: Iron Fist ..... 4.00 ..... 5.00
76, 77 ..... 3.00 ..... 4.00
78 Sabretooth 3 3rd app ..... 25.00 ..... 35.00
79-85, 87-94 ..... 3.00 ..... 4.00
84 4th app Sabretooth ..... 20.00 ..... 25.00
95 O/D Iron Fist ..... 10.00 ..... 15.00
Giant 1 ..... 3.00 ..... 5.00
Annual 1 ..... 5.00 ..... 7.00

**POWER PACK**
MARVEL COMICS
AUG 1984-FEB 1991

1 ..... 2.00 ..... 4.00
2, 3, 7 ..... 1.25 ..... 2.00
4 Spider-Man app. ..... 2.00 ..... 3.00
5, 6, 8-10 ..... 1.25 ..... 2.00
11-18 ..... 1.00 ..... 1.50
19 Breaks thru cover ..... 2.00 ..... 3.00
20 ..... 1.00 ..... 1.50
21 Wolverine app. ..... 2.00 ..... 3.00
22 Wolverine vs Sabretooth ..... 5.00 ..... 7.00
23-25 ..... 1.00 ..... 1.50
26 Spider-Man vs Hobgoblin ..... 2.00 ..... 3.00
42-44 ..... 1.00 ..... 2.00
45 Punisher app ..... 2.00 ..... 3.00
46 Punisher app ..... 4.00 ..... 5.00
Holiday Special ..... 1.25 ..... 2.00

**PREDATOR**
DARK HORSE COMICS
MAY 1989-JAN 1990

1 1st app Predator ..... 15.00 ..... 20.00
1a 2nd printing ..... 7.00 ..... 10.00
1b 3rd printing ..... 3.00 ..... 4.00
2 ..... 1.00 ..... 2.00
2a 2nd printing ..... 3.00 ..... 4.00
2b 3rd printing ..... 3.00 ..... 4.00
3 ..... 1.00 ..... 2.00
3a 2nd printing ..... 3.00 ..... 4.00

**PREDATOR 2**
DARK HORSE COMICS
FEB 1991-JUNE 1991

1 ..... 3.00 ..... 4.00
2-4 ..... 2.00 ..... 3.00

**PREDATOR: BAD BLOOD**
DARK HORSE COMICS

1 ..... 2.00 ..... 3.00

**PREDATOR: BIG GAME**
DARK HORSE COMICS
MARCH 1991-JUNE 1991

1-4 ..... 2.00 ..... 3.00

**PREDATOR: BLOOD BANDS OF TIME**
DARK HORSE COMICS

FEB 1992-MARCH 1992

1-3 ..... 2.50 ..... 3.00

**PREDATOR: COLD WAR**
DARK HORSE COMICS
SEPT 1991-DEC 1991

1 ..... 2.50 ..... 3.00
2, 3 ..... 2.50 ..... 3.00

**PREDATOR: RACE WAR**
DARK HORSE COMICS

0 ..... 2.50 ..... 3.00
1 ..... 2.50 ..... 3.00
2 ..... 2.50 ..... 3.00

**PREDATOR VS. MAGNUS, ROBOT FIGHTER**
DARK HORSE/VALIANT
DEC 1992

1 ..... 4.00 ..... 5.00
1a Platinum issue ..... 50.00 ..... 75.00
2 ..... 3.00 ..... 4.00

**PRIME**
MALIBU (ULTRAVERSE)



1 Mylar Bagged ..... 5.00 ..... 7.00
1a Hologram ..... 40.00 ..... 55.00
1b Gold ..... 10.00 ..... 15.00
2 ..... 3.00 ..... 5.00
2a Alpha Prototype ..... 3.00 ..... 5.00
2b Rejects Runs (6) ..... 3.00 ..... 5.00
3 ..... 2.00 ..... 3.00
3a Breaks thru cover ..... 2.00 ..... 3.00
4-9 ..... 1.95 ..... 2.25
10 Firearm app. ..... 2.00 ..... 2.50
11 1 Rogue Prime ..... 1.95 ..... 2.25
12 Rogue Primes Premiere 2.3.95 ..... 3.75

**PRINCE: THREE CHAINS OF GOLD**
DC COMICS (PRIMARK)

1 Music by Prince ..... 3.50 ..... 4.00

**PRINCESS AMMIDI, THE DUB-MARIDEN (LIMITED SERIES)**
MARVEL COMICS
SEPT 1984-DEC 1984

1 ..... 2.00 ..... 3.00
2 ..... 1.00 ..... 2.00

**PRINCE VANDAL**
TRIUMPHANT COMICS

1 Limited/Limited ..... 2.00 ..... 3.00
2 Limited/Limited ..... 2.75 ..... 3.00
3 Limited/Limited ..... 2.50 ..... 2.75

**PRIZON COLONY**
MARVEL COMICS

1 Based on Comics ..... 1.50 ..... 1.75

**PROJECT A-KO**
MALIBU
1 O: Mongo Story ..... 2.95 ..... 3.25

**PROPHET**
IMAGE COMICS

0 ..... 3.00 ..... 4.00
0a Gold version ..... 30.00 ..... 40.00
1 ..... 2.50 ..... 3.00
1a Stephan Platt cover ..... 14.00 ..... 18.00

**PUNISHER (REGULAR SERIES)**
MARVEL COMICS
JAN 1986-MAY 1986

1 Tanks of Novi develop ..... 45.00 ..... 55.00
2 ..... 25.00 ..... 30.00
3 ..... 20.00 ..... 25.00
4 ..... 20.00 ..... 25.00
5 ..... 15.00 ..... 20.00

**PUNISHER (REGULAR SERIES)**
MARVEL COMICS
JULY 1987-PRESENT

1 ..... 25.00 ..... 30.00
2 ..... 13.00 ..... 17.00
3 ..... 8.00 ..... 12.00
4 Before Punisher's 1st Punisher ..... 8.00 ..... 12.00
5 ..... 7.00 ..... 12.00
6 Standard app ..... 25.00 ..... 35.00
11 O: Punisher ..... 6.00 ..... 9.00
12-14 ..... 5.00 ..... 8.00
15-17, 19-21, 23 ..... 4.00 ..... 6.00
18, 25 ..... 3.00 ..... 5.00
22 I: Santoro ..... 4.00 ..... 6.00
24 Spider-Man app Shadowhawk ..... 4.00 ..... 6.00
26 ..... 3.00 ..... 4.00
27 ..... 2.50 ..... 3.00
28-30 ..... 2.00 ..... 2.50
31-49 ..... 1.50 ..... 2.00
50 ..... 2.00 ..... 3.00
51-74 ..... 1.50 ..... 2.00
75 Flip Book ..... 2.00 ..... 2.50
76 O: Rider ..... 2.00 ..... 2.50

| | | |
|---|---|---|
| 3-D | 1.95 | 2.00 |

## Q

**QUANTUM LEAP**
INNOVATION

| | | |
|---|---|---|
| 1 | 3.00 | 4.00 |
| 2-13 | 2.50 | 3.00 |

**QUASAR**
MARVEL COMICS
OCT 1989-PRESENT

| | | |
|---|---|---|
| 1 A/ Quasar | 1.00 | 5.00 |
| 2 | 2.00 | 3.00 |
| 3-5 | 1.00 | 2.00 |
| 6 Venom app | 5.00 | 6.00 |
| 7-10 Infinity Gauntlet app | 4.00 | 5.00 |
| 19 Thanos (comic) | 2.00 | 3.00 |
| 20 | 1.50 | 2.00 |
| 21, 22 Ghost Rider app | 2.00 | 2.50 |
| 23-25 Ghost Rider app | 1.50 | 2.00 |
| 26 | 1.50 | 2.00 |
| 27 X-Men app | 2.00 | 3.00 |
| 28-30 | 1.50 | 2.00 |
| 30-42, 42 Punisher app | 1.25 | 1.50 |
| 43 Punisher app | 1.25 | 1.50 |
| 50 Prizm cover | 3.00 | 3.50 |
| 51 Prizm cover | 2.00 | 2.50 |
| 52 Starblast pt 1 | 1.25 | 1.50 |
| 53 Starblast pt 2 | 1.25 | 1.50 |
| 54 Starblast pt 3 | 1.25 | 1.50 |
| 55 Starblast pt 4 | 1.25 | 1.50 |
| 56 Starblast epilogue | 1.25 | 1.50 |
| 57 Hor | 1.25 | 1.50 |
| 58 Hor | 1.25 | 1.50 |
| 59 Starblast, silver issue | 1.25 | 1.50 |
| 60 Nova app, last issue | 1.25 | 1.50 |

**QUEEN OF THE DAMNED**
VAMPIRE $

| | | |
|---|---|---|
| 1 Anne Rice adaptation | 3.00 | 4.00 |

**QUESTION, THE**
DC COMICS
FEB 1987-MARCH 1990
1 Death of Question

| | | |
|---|---|---|
| 1 Intro | 3.00 | 5.00 |
| 1 Newsstand ed | 3.00 | 5.00 |
| 2 Hangi Rangi | 2.25 | 3.00 |
| 3-5 | 2.25 | 3.00 |
| 6 Lady Shiva | 2.25 | 3.00 |
| 7, 8 | 2.25 | 3.00 |
| 9 Lady Shiva | 2.25 | 2.50 |
| 10-12 | 2.25 | 2.50 |
| 13-17 | 2.25 | 2.50 |
| 18 Arsenal II | 2.25 | 2.50 |
| 19 | 2.25 | 2.50 |

**QUESTION QUARTERLY**
DC COMICS
AUTUMN 1989-1992

| | | |
|---|---|---|
| 1 | 2.25 | 4.00 |
| 2-4 | 2.25 | 3.00 |
| 5 | 2.25 | 2.50 |

## R

**RACK & PAIN**
DARK HORSE COMICS
1 w Brian Pulido 2.25 2.75

**RADICAL DREAMER**
DARK HORSE COMICS
1, 1 comic w poster 1.99 2.99

**RADIOACTIVE MAN**
BONGO COMICS

| | | |
|---|---|---|
| 1 | 2.25 | 2.75 |
| 1/2 D.A. Radioactiveman 3.00 | | 3.50 |

**RAGMAN**
DC COMICS
AUG 1976-JULY 1977

| | | |
|---|---|---|
| 1 A/ Rags | 5.00 | 5.50 |
| 2-7 Opel | 2.00 | 2.50 |
| 8 | 2.00 | 2.50 |

**RAGMAN**
DC COMICS
OCT 1991-1992

| | | |
|---|---|---|
| 1 Deluxe edition | 2.50 | 4.00 |
| 2-9 | 1.00 | 1.50 |

**RAGMAN CRY OF THE DEAD**
DC COMICS
1 w Joe Kubert covers 1.75 2.00

**RAI**
VALIANT
2 Rachel C. Blackthorne
10 New Rai 30.00 35.00

| | | |
|---|---|---|
| 2 4th variant Valiant | 30.00 | 35.00 |
| 3 Reveal Valiant | 30.00 | 60.00 |
| 4 2nd reveal Valiant | 30.00 | 60.00 |
| 5 3rd reveal Valiant | 30.00 | 60.00 |
| 6 Final Valiant | 10.00 | 12.00 |
| 7 D. Rai | 10.00 | 12.00 |
| 8-15 | 1.00 | 1.50 |

**RECORDS RAI AND THE FUTURE OF PEACE**

| | | |
|---|---|---|
| 1 | 3.00 | 4.00 |

**RED SONJA**
MARVEL COMICS
OCT 1983-PRESENT

| | | |
|---|---|---|
| 1 Prestige/gold error holo | 20.00 | 25.00 |
| 1/2 Conan app | 2.00 | 2.50 |
| 1/2 3rd printing | 1.25 | 2.00 |
| 1/2 4th printing | 1.25 | 2.00 |
| 1/2 2nd printing | 1.25 | 2.00 |

**RED SONJA**
DARK HORSE COMICS

| | | |
|---|---|---|
| 1a 2nd printing | 1.25 | 2.00 |
| 1b 3rd printing | 1.25 | 2.00 |
| 2 Spider-Man app | 5.00 | 6.00 |
| 3-5 | 1.75 | 2.00 |
| 6 | 1.75 | 2.00 |
| 7-11 | 1.50 | 2.00 |
| Summer Jobs Special | 2.00 | 2.50 |
| 1/2 Wedding Special | 2.00 | 2.50 |

**REN & STIMPY "POWDERED TOAST MAN"**
MARVEL COMICS

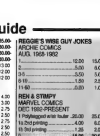
| | | |
|---|---|---|
| 1 | 2.00 | 3.25 |

**RENA, THE**
DC COMICS

| | | |
|---|---|---|
| 1 Covers silver | 6.00 | 8.00 |
| 2 | 5.00 | 7.00 |
| 3 Covers silver | 6.00 | 8.00 |

**RIOT GEAR**
TIT&PYNOT COMICS

| | | |
|---|---|---|
| 1 | 2.00 | 2.50 |




| | | |
|---|---|---|
| 1 with hologram | 1.50 | 2.00 |
| 1a Newsstand edition | | |
| w/o hologram | 1.00 | 1.50 |
| 1b Collector's set | 12.00 | 15.00 |
| 1c Limited edition | 1.00 | 1.50 |
| 2b Newsstand edition | | |
| w/o hologram | 1.00 | 1.50 |
| 2c Collectors set | 8.00 | 10.00 |
| 2d Limited edition | 1.00 | 2.00 |
| 3a Hologram edition | | |
| w/o hologram | 1.00 | 1.50 |
| 3b Limited edition | 1.00 | 2.00 |
| 4 Hologram cover | 1.50 | 2.00 |
| 4a Newsstand edition | | |
| w/o hologram | 1.00 | 1.50 |
| 4b Limited edition w/ metallic hologram | 4.00 | 5.00 |

**ROBIN III: CRY OF THE HUNTRESS**
DC COMICS
DEC 1992-MARCH 1993

| | | |
|---|---|---|
| 1 Newsstand ed/variant | 3.50 | 5.00 |
| 1a Direct ed | 3.50 | 4.00 |
| 2 | 3.00 | 3.50 |
| 2a Newsstand | 2.25 | 3.00 |
| 3 | 2.25 | 2.75 |
| 3a Newsstand | 2.25 | 2.75 |
| 4 | 2.50 | 3.00 |
| 4a Newsstand | 2.25 | 2.50 |
| 5 | 2.50 | 3.00 |
| 5a Newsstand | 2.25 | 2.50 |

**ROBIN 3000**
DC COMICS

| | | |
|---|---|---|
| 1 2 Prestige format | | |
| issues combined | 5.00 | 6.00 |

**ROBIN (REGULAR SERIES)**
DC COMICS

| | | |
|---|---|---|
| 1 Direct | 3.50 | 4.00 |
| 1 Newsstand | 2.25 | 3.00 |
| 1/2 Knightquest: The Crusade | 1.50 | 1.75 |
| A: The Search epilogue | 1.00 | 1.75 |
| A Knightfall pt 2 | 1.00 | 1.75 |
| A Knightfall/Alfamelh pt 11 | 1.00 | 1.75 |
| A Knightfall pt 17 | 1.00 | 1.75 |
| A Knightfall/Batman pt 23 | 1.00 | 1.75 |

**ROBOCOP**
DARK HORSE COMICS
MARCH 1990-JUNE 1992

| | | |
|---|---|---|
| 1 | 7.00 | 10.00 |
| 2 | 4.00 | 5.00 |
| 3-23 | 1.00 | 2.00 |
| Movie adaptation RoboCop 3 | 2.00 | 2.50 |
| Movie adapt. RoboCop II | 5.00 | 6.00 |

**ROBOCOP: MORTAL COIL**
DARK HORSE COMICS

| | | |
|---|---|---|
| 1-3 | 2.25 | 2.75 |

**ROBOCOP: PRIME SUSPECT**
DARK HORSE COMICS

| | | |
|---|---|---|
| 1-3 | 2.25 | 3.00 |

**ROBOCOP: ROULETTE**
DARK HORSE COMICS

| | | |
|---|---|---|
| 1-3 | 2.25 | 2.75 |

**ROBOCOP VS. TERMINATOR**
DARK HORSE COMICS
1992

| | | |
|---|---|---|
| 1 Mike Stenson, w Robocop | | |
| 2 Terminator | 40.00 | 60.00 |
| 3 Robocop | 40.00 | 60.00 |
| 4 Terminator, series wrap-up | 3.00 | 4.00 |

**ROBOCOP 3**
DARK HORSE COMICS

| | | |
|---|---|---|
| 1 | 2.50 | 3.00 |
| 2-4 | 2.25 | 2.75 |

**ROCKO'S MODERN LIFE**
MARVEL COMICS

| | | |
|---|---|---|
| 1-3 | 1.95 | 2.25 |

**ROGUE TROOPER**
FLEETWAY/QUALITY

| | | |
|---|---|---|
| 1-2 | 2.25 | 3.00 |

**ROM**
MARVEL COMICS
DEC 1979-FEB 1986

| | | |
|---|---|---|
| 1 Cy Rom | 1.00 | 3.00 |
| 2-10 | 1.00 | 2.00 |
| 11 A/ Iron Man | 3.00 | 5.00 |

19-24 ..... 1.00 1.25
75 Double size issue ..... 1.50 1.75
Annual 1-4 ..... 1.25 1.50

**BONN**
DC COMICS
JULY 1983-APRIL 1984
1-6 Limited ..... 1.50 2.00
2-5, 2-1 Comic ..... 3.00 3.50
6-D Billy ..... 3.00 9.00

**BOOTS OF THE SWAMP THING**
DC COMICS
JULY 1988-NOV 1988
1-5 Reprints ..... 2.00 3.00

**BOSE**
HEROIC PUBLISHING
1-5 ..... 3.00

**BURE**
MALIBU (ULTRAVERSE)
0 rep.satisfaction ..... 4.00 6.00
1 ..... 2.00 2.50
2-4 ..... 1.95 2.25
3 wd.Bossman Premiere #1 2.50 3.75

**S**

**SABRETOOTH**
MARVEL COMICS
1 Die cut cover ..... 8.00 4.00
1-2 ..... 4.00 4.50
3-4 ..... 3.00 5.00
Annual 1 ..... 3.00 4.00

**SABRINA THE TEENAGE WITCH**
ARCHIE COMICS
1977-1983
1 ..... 20.00 25.00
2-4,6-12,14 ..... 10.00 15.00
3-10 ..... 5.00 7.00
11-17 ..... 3.00 4.00

**SACHS & VIOLENS**
MARVEL COMICS (EPIC)
1 Peter David & George Perez
Premiere ..... 2.50 2.75
2-4 ..... 2.25 2.50

**SAGA OF ORIENLAL HUMAN TORCH**
MARVEL COMICS
APRIL 1990-JULY 1990
1-2 Anti-War Issue ..... 1.50 2.00
2-4,2-a,1a Silver ..... 1.50 1.75

**SAGA OF THE SUB-MARINER**
MARVEL COMICS
NOV 1988-OCT 1988
1 ..... 2.00 3.00
2-8 ..... 1.00 2.00
9 Villain app ..... 1.00 1.50
10-12 ..... 1.00 1.50

**SAGA OF THE SWAMP THING**
DC COMICS
MAY 1982-PRESENT
1 origin retold ..... 3.00 4.00
2 origin ..... 1.50 2.00
20 Moore becomes writer ..... 17.00 25.00
21-23 Swamp Thing ..... 15.00 20.00
24 ..... 10.00 15.00
25-27 ..... 5.00 8.00
27.28 ..... 5.00 8.00
29-30 ..... 3.00 4.00
34 Swamp Thing & Abbey ..... 8.00 12.00
35,36 .....3.00 5.00
37-40 ..... 6.00 9.00
41-50 ..... 2.00 3.00
Annual 1 Movie sequel ..... 3.00 4.00
Annual 2 Movie Script ..... 3.00 4.00
Annual 3 ..... 2.00 3.00

**BECOMES SWAMP THING**

**SAMURAI (1987) (MISPRINT)**
CONTINUITY COMICS
1 ..... 2.50 3.00
2-5 ..... 2.50 2.75

**SANDMAN**
DC COMICS
WINTER 1974-JAN 1976
1(U) Sandman ..... 4.00 6.00
2-4 ..... 2.00 3.00

**SANDMAN (2ND SERIES)**
DC COMICS
JAN 1989-PRESENT
1 1 new Sandman ..... 40.00 55.00
2 app Con. Abel ..... 25.00 35.00
3 app John Constantine ..... 15.00 20.00
4 app Dancer ..... 23.00 28.00
5 Sandman vs Dream ..... 15.00 20.00
6 ..... 12.00 17.00
7 ..... 11.00 15.00
8 Dr.Destiny ..... 11.00 15.00
9a Cereal ed. (ph.cp) ..... 25.00 100.00
9-11 ..... 10.00 13.00
12-16 ..... 3.00 10.00
17-18 Midsummer Night's Dream ..... 16.00
19a Error issue ..... 25.00 40.00
20 Sandman dies ..... 10.00 15.00
20 Season of Mist pt.1 ..... 10.00
21 Season of Mist pt.2 & ..... 10.00
pt.3 & ..... 9.00 10.00
22,23,25 ..... 10.00 15.00
30,31 Ancient Rome ..... 5.00 7.00
33-37 The Game of You ..... 4.00 6.00
38 ..... 4.00 6.00
39 ..... 4.00 6.00
47,48 Vertigo ..... 4.00 5.00
49 ..... 4.00 5.00
50 ..... 4.00 5.00
51a Platinum edition ..... 45.00 60.00
51-55 ..... 2.50 3.00
56-58,60-69 ..... 2.50 3.00
57 The Kindly Ones pt 1 ..... 2.50 3.00
70 ..... 2.50 3.00
75 ..... 3.25 3.95
Annual 1 ..... 3.00 4.00
Special 1 Dare-in-the-Dark ..... 4.00 6.00
Special 1 cover ..... 4.00 6.00

**SANDMAN MYSTERY THEATRE**
DC COMICS
APRIL 1993-PRESENT
1 ..... 2.50 3.00
2 ..... 2.50 3.00
3 Wrapover ..... 4.50 6.00
4-7 ..... 2.50 3.00

**SAVAGE DRAGON (REG. SERIES)**
IMAGE COMICS
1 ..... 2.00 4.00
2,3 ..... 1.50 2.00
4-6, 6-a ..... 1.95 2.25
7-9 ..... 1.95 2.25
9 Supergirl pin-up ..... 1.95 2.25
10 w.Jimbo De Mayo ..... 1.95 2.25
Annual 1 ..... 2.50 3.00

**SAVAGE DRAGON VS. MEGATOR**
IMAGE COMICS
1a Gold Edition ..... 30.00 40.00

**SCAMP**
DC COMICS (VERTIGO)
1 ..... 2.25 2.50
2 ..... 2.50 3.00

**SCARLETT**
DC COMICS
1 ..... 2.50 3.00
2-5 ..... 2.50 3.00
5-14, 14: Final issue ..... 2.50 3.00

**SCARLET WITCH (MINI SERIES)**
MARVEL COMICS
1 ..... 1.75 2.00

**SCAVENGERS**
DC COMICS (PRIME)
0 ..... 2.50 2.75
0a giveaway ..... 2.00 2.50
0b Red logo ..... 5.00 10.00
0c Blue logo ..... 2.00 2.50
1 semi numbered ..... 4.00 5.00
1a Ashcan edition ..... 2.00 2.50
1b Second edition ..... 2.00 2.50
2 ..... 2.00 2.50
2 1st app Rob Gale ..... 8.00 9.00
3 ..... 2.00 2.50
3, 4 Unmasked cover ..... 2.00 2.50
4 ..... 2.00 2.50
5 1st Planet Escapade ..... 2.00 2.50
6 ..... 2.50 2.75

**SCORPION CORPS**
UNCANNY COMICS
1 Less than 8,000 sold ..... 3.00 4.00
2 ..... 2.50 2.75

**SEA DEVILS**
DC COMICS 1961
SEPT/OCT 1961-MAY/JUNE 1967
1 ..... 300.00 350.00
2 Last 10 cent issue ..... 150.00 200.00
3 ..... 75.00 100.00
4 ..... 50.00 75.00
11 12 ..... 25.00 30.00
13 Robert, Cullen bd ..... 25.00 30.00
14-20 ..... 25.00 30.00
21-25 ..... 23.00 30.00

**SECOND LIFE OF DOCTOR MYSTERY**
VALIANT
1 ..... 2.00 2.50
2 ..... 3.00 3.50
3, 4 ..... 2.50 3.00
5 Shadowman pp ..... 2.50 2.75
6 ..... 2.50 2.75
7 w/card ..... 2.75 3.00
8-10 ..... 2.50 2.75

**SECRET CITY SAGA**
MARVEL COMICS
2 Giveaway ..... 5.00 6.00
3 ..... 2.00 4.00

**SECRET DEFENDERS**
MARVEL COMICS
JAN 1993-PRESENT
1 Special cover ..... 3.00 4.00
2-11 ..... 1.75 2.00
12 Final issue ..... 1.75 2.00
13 Trans become master ..... 1.75 2.00
14-17 Trans ..... 1.75 2.00
18-19 Trans ..... 1.95 2.25
18.1 Season ..... 1.95 2.25

**SECRET ORIGINS**
DC COMICS
APRIL 1986-AUG 1990
1 ..... 2.00 3.00
2 Origin Swamp Thing ..... 2.00 3.00
3 Crimson Avenger ..... 2.00 5.00
4 app Batman ..... 3.00 4.00
7 Sandman ..... 3.00 4.00
12 Origin Joker ..... 3.00 4.00
13 Hughaway ..... 3.50 4.25
14-18 ..... 2.75 3.00
21 Batgirl ..... 2.00 3.00
21.1 ..... 1.75 2.00
22 JLA ..... 2.00 3.00
30-35 ..... 1.75 2.00
36 Green Lantern ..... 2.00 3.00
37,38 ..... 1.75 2.00
39 app Batman/Animal man 2.00 3.00
40-43 ..... 2.00 2.50
44 Batman/Clayface tie-in ..... 3.00 4.00
45-47 ..... 2.00 2.50
50 Q: Brainiac & Robin ..... 3.00 4.00
51-53 ..... 2.00 2.50

**SECRET SIX**
DC COMICS
1 ..... 2.50 3.00
2 ..... 2.50 3.00
3 ..... 2.50 3.00
4 ..... 2.50 3.00
5 ..... 2.50 3.00
6 ..... 2.50 3.00

**SECRET WARS**
MARVEL COMICS
1 ..... 40.00 50.00
1a Newsstand ..... 30.00 40.00
2 ..... 20.00 25.00
3 ..... 15.00 20.00
4 ..... 15.00 20.00
5 ..... 15.00 20.00
6 ..... 15.00 20.00
7 ..... 15.00 20.00
8 ..... 15.00 20.00
9 ..... 15.00 20.00
10 ..... 15.00 20.00
11 ..... 15.00 20.00
12 ..... 15.00 20.00

DARK HORSE COMICS
1 movie adaptation ........ 2.50 2.75

**THE SHADOW IN THE COILS OF LEVIATHAN**
DARK HORSE COMICS
1 Mike Kaluta story ........ 3.50 3.50
2-4 ........ 2.95 3.25

**SHADOW OF THE BAT**
DC COMICS
MARCH 1992-PRESENT
1 Collectors Set ........ 8.00 10.00
1a Newsstand ........ 3.00 4.00
2 ........ 3.00 7.00
3 app. Penguin ........ 8.00 8.00
4 app. Joker ........ 8.00 8.00
5 ........ 3.00 7.00
6-10 ........ 2.50 3.00
11-15 ........ 2.50 2.25
16 Knightfall ........ 2.50 5.00
17 ........ 3.00 5.00
18 ........ 3.00 3.25
19 Knightquest: The Search ........ 3.25
20 Knightquest: The Search ........ 3.25
21 Knightquest: The Search ........ 3.25
22 Knightquest: The Search ........ 3.25
23 Knightquest: The Search ........ 3.25
24-27 Knightquest: The Crusade ........ 1.75 2.00
28 ........ 1.75 2.00
29 KnightsEnd pt. 2 Nightwing app. ........ 3.25 3.00
30 Batman vs. Batman ........ 1.50 2.25

**SHADOW CABINET**
DC COMICS (MILESTONE)
0 Shadow War ........ 2.50 2.75
1, 2 ........ 1.50 1.75
3 ........ 1.75 2.00

**SHADOWHAWK**
IMAGE COMICS
1 Foil-chrome wraparound ........ 14.00 20.00
2 Spawn app. ........ 3.00 7.00
3 Glow-in-the-dark cover ........ 3.00 4.00
4 Savage Dragon app. ........ 3.00 4.00

**SHADOWHAWK II**
IMAGE COMICS
1 ........ 2.50 3.00
2 [illegible] ........ 2.50 4.00
2a Gold edition ........ 20.00 30.00
3, 4 ........ 1.95 2.50

**SHADOWHAWK III**
IMAGE COMICS
1 ........ 2.25 3.25
2 Shadowhawk admits having AIDS virus ........ 2.50 3.00
3, 4 ........ 1.95 2.25

**SHADOWHAWK GALLERY**
IMAGE COMICS
1 pin-up book ........ 1.95 2.25

**SHADOWMAN**
VALIANT
0 Chromium cover, origin story ........ 3.50 4.00
0a regular edition ........ 2.50 3.00
0b gold edition ........ 30.00 40.00
1 ........ 28.00 [illegible]
2 ........ 15.00 [illegible]
3 ........ 15.00 [illegible]
4 ........ 8.00 10.00
5 ........ 3.00 7.00
6 ........ 3.00 7.00
7 ........ 4.00 6.00
8 Master Darque ........ 12.00 15.00
9, 10 ........ 3.00 4.00
11, 12 ........ 3.00 4.00
13 ........ 3.00 4.00

14 ........ 2.50 3.00
15 X-O, Ninjak, Bloodshot, Turok app. ........ 2.50 4.50
16 X-O, Mirage ........ 3.50 4.50
17 ........ 2.50 3.00
18 ........ 2.50 3.00
19 Aerosmith app. ........ 2.50 3.50
20 ........ 2.50 2.75
21, 22 ........ 2.50 2.75
23 Doctor Mirage app. ........ 2.50 2.75
24 ........ 2.50 2.75
25 wraps ........ 2.75 3.00
26, 27 ........ 2.50 2.75

**SHADOWMASTERS**
MARVEL COMICS
OCT 1989-JAN 1990
1 ........ 8.00 10.00
2-4 ........ 4.00 5.00

**SHADOW STRIKES**
DC COMICS
1 ........ 2.00 3.00
2-31 ........ 2.00 2.50
Annual 1 ........ 3.00 4.00

**SHAMAN'S TEARS**
IMAGE COMICS
1 Mike Grell ........ 2.00 2.50
2, 3 ........ 2.00 2.50

**SHAZAM**
DC COMICS
FEB 1973-JUNE 1978
1 O:Capt.Marvel ........ 4.50 6.50
2-35 ........ 2.50 4.00

**SHAZAM (2ND SERIES)**
DC COMICS
APRIL 1987-JULY 1987
1 O: Shazam & Capt.Marvel ........ 1.50 2.50
2-4 ........ 1.25 1.50

**SHE HULK**
MARVEL COMICS
FEB 1980-FEB 1982
1 1st app & O: She Hulk ........ 8.00 15.00
2-5 ........ 3.00 4.50
6-11 ........ 3.00 3.50
12-25 ........ 2.00 3.00

**SHE HULK (2ND SERIES)**
MARVEL COMICS
MAY 1989-DEC 1990
1 ........ 2.00 3.00
2 ........ 2.00 3.00
3-5 ........ 1.75 2.50
6-10 ........ 1.75 2.50
11 Last John Byrne ........ 3.00 3.50
21-50 Last issue ........ 1.75 2.50

**SHI: THE WAY OF THE WARRIOR**
CRUSADE COMICS
1 ........ 5.00 6.00

**SHOWCASE**
DC COMICS
MARCH 1956-SEPT 1978
1 Fire Fighters ........ 1,300.00 1,600.00
2 Kings of Wild ........ 450.00 550.00
3 ........ 400.00 550.00
4 O/1st app. the Flash (Silver Age), S.A. Flash ........ 16,000.00 15,000.00
5 ........ 350.00 450.00
6 O/1st app. Challengers of the Unknown ........ 1,300.00 1,750.00
7 Challengers ........ 500.00 650.00
8 The Flash app. O: & 1st app. Captain Cold ........ 2,750.00 3,000.00
9 Lois Lane ........ 750.00 900.00
10 Lois Lane ........ 700.00 750.00
11-12 Challengers ........ 400.00 500.00
13 Flash ........ 1,200.00 1,300.00
14 Flash ........ 1,200.00 1,750.00
15-16 app. Space Ranger ........ 400.00 500.00
17 Space Ranger ........ 400.00 450.00
17-19 1st app. Adam Strange ........ 700.00 800.00
20 1st app. Rip Hunter ........ 300.00 400.00
21 Rip Hunter ........ 200.00 250.00
22 O/1st app. S.A. Green Lantern ........ 1,750.00 2,200.00
23-24 app. Green Lantern ........ 850.00 1,200.00
25 Rip Hunter ........ 200.00 250.00
26 Rip Hunter ........ 150.00 [illegible]
27 1st app. Sea Devils ........ 300.00 [illegible]
28, 29 Sea Devils ........ 200.00 250.00
30 O: S.A. Aquaman ........ 300.00 400.00
31-33 Aquaman ........ 125.00 [illegible]
34 O/1st app S.A. Atom ........ 725.00 1,000.00
35 app. Atom, Last 'Grabbit' issue ........ 350.00 400.00
36 Atom ........ 300.00 400.00
37 1st Metal Men ........ 300.00 400.00
38-40 Metal Men ........ 150.00 225.00
41, 42 Tommy Tomorrow ........ 75.00 100.00
43 Dr. No, JD 1 ........ 250.00 [illegible]
44 Tommy Tomorrow ........ 50.00 75.00
45 O: Sgt. Rock retold ........ 60.00 125.00
46, 47 Tommy Tomorrow ........ 25.00 35.00
48, 49 Cave Carson ........ 25.00 35.00
50, 51 I Spy ........ 25.00 35.00
52 Cave Carson ........ 25.00 35.00
53 [illegible] ........ 25.00 35.00
55 Dr. Fate & Hourman (1st app. Solomon Grundy) ........ 25.00 50.00
56 Dr. Fate ........ 25.00 40.00
57, 58 Enemy Ace ........ 20.00 30.00
59 Teen Titans ........ 40.00 50.00
60 1st S.A. app The Spectre ........ 75.00 125.00
61, 62 ........ 40.00 60.00
63-65 ........ 25.00 40.00
66-70 ........ 15.00 25.00
71 ........ 15.00 20.00
72 ........ 15.00 20.00
73 ........ 20.00 30.00
74 ........ 25.00 40.00
75 ........ 20.00 35.00
76-80 ........ 10.00 15.00
81-93 ........ 15.00 20.00
94-96 ........ 5.00 8.00
97-99 ........ 4.00 7.00
100 ........ 10.00 15.00
101-103 Hawk and Dove ........ 5.00 7.00
104 ........ 4.00 7.00

**SHOWCASE '93**
DC COMICS
1 ........ 2.50 3.00
2-6 ........ 2.00 2.50
7, 8 Knightfall ........ 2.00 2.50
9-12 ........ 2.00 2.50

**SHOWCASE '94**
DC COMICS
1 Joker story ........ 2.00 2.50
2 Joker story ........ 2.00 2.50
3-8 ........ 2.00 2.50

**SHROUD (MINI SERIES)**
MARVEL COMICS
1-4 Spider-Man app. ........ 1.75 2.00

**SILVER SABLE**
MARVEL COMICS
MAY 1992-PRESENT
1 Foil cover ........ 2.50 3.00
2 [illegible] ........ 1.25 2.00
3-9 ........ 1.25 1.50
10 ........ 1.50 1.75
11-18 ........ 1.50 2.00
19-26 ........ 1.50 1.75

**SILVER SURFER**
MARVEL COMICS
AUG 1968-JUNE 1970
1 O: Silver Surfer & Watcher ........ 400.00 [illegible]
2 ........ 125.00 [illegible]
3 1st app. Mephisto ........ 100.00 [illegible]
4 (Thor app.) [illegible] Classic ........ 300.00 375.00
5, 6 ........ 75.00 [illegible]
7 1st app. Frankenstein's Monster ........ 55.00 65.00
8-10 ........ 45.00 55.00
11-13 ........ 40.00 50.00
13-15 ........ 35.00 50.00
14 Spider-Man app. ........ 65.00 75.00

**SILVER SURFER (2ND SERIES)**
MARVEL COMICS
1 vs. Mephisto ........ 2.50 10.00

**SILVER SURFER (3RD SERIES)**
MARVEL COMICS
JULY 1987-PRESENT
1 ........ 8.00 14.00
2-5 ........ 4.00 5.00
6-11, 14 ........ 4.00 5.00
12 Nova app. ........ 4.00 5.00
13 ........ 4.00 5.00
15 1st Ron Lim Silver Surfer art ........ 10.00 15.00
16-18 ........ 4.00 5.00
19-30 ........ 3.00 4.00
31-33 the Living Tribunal & Stranger ........ 4.00 6.00
32, 33 ........ 3.00 4.00
34 [illegible] Thanos ........ 14.00 28.00
35 Thanos & Drax app. ........ 8.00 14.00
36 Warlock app. ........ 3.00 6.00
37-43 ........ 3.00 5.00
44 Infinity Gems ........ 4.00 6.00
45 Thanos app. ........ 4.00 6.00
46 R. Warlock ........ 4.00 6.00
47 Warlock vs. Thanos ........ 4.00 6.00
48, 49 Thanos app. ........ 4.00 6.00
50 Silver Foil cover ........ 8.00 12.00
50a 2nd printing ........ 3.00 4.00
50b 3rd printing ........ 2.00 3.00
51-59 Infinity Gauntlet crossover ........ 3.00 4.00
60-70 ........ 1.25 1.75
71-74 ........ 1.25 1.75
75 Foil Cover ........ 5.00 7.00
76, 77 ........ 1.50 2.00
78-84 ........ 1.25 1.75
85-89 ........ 1.25 1.50
[illegible] ........ 1.25 1.50
[illegible] ........ 1.25 1.50
[illegible] ........ 1.50 1.75
93 [illegible] ........ 1.50 1.75
[illegible] ........ 1.50 1.75
95 [illegible] app. ........ 1.50 1.75
Annual 1 ........ 4.00 5.00
Annual 2-5 ........ 2.25 3.00

**SILVER SURFER**
MARVEL COMICS (EPIC)
1 ........ 4.00 5.00
2 ........ 3.00 4.00

**SILVER SURFER/WARLOCK RESURRECTION**
MARVEL COMICS
1 ........ 2.50 3.00
2-4 ........ 2.50 2.75

**SIMPSONS COMICS**
BONGO COMICS
1 ........ 2.50 2.50
2 ........ 2.50 2.50
3 ........ 1.95 2.00
4 Itchy & Scratchy ........ 2.25 2.50

**SIMPSONS COMICS & STORIES**
WELSH PUBLISHING
1 Poster ........ 4.00 5.00
1a Newsstand ........ 3.00 4.00

**SIN CITY: A DAME TO KILL FOR**
DARK HORSE COMICS (LEGEND)
1 Frank Miller ........ 4.00 4.25
2-4 ........ 3.00 3.75
5, 6 ........ 3.00 3.50

**SLEEPWALKER**
MARVEL COMICS
JUNE 1991-APRIL 1994
1 1: Rob Shandler ........ 4.00 6.00
2 ........ 3.00 4.00
3, 4 ........ 2.00 3.00
5, 6 Spider-Man app. ........ 2.00 3.00
7 ........ 1.25 1.50
8 ........ 1.25 1.50
9 Deathlok app. ........ 1.50 2.00
8-33 ........ 1.25 1.50
19 Halloween Issue ........ 2.00 2.50
20-24 ........ 1.50 2.00
25 Hologram cover ........ 3.00 4.00
26-32 ........ 1.25 1.50
33 Final issue ........ 1.25 1.50

**SLUDGE**
MALIBU (ULTRAVERSE)
1 Rip Book Rune #1 pt 1 ........ 5.00 6.00
2 ........ 2.50 3.00
3 ........ 2.25 2.50
4, 5 ........ 1.95 2.25
6 Lord Pumpkin app. ........ 1.95 2.25

**SOLAR, MAN OF THE ATOM**
VALIANT
1 ........ 35.00 55.00
2 ........ 15.00 35.00
3 1st Harada ........ 27.00 40.00
4 ........ 15.00 30.00
5, 6 ........ 12.00 16.00
7-9 ........ 14.00 20.00
10 Black cover 1st app. Eternal Warrior ........ 45.00 65.00
10a Second print ........ 7.00 10.00
11 1st full Eternal Warrior, 1: Erica ........ 6.00 10.00
12 ........ 4.00 5.00
13 ........ 4.00 5.00
14 1st Fred Bender /DX. 1: [illegible] ........ 15.00 20.00
15 2nd Fred Bender ........ 8.00 12.00
16 ........ 4.00 5.00
17 ........ 3.00 4.00
18 ........ 3.00 4.00
19 ........ 3.00 7.00
20 ........ 4.00 5.00
21 ........ 2.50 3.00
22 ........ 2.50 3.00
23 1st app. Solar the Destroyer ........ 4.00 5.00
24 ........ 2.50 3.00
25 ........ 2.50 3.00
26, 27 ........ 2.50 3.00
28 ........ 2.50 2.75
29 Valiant Vision ........ 4.00 5.00
30-32 ........ 2.50 2.75
33 w/coin Valiant Vision ........ 2.50 2.75
34, 35 w Valiant Vision ........ 2.25 2.50

**SOLITAIRE**
MALIBU (ULTRAVERSE)
1 Polybagged w/playing card ........ 3.00 3.50
1a No bag ........ 2.00 2.50
2 ........ 2.00 2.50
3-5 ........ 1.95 2.25

**SOLO AVENGERS**
MARVEL COMICS
DEC 1987-JULY 1989
1 Hawkeye stories ........ 3.00 4.50
2 ........ 2.00 3.50
3 ........ 2.50 3.50
4-20 ........ 1.00 1.25

**BECOMES AVENGERS SPOTLIGHT**

**SOLUTION**
MALIBU (ULTRAVERSE)
0 ........ 4.00 6.00
1 ........ 2.50 3.50
2 ........ 2.50 3.00
3 Hardcase, Choice app. ........ 2.50 3.00
4, 5 ........ 1.95 2.25
6-12 Tech ........ 1.95 2.25
7 ........ 1.95 2.25

**SON OF SATAN**
MARVEL COMICS
DEC 1975-FEB 1977
1 ........ 15.00 25.00
2-5 the Possessor ........ 10.00 15.00
6, 7 ........ 8.00 10.00
8 ........ 5.00 7.00

**SPAWN**
IMAGE COMICS
JUNE 1992-PRESENT
1 1:Spawn ........ 10.00 13.00
2 ........ 10.00 12.00
3 ........ 10.00 12.00
4 w/coupon ........ 10.00 14.00
4 w/o coupon ........ 5.00 7.00
5 ........ 5.00 6.00
6 ........ 4.00 5.00
7 ........ 3.00 4.00

# CBC Price Guide

**STORMWATCH**
MAGE COMICS
1 ..... 2.50 3.00
1 ..... 2.50 3.00
2 ..... 1.95 2.25
2 ..... 1.95 2.25
4-9 ..... 1.95 2.25
9.1 Daffo ..... 2.50 2.75
10 ..... 1.95 1.95
10a Portacio cover ..... 3.00 3.00
25 Images of Terminator ..... 2.50

**STRANGE TALES**
MARVEL COMICS
JUNE 1951-NOV 1976
#1(fr) ..... 1,000.00 1,500.00
2 ..... 400.00 500.00
3-5 ..... 300.00 400.00
6-10 ..... 250.00 350.00
11-13 ..... 200.00 250.00
14-20 ..... 100.00 125.00
34-45, 58-59, 61-64 ..... 50.00 75.00
46-57, 60, 65-69, 73-79 Strange ..... 50.00 75.00
prohibition ..... 50.00 75.00
70 ..... 50.00 75.00
71 Nuff Said Was a Dumb Bee- ..... 50.00 75.00
80-100 ..... 50.00 75.00
101 Human Torch ..... 30.00 40.00
102 1st app Wizard ..... 30.00 40.00
103-105, 107-114 ..... 30.00 40.00
106 ..... 150.00 200.00
113 Fantastic Four app ..... 150.00 200.00
107 Human Torch as Sub- ..... 25.00 175.00
108, 109 ..... 100.00 125.00
110 1st app Dr. Strange ..... 150.00 175.00
111 Asterbots ..... 25.00 175.00
112 ..... 30.00 40.00
114 Capt. Amer app ..... 150.00 200.00
115 Dr. Strange ..... 30.00 40.00
116-118 ..... 65.00 85.00
119 Spider-Man cameo ..... 75.00 100.00
120 1st hotrod & Human Torch ..... 30.00 40.00
121 ..... 30.00 40.00
122 Human Torch as Sub- ..... 25.00 35.00
123 Human Torch Commando ..... 25.00 35.00
& Dies ..... 40.00 45.00
124-126 ..... 25.00 35.00
130 The Beetles scenario ..... 30.00 40.00
131-136 ..... 25.00 35.00
138-140 ..... 25.00 35.00
141 Marvelmania ..... 25.00 35.00
142 Marvelmania Mania ..... 25.00 35.00
143-147 ..... 12.00 15.00
157 Living One cameo ..... 12.00 18.00
159 (1) Nick Fury ..... 18.00 25.00
160-166, 168 ..... 12.00 15.00
167 Stonehenge Classic ..... 22.00 30.00
169 1st app(2) Brother ..... 4.00 6.00
170-177 ..... 3.00 4.00
178 (2) Warlock 1 Magus ..... 3.00 4.00
179-181 Pop Pop ..... 12.00 15.00
Garrens ..... 12.00 15.00
181 Warlock app ..... 12.00 15.00
182-188 Dr. Strange app ..... 2.50 3.00

**STRANGE TALES (2ND SERIES)**
MARVEL COMICS
APRIL 1987-OCT 1998
1 ..... 1.50 1.75
2-11 ..... 1.00 1.00
13-14 Punisher app ..... 1.75 2.50
15 ..... 1.00 1.00

**STRANGERS**
MINU (ULTRAVERSE)
1 ..... 4.00 5.00
1a Hologram ..... 45.00 50.00

2 Poolraypaid errors ..... 8.00 7.00
2 copy Hardcover ..... 2.50 3.50
2 copy Variant ..... 2.50 3.50
3 ..... 2.50 3.50
3 copy Variant ..... 2.50 3.50
4 ..... 1.25 2.25
(2) silver logo ..... 3.00 3.50

**STRIKEFORCE MORITURI**
MARVEL COMICS
DEC 1986-JULY 1989
(1) Micha Portnoy's 1st comic 3 pages
A Real Incentive ..... 3.00 4.00
2 ..... 2.00 2.50
(1) Will the Fantastic Four survive this ..... 4.00 6.00
#1 (fr) ..... 1.00 1.25
2 ..... 1.00 1.25
3 ..... 1.00 1.25

**SUBMARINER**
MARVEL COMICS
1 ..... 6.00 6.00

**SUB-MARINER**
MARVEL COMICS
MAY 1968-SEPT 1974
1 Sub-Mariner ..... 200.00 250.00
1.4 ..... 60.00 85.00
2 ..... 40.00 50.00
2 1st app Tiger Shark ..... 40.00 50.00
3 ..... 30.00 40.00
3 1st app Stingray ..... 30.00 40.00
(1) 10-18 ..... 15.00 20.00
19 ..... 15.00 20.00
(2) 1st app Lorna ..... 30.00 40.00
20 1st app Orka ..... 30.00 40.00
21-25, 28-30 (2 Namora ..... 15.00 20.00
26 ..... 15.00 20.00
(1) 1st app Romanus ..... 15.00 20.00
(2) 1st app Attuma ..... 30.00 40.00
(2) app Silver Surfer ..... 25.00 35.00
(2) Sub-Mariner ..... 10.00 12.00
(2) 2 Lady Dorma ..... 10.00 12.00
(2) 45-46 ..... 10.00 12.00
47 ..... 7.00 9.00
(2) Sub-Mariner ..... 7.00 9.00
(2) Fantastic Four app ..... 7.00 9.00
(2) Fantastic Four app ..... 7.00 9.00
(2) Sub-Mariner ..... 7.00 9.00
(2) Spider-Man ..... 8.00 10.00
(2) Sub-Mariner ..... 7.00 9.00
(2) Sub-Mariner ..... 7.00 9.00

**SUB-MARINER COMICS**
MARVEL COMICS
MARCH 1995-NOV 1995
1 Sub-Mariner & the Angel ..... 4.00 4.00
1 Variant ed. ..... 4.00 4.00
1 Variant ed. ..... 1.50 1.50
1 Variant ed. ..... 1.50 1.50
2 ..... 1.00 1.00
2 Variant ed. ..... 1.00 1.00
3 ..... 1.00 1.00
3 Variant ed. ..... 1.00 1.00
4 ..... 1.00 1.00
4 Variant ed. ..... 1.00 1.00
5 ..... 1.00 1.00
5 Variant ed. ..... 1.00 1.00

39 pgs Batman, Aquaman, Green Arrow ..... 45.00 55.00
40-43 ..... 15.00 18.00
44-62 ..... 12.00 17.00
63, 64, 65, 66, 67, 68, 69, 70, 71, 72, 73, 74, 75, 76, 77, 78, 79, 80, 81, 82, 83, 84, 85, 86, 87, 88, 89, 90, 91, 92, 93, 94, 95, 96, 97, 98, 99 ..... 7.00 10.00
99 Giant Size ..... 10.00 15.00
701 S.A. Catwoman ..... 100.00 150.00
1 spp Catwoman, Penguin, Batman & Robin ..... 40.00 50.00
2-5 ..... 15.00 20.00
6 spp Justice League ..... 5.00 7.00
7, 8, 9, 10 ..... 6.00 8.00
11 ..... 7.00 9.00
12 ..... 8.00 12.00
13, 14, 15 Giant Size ..... 6.00 8.00
16, 17, 18, 19, 20 ..... 4.00 6.00
21 ..... 5.00 7.00
22, 23, 24, 25, 26, 27, 28, 29, 30, 31, 32, 33, 34, 35, 36, 37, 38, 39, 40, 41, 42, 43, 44, 45, 46, 47, 48, 49, 50 ..... 3.00 4.00
51 ..... 4.00 5.00
52, 53, 54, 55, 56, 57, 58, 59, 60, 61, 62, 63, 64, 65, 66, 67, 68, 69, 70, 71, 72, 73, 74, 75, 76, 77, 78, 79, 80, 81, 82, 83, 84, 85, 86, 87, 88, 89, 90, 91,

# CBC Price Guide

THANOS QUEST
MARVEL COMICS
JAN 1990 - FEB 1990
1 ..... 5.00 2.00
1a 2nd printing ..... 2.50 1.00
2-3 Soul Gems ..... 10.00 15.00
2a 2nd printing ..... 3.50 6.00

THAT WILKINS BOY
DARK HORSE COMICS
1993-1992
1-4 ..... 10.00 12.00
2 ..... 8.00 6.00
3 ..... 9.00 6.00
1 1-36 ..... 2.00 1.50
2 27-52 ..... 3.50 1.50

THING, THE
MARVEL COMICS
JULY 1983 - JUNE 1995
1 Thing comes ..... 2.00 3.00
2-4 ..... 1.00 1.25
5 Spider-Man app ..... 2.00 2.50
26-29, 31-32 Various Writers
and Artists ..... 1.00 1.00
30, 34, 36 ..... 1.00 1.25
37 New Mr. Marvel ..... 2.00 2.50

THING FROM ANOTHER WORLD
DARK HORSE COMICS
1 2 Sequel to movie ..... 3.00 3.50

THING FROM ANOTHER WORLD: CLIMATE OF FEAR
DARK HORSE COMICS
1-7 ..... 2.50 2.75

THING FROM ANOTHER WORLD: ETERNAL VOW
DARK HORSE COMICS
1-4 ..... 2.50 2.75

THOR (PRINCE JOURNEY INTO MYSTERY)
MARVEL COMICS
MARCH 1966-PRESENT
1 Origin Thor ..... 75.00 100.00
127 1st app Pluke ..... 35.00 45.00
134 ..... 15.00 20.00
134 1st app Hogh ..... 15.00 20.00
135-136 Hogh ..... 10.00 12.00
137 1st app Alfa ..... 25.00 35.00
141 145 151-153 ..... 10.00 12.00
142 1st Volmarr ..... 12.00 15.00
146 1st app Wrecker ..... 30.00 40.00
147-150 ..... 22.00 30.00
154 1st app Managog ..... 20.00 27.00
155 157 Hogh ..... 9.00 12.00
156 159 Cor Borus ..... 35.00 50.00
160 1st app Fuamora ..... 9.00 12.00
161 163 164 167 ..... 7.00 10.00
162 168 169 Cosmic ..... 25.00 35.00
165 Hela Wrecker app ..... 35.00 45.00
166 Wrecker app ..... 30.00 40.00
170-179 ..... 2.00 10.00
180 1st app Beta Ray Bill ..... 30.00 40.00
181 Beta Ray Bill ..... 7.00 10.00
183 Silver Surfer x-over ..... 2.00 3.00
184 Beta Ray Bill ..... 2.00 3.00
275 1st app Free Lady ..... 2.00 2.50
276 ..... 1.00 1.50
277 Spider-Man app ..... 2.00 2.50
278 Spider-Man app ..... 2.00 2.50
279 Dormammu ..... 2.00 2.50
280 ..... 1.00 1.50
281-283, 285-299 ..... 1.00 1.50
284 X-Over 4 app ..... 1.00 1.50
300 Giant-sized issue ..... 3.00 4.00
301-313 375-377 ..... 1.00 1.50
314 Zeus Wonderman app ..... 3.00 4.00
315-320 Wolfsbane app ..... 1.00 1.50
321-330 ..... 2.00 2.50
331 Beta Ray Bill app ..... 2.00 2.50
332 340 Beta Ray Bill app ..... 2.00 2.50
341 348 350 354 ..... 2.00 2.50
349 355 Beta Ray Bill app ..... 2.00 2.50
356-370 ..... 2.00 2.50
371 374 X-Factor app ..... 2.00 2.50
372 ..... 2.00 2.50
373 Wolfsbane app ..... 2.00 2.50
380 w Hulk ..... 3.00 4.00
381 ..... 1.00 1.50
391 Loki Resistance ..... 1.00 1.50
392-400 ..... 1.00 1.50
401 Double-sized issue ..... 3.00 4.00
401-410 ..... 1.00 1.50
411 New Warriors (cameo) ..... 10.00 12.00
412 New Warriors ..... 15.00 20.00
413-415 ..... 1.00 1.50
416, 430 Onslaw Ritter app ..... 2.00 4.00
417-429 ..... 1.00 1.50
432 Loki, Lore Metamorphosis
becomes Thor ..... 5.00 7.00
433 New Thor ..... 3.00 5.00
434-435 ..... 2.00 2.50
436-446 ..... 1.00 1.75
447 Thor becomes Frog ..... 2.00 2.50
451-457 ..... 1.00 1.75
458 Loki app ..... 1.00 1.75
459-470 ..... 1.00 1.50
471-475 Loki ..... 1.00 1.75
476 Thor becomes Frog ..... 2.00 2.75
477 Eclipsed cover ..... 1.00 1.50
478 Quasimodo ..... 3.00 4.00
479 Ra Regular version ..... 2.00 2.25
Ra Variant ..... 4.00 5.00
477 Thunderstrike app ..... 1.50 1.75
478-480 ..... 1.00 1.50
Annual 5 & 6 ..... 5.00 12.00
Annual 7 & 8 ..... 3.00 4.00
Annual 9 ..... 3.00 5.00
Annual 10 ..... 3.00 4.00
Annual 11 Warlord ..... 3.00 3.25
Annual 12 Infinity War ..... 3.00 3.25
Giant Size 1 ..... 4.00 7.00

THUNDERSTRIKE
MARVEL COMICS
1992 - PRESENT
1 Origin Thor ..... 3.00 3.50
2-7 ..... 1.50 1.75
8 Official Z E R O ..... 1.50 1.75
9 Bloodline ..... 1.50 1.75
10-17 1st app ..... 1.50 1.75

TICK
NEW ENGLAND COMICS PRESS
1988-1989 PRESENT
Special Edition 1, limited
to 1,000 copies ..... 17.00 17.00
Special Edition 2, limited
to 1,000 copies ..... 23.00 27.00
1 ..... 22.00 30.00
1a 2 3 4 5 6 7 8 9 ..... 2.50 3.00
10 ..... 4.00 5.00
2b 3 4 5 6 7 8 9 ..... 2.50 3.25
10 ..... 4.00 5.00
3b 3 4 5 6 7 8 9 ..... 2.50 3.25
10 ..... 4.00 5.00
4b 4 5 6 7 8 9 ..... 2.50 3.00
10 ..... 4.00 5.00
5b 2nd printing ..... 2.50 3.00
6 7 8 9 ..... 2.50 3.00
6 5a 6 7 8 9 ..... 2.25 2.75
10 Holiday Special ..... 4.00 5.00
5 Unicorn ..... 2.75 3.00
6 ..... 2.50 3.00

TIMESCAPE
DARK HORSE COMICS
1 movie adaptation ..... 2.50 2.75

TIME MASTERS
DC COMICS
FEB 1990 SEPT 1990
1 2 3 Hunter app 4 ..... 2.50 3.00
7 8 ..... 1.00 2.00

TITAN SPECIAL
DARK HORSE COMICS
1 ..... 3.00 3.50

TOMB OF DRACULA
MARVEL COMICS
APRIL 1972 JULY 1979
1 ..... 40.00 50.00
2-5 ..... 25.00 35.00
6-8 ..... 15.00 20.00
9-11 ..... 12.00 16.00
12 Blade, Wampire
Slayer ..... 17.00 25.00
13-17 ..... 10.00 12.00
17 Dr Strange ..... 11.00 12.00
18-20 (2 App Werewolf by
Night ..... 10.00 13.00
21 App Blade ..... 10.00 13.00
22 Blade, Dr Strange ..... 7.00 9.00
23 App Hannibal King ..... 7.00 9.00
24 App Hannibal King ..... 7.00 9.00
25 ..... 7.00 9.00

40 App Satan Hand,
Frankenstein's Monster ..... 6.00 8.00
41-42 Satan Hand ..... 5.00 6.00
43 Satan Hand ..... 7.00 10.00
44 ..... 5.00 6.00
53 App Hannibal King, Blade? ..... 3.00 4.00
54-70 ..... 3.00 4.00
59 App Blade ..... 9.00 12.00
Annual 2 ..... 4.00 5.00

TOMB OF DRACULA
MARVEL COMICS
1991-1992
1 Gold Foil Cover ..... 5.00 5.00

TOXIC AVENGER
MARVEL COMICS
1 II III O Toxic Avenger ..... 1.50 2.50
2 ..... 1.00 1.50

TOXIC CRUSADERS
MARVEL COMICS
1-3 Sam Kieth covers ..... 1.00 1.50
4 ..... 1.00 1.25

TRANSFORMERS
MARVEL COMICS
1 ..... 8.00 10.00
2 10 1 Spider-Man app ..... 2.00 2.50
11-20 ..... 1.00 1.50
21-80 41 D Transformers ..... 1.00 1.25

TRANSFORMERS: GEN 2
MARVEL COMICS
1 Gatefold cover ..... 3.25 3.50
1a Variation cover ..... 2.50 2.75
2-10 ..... 1.75 2.00

TRENCHER
IMAGE COMICS
1 Keith Giffen ..... 2.50 2.50
2 3 ..... 2.50 2.75
4 ..... 2.50 2.50

BLACKBALL COMICS
1 Chris Shiles Holiday
Special ..... 2.50 2.75

TRIBE
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MAY 1993-PRESENT
1 Snowman ..... 2.00 2.50
1a Holly ..... 20.00 25.00
2-4 ..... 2.50 2.75
2a Blue ..... 20.00 25.00
3 ..... 2.50 2.75

TRINITY
DC COMICS
1 ..... 2.95 3.25

TROLL
IMAGE COMICS
1 ..... 2.00 3.50

TROUBLE WITH GIRLS
MALIBU
1 ..... 4.00 5.00
2-4 ..... 2.50 3.00
5-6 ..... 2.50 2.75

TROUBLE WITH GIRLS
MARVEL COMICS (EPIC)
1 ..... 2.50 2.75

UNTOLD LEGEND OF THE CLASH
MARVEL COMICS
1 ..... 2.50 3.00
2-4 ..... 2.50 2.75

UNTOLD TALES OF SPIDER-MAN
MARVEL COMICS
1 ..... 2.00 2.50
2-4 ..... 1.00 1.50
5 ..... 1.00 1.75
6-12 ..... 1.00 1.50
13 Origin Sandman ..... 1.00 1.50
14-20 ..... 1.00 1.50
21 ..... 1.00 1.75
22-24 ..... 1.00 1.50
Annual 1 ..... 2.00 2.50
Annual 2 ..... 2.00 2.50
Annual 3 ..... 2.00 2.50
Annual 4 ..... 2.00 2.50
Annual 5 ..... 2.00 2.50
Annual 6 ..... 2.00 2.50
Annual 7 ..... 2.00 2.50
Annual 8 ..... 2.00 2.50
Annual

Annual 1 ..... 2.25 2.50
Annual 2 ..... 2.95 3.25

**XMOS: VIOLENT PAST**
TRIUMPHANT COMICS
1, 2 ..... 2.50 2.75

**X-MEN**
MARVEL COMICS
SEPT 1963-PRESENT
1-Cr and 1st app X-Men/
Magneto ..... 3,000.00 3,500.00
2 1st app Vanisher ..... 1,000.00 1,400.00
3 1st app Blob ..... 550.00 600.00
4 1st app Evil Mutants: Quick Silver/
Scarlet Witch ..... 540.00 640.00
5 ..... 350.00 400.00
6 ..... 250.00 300.00
7-10 ..... 150.00 175.00
11 1st app Stronghold ..... 150.00 180.00
12 1st app Juggernaut/Cr-
Prof. X ..... 175.00 225.00
13 Juggernaut app ..... 140.00 160.00
14 I, Sentinels! ..... 140.00 160.00
15, 16 ..... 90.00 110.00
17, 18 ..... 80.00 110.00
19 1st app Unus ..... 80.00 90.00
20 1st app Mesmero ..... 80.00 90.00
21-34, 36-40 ..... 40.00 55.00
35 Spider-Man app ..... 50.00 60.00
41-49 ..... 40.00 45.00
50 1st app Polaris ..... 50.00 55.00
50, 51 ..... 40.00 50.00
52 ..... 50.00 60.00
53 Barry Smith's 1st comic
work ..... 60.00 70.00
54-56, 58-60 ..... 40.00 50.00
57 Cr: Hulk ..... 40.00 44.00
61-63 ..... 30.00 35.00
64 1st app Sauron ..... 45.00 55.00
65-69, 64: 1st app Sunfire ..... 40.00 50.00
70 ..... 28.00 35.00
71-80 Reprints X-men
#1-4 ..... 20.00 25.00
81 New X-Men Team ..... 20.00 25.00
82-87 Thunderbird ..... 20.00 25.00
88 ..... 50.00 60.00
89-97 1st app Lilandra ..... 45.00 50.00
98-101 ..... 45.00 50.00
102-104 ..... 30.00 35.00
103-107, 104: 1st app Shaw
Brothers ..... 18.00 24.00
109 Cameo Fantastic Four ..... 30.00 40.00
110 1st app Warpath ..... 30.00 40.00
110-116 ..... 15.00 20.00
117 1st app Shadow King, 2nd app
116 Cameo Iron Fist/1st app
Sunfire ..... 16.00 20.00
118 ..... 16.00 20.00
119 1st app Alpha Flight ..... 30.00 40.00
121 X-Men vs Alpha Flight ..... 30.00 40.00
122-124 ..... 15.00 20.00
125 ..... 12.00 15.00
125 1st app Shadow Cat, White
Queen ..... 25.00 30.00
130 1st app Dazzler ..... 12.00 17.00
131-133, 132: 1 pr/wrn ..... 12.00 15.00
134 1st app Dark Phoenix ..... 12.00 15.00
135-138 ..... 10.00 12.00
139-141 ..... 16.00 20.00
**X-MEN/DC UNCANNY X-MEN**
1 ..... 15.00 18.00
2-4 ..... 6.00 8.00
143-152: 148: 1st app
Caliban ..... 5.00 7.00
153-157, 160-167: 156: 1st app
Brood ..... 3.50 5.00
158 1st app Rogue ..... 4.00 5.00
159 ..... 3.50 4.00
163-167: 164: 1st app Mr. Sinister ..... 3.50 4.00
168 1st app Longshot ..... 4.00 5.00
169 1 Madelyne Pryor ..... 4.00 5.00
170-181 1 Madelyne ..... 3.00 3.50
176 ..... 3.00 5.00
177, 178 ..... 3.00 4.00
179, 180 ..... 3.00 4.00
181 ..... 3.00 4.00
182 1st app Forge ..... 2.50 3.00
183-187 ..... 2.50 3.00
192 vs Magus ..... 3.00 5.00
193 1st app Feral &
Warpath ..... 6.00 8.00
194-197 ..... 2.50 3.00
198 1st app Freedom Force 3.00 5.00
200 1 Fants ..... 4.00 5.00
201 1st app Nathan Christopher/
Legion ..... 12.00 25.00
202-204, 205-209 ..... 4.00 5.00
210 1st app Marauders ..... 5.00 6.00
211 1st app Colossus/Rasputin ..... 5.00 6.00
212 vs Sabretooth ..... 20.00 25.00
213 1st Sabretooth ..... 20.00 25.00
214-219 1/2: 1st app Ex-Men ..... 4.00 5.00
215 Cr: Wolverine ..... 5.00 6.00
216 Cr: Sabretooth ..... 5.00 6.00
217 1st Sabretooth app ..... 15.00 20.00
218, 220, 228, 235-239 ..... 2.00 3.00
219 ..... 3.00 4.00
220 1st app Ravenous &
Genesis ..... 4.00 5.00
221 Cr: Sabretooth ..... 4.00 5.00
240 1st app Jubilee ..... 8.00 10.00
241 Cr: Hulk/Lobo/1 pr
Marvel/Lobo ..... 4.00 5.00
242-244 ..... 2.00 3.00
245 1st Jim Lee X-Men art ..... 12.00 15.00
246-248, 249 printing ..... 1.50 2.00
249-255 ..... 2.00 3.00
256 1st Psylocke app ..... 4.00 5.00
257 ..... 8.00 10.00
258-262 ..... 2.00 3.00
259-300 ..... 4.00 5.00
263 1st Bishop ..... 2.00 3.00
264 Cr: Bishop ..... 2.00 3.00
265 Wolverine, Capt. America
& Nick Fury app ..... 2.00 3.00
266 ..... 2.00 2.25
267, 2nd Bolton agenda pt 1 ..... 2.00 2.25
268 Cr: Bolton agenda ..... 2.00 2.25
pt 4 & 7 ..... 7.00 10.00
269 ..... 2.00 2.25
270 Cassidy app ..... 2.00 2.25
271 Cassidy/Sabretooth ..... 2.00 2.25
272, 277 ..... 4.00 5.00
273-276, 278-280 ..... 2.00 2.25
281 New X-Men Team ..... 3.00 4.00
282-284, 286-288 ..... 2.00 2.25
282 1st app Bishop (science) ..... 7.00 10.00
285 Dead printing ..... 2.00 2.25
293 Bishop's 1st full story ..... 2.00 2.25
294 ..... 2.00 2.25
295 Cr: Bishop ..... 2.00 2.25
296-298 ..... 2.00 2.25
299 ..... 2.00 2.25
300 X-Cutioners Song pt 1, 4-Jubilee ..... 5.00 6.00
301 X-Cutioners Song pt 2 ..... 3.00 4.00
302 X-Cutioners Song pt 3 ..... 3.00 4.00
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304 ..... 3.00 4.00
305-307 ..... 1.50 1.75
308-309 ..... 1.75 2.00
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311 Phalanx Prey ..... 1.50 1.75
312 Madelyne Pryor app ..... 2.00 2.25
313 Sunfire app ..... 1.50 1.75
314 ..... 1.50 1.75
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Annual 2 ..... 3.00 4.00
Annual 3 ..... 3.00 4.00
Annual 4-6, 8, 10 ..... 2.50 3.00
Annual 7, 9 ..... 3.00 4.00
Annual 11, 12 ..... 3.00 5.00
Annual 13 ..... 3.00 4.00
Annual 14 Gambit app ..... 4.00 5.00
Annual 15 ..... 3.00 4.00
Annual 16 Cr: Caliban ..... 2.50 3.00
Annual 17 Gen 13 app ..... 3.00 4.00
New X-Men ..... 200.00 300.00
New X-Men Annual 1 ..... 3.00 4.00

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MARVEL COMICS
OCT 1991-PRESENT
1-Pull-out different covers ..... 1.50 2.50
1-a Double gatefold cover ..... 4.00 5.00
2 ..... 1.50 2.00
3 Cr: Magneto ..... 3.50 5.00
4 1st app Omega Red ..... 6.00 8.00
5 ..... 3.00 4.00
6, 7 Sabretooth app ..... 3.00 4.00
8-12 ..... 2.50 3.00
13 ..... 3.00 4.00
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pt 3 & 7 ..... 5.00 6.00
16 X-Cutioners Song pt 11 ..... 3.00 4.00
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20-29 ..... 1.75 2.00
30 Jean Grey & Scott Summers'
wedding ..... 2.50 4.00
31 Psylocke story ..... 1.75 2.00
32-34 ..... 1.50 1.75
35 Jean & Scott return ..... 1.50 1.75
Annual 1 1st app Mojo II ..... 2.25 2.50
Annual 2 Empyrean ..... 2.25 2.50
Annual 3 ..... 2.95 3.25

**X-MEN ADVENTURES**
MARVEL COMICS
SEPT 1992-PRESENT
1 Cr: animation series ..... 2.00 2.50
2-12 ..... 1.50 1.75

**X-MEN ADVENTURES SEASON II**
MARVEL COMICS
1-4 ..... 1.50 1.75
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8-12 ..... 1.50 1.75

**X-MEN ALPHA FLIGHT**
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JAN 1998-FEB 1998
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**X-MEN, CLASSIC**
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SEPT 1986-MARCH 1990
1 ..... 2.00 2.50
2-9 ..... 3.00 4.00
10-39, 40-45 ..... 2.00 2.25
46 ..... 2.50 3.00
47-59, 40-45 ..... 2.00 2.25
38 Jim Lee backup story ..... 4.00 5.00
**BECOMES X-MEN CLASSIC**

**X-MEN CLASSIC**
MARVEL COMICS
APRIL 1990-PRESENT
46-76 ..... 1.50 1.75
77 ..... 1.75 2.00
78-87 ..... 1.75 2.00
88 ..... 2.00 2.25

**X-MEN: THE MANY LOVES OF JEAN AND SCOTT**
MARVEL COMICS
1 ..... 3.25 3.50

**X-MEN/MICRONAUTS**
MARVEL COMICS
JAN 1984-APRIL 1984
1-4 ..... 1.50 2.00

**X-MEN SPOTLIGHT ON STARJAMMERS**
MARVEL COMICS
1, 2 Age Part 4 ..... 4.50 5.50

**X-MEN AT THE STATE FAIR OF TEXAS**
Lone Star ..... 60.00 70.00

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MARVEL COMICS
1 ..... 6.00 8.00
2 ..... 4.00 5.00
3 ..... 3.00 4.00
4 ..... 2.50 3.00
5 ..... 3.00 4.00
6 ..... 2.50 3.00
7-10 ..... 2.00 2.50
11-13 ..... 3.00 4.00
14 ..... 3.95 4.25

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MARVEL COMICS
1 ..... 3.00 5.00
1a Gold edition ..... 35.00 40.00
2-4 ..... 2.00 2.50
5 ..... 2.50 3.00
6 ..... 3.00 4.00

**X-MEN VS AVENGERS**
MARVEL COMICS
APRIL 1987-JULY 1987
1-4 ..... 1.50 2.00

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MARVEL COMICS
1 Rep X-Men #1 ..... 1.50 1.75
2-4 ..... 1.50 1.75

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0 Quesada chromium cover 4.50
0a Gold logo ..... 55.00 65.00
0b Platinum ..... 20.00 25.00
1 ..... 30.00 35.00
1/2 X-Cutioner, Solar app. ..... 25.00 30.00

4 1st app Shadowman ..... 37.00 40.00
5 Shadowman ..... 10.00 12.00
6 ..... 14.00 16.00
7 Unity chapter
1st app new Pax ..... 10.00 12.00
8-11 ..... 5.00 7.00
9-11 ..... 5.00 7.00
12 Randy Carlyle ..... 4.00 5.00
13 Solar app ..... 3.00 4.00
14 ..... 2.50 3.00
15 ..... 2.50 3.00
16-19 ..... 2.50 3.00
20 Armorines ..... 2.00 2.50
26 Wolverines #5 ..... 4.00 5.00
27 ..... 2.25 2.50
27 Tank app ..... 2.25 2.50
28 Tank app ..... 2.25 2.50
29 Solar app ..... 2.25 2.50

**XOMBI**
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0 Shadow War ..... 1.25 2.25
1 John Dyme chase ..... 1.25 2.00
2-19 ..... 1.75 2.00

**X-TERMINATORS**
MARVEL COMICS
OCT 1988-JAN 1989
1-4 ..... 1.50 2.00

## Y

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MARVEL COMICS
SUMMER 1941-OCT 1946
1 Cr: X-Ray, the Young Allies 1st
meeting Capt. Amer & Human Torch ..... 2,750.00 3,300.00
2 Capt. Amer & Human Torch ..... 1,000.00 1,200.00
3 Patriotic app ..... 625.00 750.00
4 Capt. Amer & Human Torch app ..... 500.00 600.00
5 Capt. Amer app ..... 450.00 550.00
6 Capt. Amer & Human Torch ..... 450.00 550.00
7 ..... 250.00 300.00
8-15 ..... 250.00 300.00
16 ..... 200.00 300.00

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0 w/ cyclops ..... 4.00 5.00
0 Gold edition ..... 8.00 10.00
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2 Shadowhawk, Prophet ..... 8.00 10.00
3 Prophet app ..... 4.00 5.00
4 Pitt ..... 3.00 5.00
5 ..... 2.25 2.50
6 ..... 2.25 2.50

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1 ..... 2.00 3.00

**YOUNGBLOOD STRIKEFILE**
IMAGE COMICS
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DARK HORSE COMICS
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**YOUNG JUSTICE: SINS OF YOUTH**
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1 Cr: Young Justice ..... 2.00 2.50
1a Gold edition ..... 3.00 4.00

**YOUNG LIFE**
TOPPS COMICS
1 ..... 2.50 2.75

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ANA
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1 1st app Zen ..... 175.00 250.00
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3 ..... 50.00 75.00
4 ..... 30.00 50.00
5-10 ..... 30.00 40.00

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3-13 ..... 10.00 15.00
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and ctg ..... 3.00 4.00

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**(MINI-SERIES)**
ARCHIE COMICS
1 ..... 1.25 1.75

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1 polybagged w/ chromium
card ..... 3.50 3.75
1a Newsstand ..... 2.00 2.50
2 ..... 2.50 3.00

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ZEN COMICS
1 Rep. Archie series ..... 2.95 3.25

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1 gold logo ..... 2.95 3.25
1a platinum logo 500 exist ..... 20.00 25.00

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**(MINI-SERIES)**
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FANTAGO
1-4 ..... 2.95 3.00

**ZOMBIE WORLD**
CALIBER PRESS
1 ..... 2.50 2.75

## SEPTEMBER 1994

**FLORIDA**
*Sept 3, '17*, HOLLYWOOD Mall, 3251 Hollywood Blvd. Sat. 10am to 9pm. T: 100, F: $75, A: FREE. Contact: Mark Siegel 305-753-6325.

**ILLINOIS**
*Sept 9*, MUNDELEIN, Holiday Inn, Routes 45/83, 8am to 4pm. T: 30, F: 0, A: Free. Contact: Ron Hays 708-566-5458.

*Sept 18*, GLENVIEW, American Legion, Rt 132 1/2 blk east of Rt 21, 9am to 4pm. T: 30, F: 20, A: Free. Contact: Ron Hays 708-566-5458.

**INDIANA**
*Sept 11*, INDIANAPOLIS, Quality Inn-Shadeland Ave, North of I-70. Table Fee: $40, 2 for $75, A: $2.00. Contact: Jeff Bruce 513-922-2316.

**KENTUCKY**
*Sept 24*, LOUISVILLE, Ramada Inn-Brownsboro, Exit 22 off I-264. Table Fee: $40/2 for $75. A: $2.00. Contact: Jeff Bruce 513-922-2316.

*Sept 25*, LEXINGTON, Ramada Inn-Newtown Pike, Exit 113 off I-75. Table Fee: $40/2 for $75. A: $2.00. Contact: Jeff Bruce 513-922-2316.

**MASSACHUSETTS**
*Sept. 5*, READING, VFW Post 685, 575 Main St, Rt 28,T: 35, F: $35, A: Free, Con: Bill: 617-944-1185.

**MINNESOTA**
*Sept. 10, 11*, DULUTH, 9am-5pm Sat. 10am-4:30 Sun, T: 45, F: $65, Kevin Bergson 701-235-4329.

**NEW JERSEY**
*Sept 4*, TINTON FALLS, Holiday Inn, 700 Hope Road, Piney Hill. 105 off Rt. 36. 10:30am to 4pm. T: 40, F: $40, A: $2.00. Contact: Dan Campbell 908-531-9291.

*Sept 10 & 11*, SOUTH PLAINFIELD, Middlesex Mall, corner of Hadley Rd and Stelton Rd in S.Plainfield. 10am to 9:30pm, T: 83, F: $80/$55 Extra Corner, Contact: Tony Grimando 908-968-3866.

*Sept. 24*, PISCATAWAY, 1790 W. 7th St. Arthur Rescue Squad, 10am to 4pm. T: 50, F: $30., A: $1.50, Contact: Tony Grimando 908-968-3866.

**NEW YORK**
*Sept 3*, HILEMONT, St. Matthews Hall, 1305 A Street (at Meacham Ave) 6pm to 10pm; T: 30, F: $40, A: Free, Contact: Scotty O'Donnell 718-251-2075.

*Sept 4, 16*, BROOKLYN, American Legion Hall, 5601 Ave N at East 56th St, 6pm to 10pm, T: 30 F: $40, A: Free, Contact Scotty O'Donnell 718-251-2075.

*Sept 10*, NYC, The Omni Park Central Hotel, 870 7th Ave., between 55th & 56th Streets, 10am - 6pm, T: 125, A: $2.00, Contact: Rick Neuhold 212-581-4884.

*Sept 10*, BROOKLYN, St. Luke's Parish Hall, 259 Washington Ave, between Dekalb & Willoughby, 9am to 5pm. T: 15, A: Free, Contact: 718-783-6837.

*Sept 10*, FLORAL PARK, St. Hedwig's Parish Hall, 905 Jericho Tpk. 9:30am to 4pm. A: $1.00, under 10 Free. Contact: Ken 516-248-4235.

*Sept 11*, RONKONKOMA, Holiday Inn, Mac Arthur Airport, 3845 Veterans Mem. Hwy, 10am to 4pm, Admission: $1.00, Contact: Dave 516-724-7422.

*Sept 13*, BROOKLYN, Kings Hwy Jewish Center, 1202 Ave P (at E 12 st) 6pm to 10pm. T: 36, F: Free, A: Free, Contact: Scotty O'Donnell 718-251-2075.

*Sept 18*, FLUSHING, Jewish Center, 4300 171 st, (near Northern Blvd), 10am to 5pm. A: $1.00, under 10 free.

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## ADVERTISING DEADLINE

**For Ad Rates and other advertising information send inquiries to: Comic Book Collector, Advertising Dept., 158 Asmes Ct., Plainview, NY 11803 or call (516) 349-0496 or Fax (516) 349-0510. Camera-ready copy or repro to be set MUST arrive by ad deadline with payment. The next advertising deadlines are:**

| Cover Date | Ad Deadline | On Sale |
|---|---|---|
| **Dec 1994** | **Aug 30** | **Nov 1** |

## CLASSIFICATIONS

**Dark Horse**
110.....For Sale
115.....Wanted

**DC Comics**
210.....For Sale
215.....Wanted

**Image Comics**
310.....For Sale
315.....Wanted

**Marvel Comics**
410.....For Sale
415.....Wanted

**Malibu Comics**
510.....For Sale
515.....Wanted

**Valiant Comics**
610.....For Sale
615.....Wanted

**Independent Comics**
710.....For Sale
715.....Wanted

**Golden Age**
810.....For Sale
815.....Wanted

**Silver Age**
910.....For Sale
915.....Wanted

**Original Art**
1010.....For Sale
1015.....Wanted

**Publications**
1110.....For Sale
1115.....Wanted

**Miscellaneous**
1210.....For Sale
1215.....Wanted

**Miscellaneous**
1310.....For Sale
1315.....Wanted

**Toys & Novelties**
1410.....For Sale
1415.....Wanted

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## CLASSIFIEDS

**416 MARVEL COMICS FOR SALE**

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**1** The X-Men are currently published monthly. Would you prefer the X-Men as a bi-weekly title (every 2 weeks) or should it stay monthly?

___ Bi-Weekly ___ Monthly

**2** Yes or No, should Wolverine get his adamantium skeleton & claws back?

___ Yes ___ No

**3** Do you think Spider-Man should stay married or get a divorce from Mary Jane?

___ Stay Married ___ Get a Divorce

**4** Marvel is only publishing one Wolverine title per month. Would you buy two Wolverine titles per month?

___ Yes ___ No

**5** Do you like Sabretooth better as a hero or as a villain?

___ Hero ___ Villain

**6** Who are the three X-Men characters you would like to see get their own title?

1. _____
2. _____
3. _____

**7** Would you like to see a marriage between Rogue and Gambit?

___ Yes ___ No

**8** Which Marvel character would you most like to see get their own 2099 title?

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**9** Who is your favorite Marvel superhero?

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